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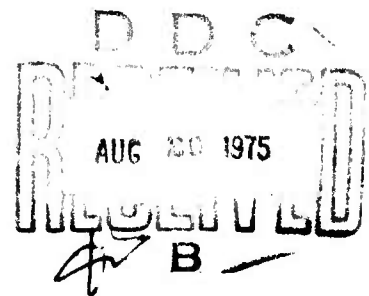
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MCDU-8 A COMPUTER CODE FOR ONE-DIMENSIONAL  
BLAST WAVE PROBLEMS

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Prepared by

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July 1975

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MCDU-8 - A COMPUTER CODE FOR THE  
NUMERICAL CALCULATION OF ONE-DIMENSIONAL BLAST WAVE PROBLEMS

INTRODUCTION

The propagation of blast waves in an inviscid fluid such as air or water has always been of interest, and numerous attempts have been made to obtain its solutions. The vast majority of the methods used required that either the disturbances be weak, or that the explosions obey a given similarity constraint which is appropriate for "point source" explosions only. The only methods which can give complete solutions with prescribed initial and boundary conditions are numerical methods with the aid of digital computers.

Among the numerical calculations, finite difference techniques and the method of characteristics have been widely adopted. For the blast wave problem, shock wave propagation is one of the most important features. Therefore, the method of characteristics which allows shocks to be traced exactly is inherently more accurate than finite difference methods [1].

Although there are many research papers which use the method of characteristics to solve blast wave problems, most of them have made restrictive approximations for simplicity. Chou and Huang [2] use a constant time scheme in conjunction with the method of characteristics to solve a blast wave problem resulting from the sudden release of a highly compressed air sphere. Their computer code, MCDU-7, incorporates a strong shock approximation.

In this report, the numerical method and computer code of [2] are modified to accept any equation of state in functional form involving pressure, density, and specific internal energy. A technique for handling the reflection of the inward traveling shock from the center of the sphere is also included.

In the first section, the governing equations and their corresponding characteristic equations are presented followed by the shock equations.

In the second section the general numerical procedures as well as details concerning the calculation of certain particular points are described.

In the third section, singularities which are inherent to the blast wave problem are described first. The solution for these singularities then follows.



In the fourth and fifth sections two example problems are solved and compared to the solutions obtained from existing computer codes and to experimental results. The first problem is an expansion of a high pressure sphere with an ideal gas as the medium. The results are compared to those obtained from the characteristic code MCDU-7, which is restricted to an ideal gas medium. The second calculation is for the explosion of a spherical charge 50/50 Pentolite (50% PETN-50% TNT). The solution is compared to those obtained by; a. the Brinkley-Kirkwood theory [3], b. another computer code [4], and c. experimental data [5].

In the sixth section some conclusions which are drawn with regard to these comparisons are presented.

Appendices I and II contain an input-output description and code listing respectively.

## I. GOVERNING EQUATIONS

The governing equations for one-dimensional unsteady motion of an inviscid fluid are:

conservation of mass,

$$\frac{\partial \rho}{\partial t} + \rho \frac{\partial u}{\partial r} + u \frac{\partial \rho}{\partial r} + (N-1) \rho \frac{u}{r} = 0 \quad (1)$$

conservation of momentum,

$$\rho \frac{\partial u}{\partial t} + \rho u \frac{\partial u}{\partial r} + \frac{\partial p}{\partial r} = 0 \quad (2)$$

and conservation of energy

$$\frac{\partial E}{\partial t} + u \frac{\partial E}{\partial r} - \frac{p}{\rho^2} \left( \frac{\partial \rho}{\partial t} + u \frac{\partial \rho}{\partial r} \right) = 0 \quad (3)$$

where  $r$  is the Eulerian space coordinate;  $t$  is time;  $u$  is the particle velocity;  $\rho$  is the density;  $p$  is the pressure; and  $E$  is the specific internal energy. In these equations,  $N$  is a constant, with values 1, 2, and 3, corresponding to plane, cylindrical, and spherical waves, respectively. Since most equations of state are given as a relation between  $p$ ,  $\rho$  and  $E$ , we shall use this form for the equation of state in our calculations.

Equations (1), (2), and (3) are a set of first order, nonlinear, hyperbolic partial differential equations. Their characteristic directions and equations are

along

$$\frac{dr}{dt} = u + c \quad \frac{dp}{\rho c} + du + (N-1) \frac{uc}{r} dt = 0 \quad (4)$$

along

$$\frac{dr}{dt} = u - c \quad \frac{dp}{\rho c} - du - (N-1) \frac{uc}{r} dt = 0 \quad (5)$$

along

$$\frac{dr}{dt} = c \quad dE - \frac{p}{\rho^2} d\rho = 0 \quad (6)$$

where the quantity  $c$  is defined as

$$c^2 = \left( \frac{\partial p}{\partial \rho} \right)_E + \frac{p}{\rho^2} \left( \frac{\partial p}{\partial E} \right)_\rho \quad (7)$$

When shocks appear in the flow field, the material properties  $\rho$ ,  $E$ ,  $p$  and  $u$  are discontinuous and the above mentioned partial differential equations are no longer adequate to describe the motion. A new set of equations is necessary to govern the propagation of these shock waves. These equations are

$$\rho_2(U-u_2) = \rho_1 (U-u_1) \quad (8)$$

$$p_2 - p_1 = \rho_1 (U-u_1) (u_2-u_1) \quad (9)$$

$$E_2 - E_1 + \frac{1}{2} (p_1 + p_2) \left( \frac{1}{\rho_2} - \frac{1}{\rho_1} \right) = 0 \quad (10)$$

where  $U$  is the shock velocity, and the subscripts 1 and 2 refer to the states ahead of and behind the shock front, respectively.

## II. METHOD OF CALCULATION

The numerical scheme used in this code is the constant time scheme utilizing the method of characteristics introduced by Hartree [6]. This scheme has been applied by Huang and Chou [2] for the calculation of expanding high pressure spheres and by Chen and Chou [1] for the calculation of wave propagation due to intensive in-depth energy deposition in a two-layered plate. They showed that this scheme is accurate, and can be easily adapted to computer calculations.

Although the governing equations used in the present code are different from those used in [1], the calculation procedures for the initiation of a second shock and determining the properties at a regular point in the physical plane are the same. The starting singularity is treated "exactly" by first solving for the properties across the rarefaction wave and then solving for the properties across the shock wave while matching the pressure and particle velocity at the interface (contact line). The procedures used are quite similar to those found in [2], thus the details will not be repeated here.

The arrangement of this code is quite different from previous ones. This code consists of a main control program and calculation subroutines. Each subroutine is designed to perform a specified function. These subroutines may be classified into two groups: invariant and user specified. The invariant subroutines need never be changed regardless of the physical problem or materials used. For example, the subroutines for calculating the properties at different types of points in the physical plane are common for all physical problems and materials. The subroutines that must be changed under different situations are called user specified. Each of the major subroutines and its function will be spelled out as follows:

### A. Invariant Subroutines

General point subroutine (Fig. 1): Given all properties at the three points, I1, I2 and I3 along a constant time line, this subroutine calculates all properties at the point 4 on the

next time line by using the three characteristics I, II, and III.

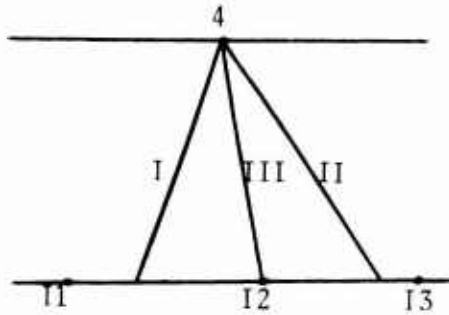


Figure 1. General Point

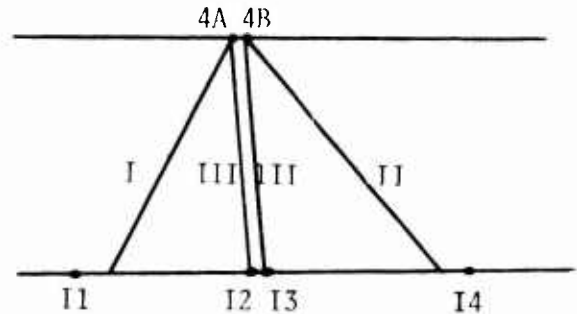


Figure 2. Interface Point

Interface (contact line) subroutine (Fig. 2): Given all properties at the interface points I2, I3 and the neighboring points I1 and I4 all on a constant time line, this subroutine calculates the new interface points 4A, 4B on the next time line, matching particle velocity and pressure at both points.

Rarefaction wave subroutine (Fig. 3): At the initial starting singularity or when a shock reaches a free surface and reflects, a rarefaction wave occurs. This subroutine calculates the properties across the rarefaction wave along a constant time line provided that the pressure behind the wave and all properties in front of the wave are given. A parameter must be specified to control the number of subdivisions that each rarefaction wave will be broken down into. By increasing the number of subdivisions we can obtain solutions as accurate as we wish.

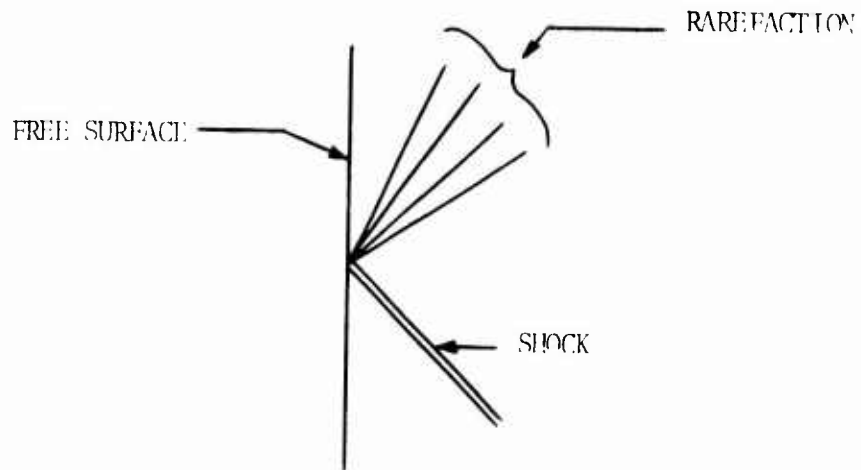


Figure 3. Shock Reflection From a Free Surface

Shock equation subroutine: The properties behind and in front of a shock must satisfy the shock equations. This subroutine calculates all properties behind a shock given all properties in front of the wave and one property behind the wave.

Shock front subroutine (Fig. 4): This subroutine calculates the properties behind the shock front at point 4B, provided all properties on the previous constant time line and one condition behind the shock front is known. The known condition behind the shock may be one of the physical variables themselves or may be given in the form of a characteristic equation. For the latter case, the characteristic grid is shown in Fig. 4A and Fig. 4B for right and left traveling shocks, respectively.

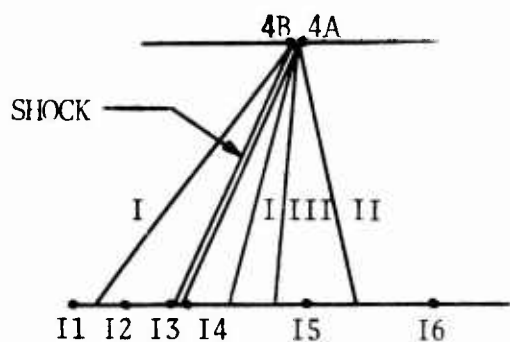


Figure 4A. Shock Front Point:  
Right Traveling Shock.

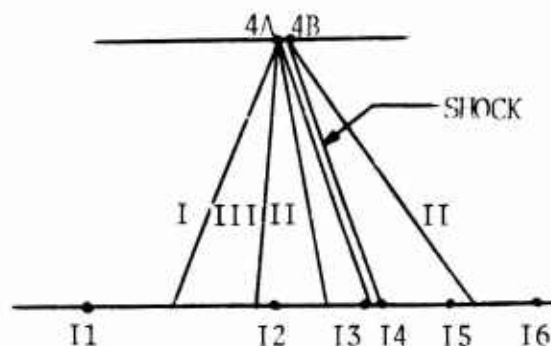


Figure 4B. Shock Front Point:  
Left Traveling Shock.

Rarefaction - Shock subroutine (Fig. 5): This subroutine solves for the initial singularity as well as various wave interactions. It handles two possible cases. The first case happens during the initial explosion (Fig. 5A) or during the interaction of a shock wave and a rarefaction wave (Fig. 5B). It consists of a shock traveling to the right and a rarefaction wave traveling to the left.

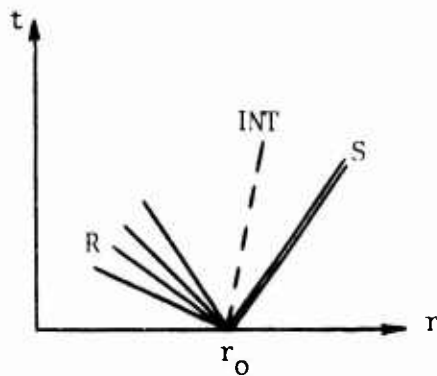


Figure 5A. Starting Singularity

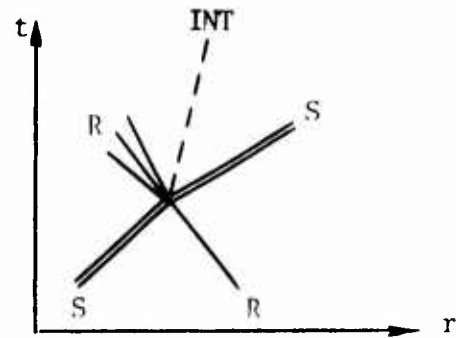


Figure 5B. Wave Interaction Point

The second case is quite similar and has a left traveling shock and a right traveling rarefaction wave as shown in Figs. 5C and 5D. An iteration procedure is used to match

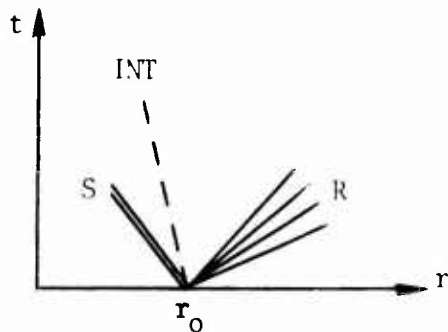


Figure 5C. Starting Singularity

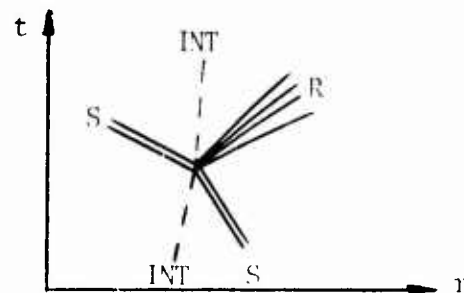


Figure 5D. Wave Interaction Point

the particle velocity and pressure at the interface (contact line).

The time increment calculation subroutine: This subroutine calculates the time increment for a new constant time line considering numerical stability and convergence. We have adopted the Courant-Friedrichs-Lewy condition as the stability criterion [7]. It was originally derived for a simple wave equation; however, it has been used very successfully for more complicated sets of equations [1], [2], and [8].

The point arrangement subroutine: After all points on a constant time line have been completely calculated, this subroutine rearranges the points before proceeding with the next time line calculations. It performs the following steps:

1. Rearranges the order of points with respect to their position.
2. Automatically adds or deletes points to maintain a relatively constant time increment.
3. Automatically deletes those points whose particle paths cross the shock waves.
4. Maintains a specified number of points in front of the main shock, avoiding the calculation of points which are not necessary.

The shock reflection subroutine: This subroutine calculates the properties at the singularity formed as a inward shock reflects from the center of symmetry. A more detailed treatment of this subroutine will be given in the next section.

The center point subroutine: This subroutine calculates the properties at the singularity occurring at the center of symmetry by the method of extrapolation.

Initial data subroutine: This subroutine assigns all properties to all points along the first constant time line and controls the subroutines used to solve the starting singularity.

#### B. The User Specified Subroutines

Free surface subroutine: This subroutine calculates the boundary point of a physical problem. It must be specified for different boundary conditions.

Non-dimensional subroutine: For various reasons, it is beneficial to non-dimensionalize quantities before calculation. This subroutine must be adjusted for different forms of non-dimensionalization.

Equation of state subroutine: This group of subroutines specifies the equation of state and calculates several related quantities. It consists of six subroutines; EQSTCO, EQSTEQ, EQSTRQ, EQSTPQ, EQSTPR, and EQSTPE which calculate the sound speed,  $c$ ; internal energy,  $E$ ; density,  $\rho$ ; pressure,  $p$ ; and the derivatives  $\partial p / \partial \rho$  and  $\partial p / \partial E$  respectively. These subroutines must all be changed for different equations of state. Any functional or tabular relation among the density, specific internal energy and pressure could be used as the equation of state in this code.

### III. SINGULARITIES

In either the expansion of a spherical compressed gas or an explosion, certain mathematical singularities must be solved before the general numerical calculations can begin. If we start calculation from the instant at which the detonation wave reaches the explosive charge surface or at the moment the highly compressed gas is released, a discontinuity of properties exists (the so-called starting singularity). We solve for this singularity by using regular characteristic methods as in [2].

At the center of symmetry, the particle velocity and radius are both zero. It can be seen from the equation of continuity (1) or from the characteristic equations (4) and (5) that the term  $u/r$  becomes uncertain at this point. This term is approximated by the derivative  $\partial u/\partial r$  which is then extrapolated from the neighboring points.

In an explosion of a spherical charge there is a shock traveling towards the center of the sphere in addition to a primary strong shock propagating outward. This inward shock is usually referred to as the second shock. The existence of this second shock has been predicted by theory [9], and by numerical calculations [10], [11], and [12]. It begins as a very weak compressive discontinuity which builds up as it travels toward the center, the point of symmetry. This inward traveling shock wave will have infinite strength (becomes singular) as it collapses on the center.

The behavior of the shock near the singular point has been analytically studied by many authors. In [13] and [14] it has been shown that the relations between the change in Mach number,  $M$ , of the shock wave and a small change in the cross-sectional area,  $A$ , of the adjacent particles is given by the formula

$$\frac{\delta A}{A} = - \frac{2M \delta M}{(M^2 - 1) K(M)} \quad (11)$$

where  $K(M)$  is a slowly varying function which starts at 0.5 for a weak shock,  $M=1$ , and tends to 0.394 as  $M \rightarrow \infty$  (for  $\gamma=1.4$ ). Considering a point at a specified distance from the center of symmetry, equation (11) shows that the Mach number will be the same regardless of whether the shock is approaching or reflecting from the center. The Mach number is defined to be the ratio of current shock speed to the sound speed of the undisturbed medium. The sound speed of the undisturbed medium is the same for both reflecting and converging shocks. Therefore, the shock velocity of both the reflected and converging shock waves at any arbitrarily short distance from the center should have the same magnitude but be opposite in sign. Using this conclusion, we next present a brief description of the treatment of the shock reflection as used in this code.



Let us assume that the numerical solutions have been calculated up to a time  $t_1$  (see Fig. 6), the time just before the shock collapses on the center. Examining Fig. 6 we can see that the converging shock intersects time line  $t=t_1$ , at  $r=r_1$ . Because  $r_1$  is small, we assume that the shock will travel the short distance between  $r_1$  and the center with constant speed. Therefore, the location

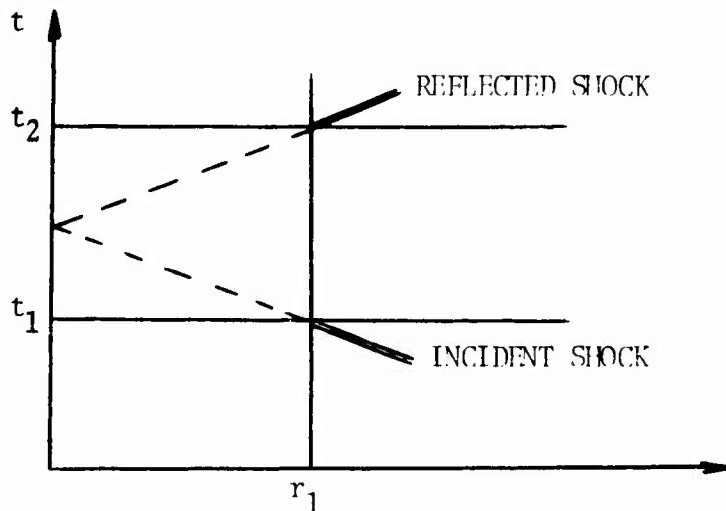


Figure 6. Shock Reflecting From Center of Cylinder or Sphere

and the velocity of the reflected shock is known assuming that the Mach number of the reflected shock is the same as the incident shock. The properties across the reflected shock can be calculated using the shock subroutine and assuming that the shock velocity is known. After solving for this singular point, the solutions of all other points can be calculated as before.

#### IV. A SAMPLE PROBLEM INVOLVING THE SUDDEN RELEASE OF A HIGHLY COMPRESSED

##### AIR SPHERE

To check the accuracy of this code, the problem solved in [2] is solved by the present code and the results compared. This problem involves the sudden release of a high pressure ideal gas sphere. Before releasing, the properties in the sphere are assumed to be constant with pressure ( $P/P_a$ ) and density ( $\rho/\rho_a$ ) ratios with respect to the surrounding condition of 100 and 1.16, respectively. The specific heat ratio is assumed to be a constant,  $\gamma=1.4$ , for both media.

This same problem has been solved by the present code and the results have been compared to the ones obtained from MCDU-7, [2]. In Fig. 7, a comparison of the physical plane produced by both codes is presented. The coordinates  $\tau$  and  $\lambda$  are the dimensionless coordinates for the time and radial distance from the center, respectively.

$$\tau = \frac{C_a t}{\epsilon} \text{ and } \lambda = \frac{r}{\epsilon}$$

where  $C_a$  is the constant speed of sound outside the wave zone;  $\epsilon = [E_T/(10 \times P_a)]^{1/3}$  is length expressing energy and pressure scaling;  $E_T$  is initial total energy released; and  $P_a$  is the constant pressure outside the wave zone. For this sample problem with the initial radius of the compressed gas of 1ft (0.3048 m), the above mentioned quantities are

$$C_a = 1116.7 \text{ ft/sec (340.37 m/sec)}$$

$$P_a = 14.7 \text{ psi (1.013} \times 10^5 \text{ N/m}^2\text{)}$$

$$\rho_a = 0.07652 \text{ lb/ft}^3 \text{ (1.226 kg/m}^3\text{)}$$

$$E_T = 2.19 \times 10^6 \text{ ft-lb (2.97} \times 10^6 \text{ J)}$$

The higher shock velocities produced by MCDU-7 at earlier times demonstrates the effect of the strong shock assumption used in this code. The large discrepancy between the results of both codes for the inward traveling shock is attributed to this strong shock assumption. Initially, the inward traveling shock is much weaker than the outward traveling shock; therefore, the strong shock assumption will result in larger errors for the inward shock as can be easily seen in Fig. 8. The solid line represents the results calculated by the current code and the dotted line those from MCDU-7. The coordinate  $\pi$  is the dimensionless pressure  $P/P_a$ . It can be seen that the strength of the inward shock,  $S_2$ ,

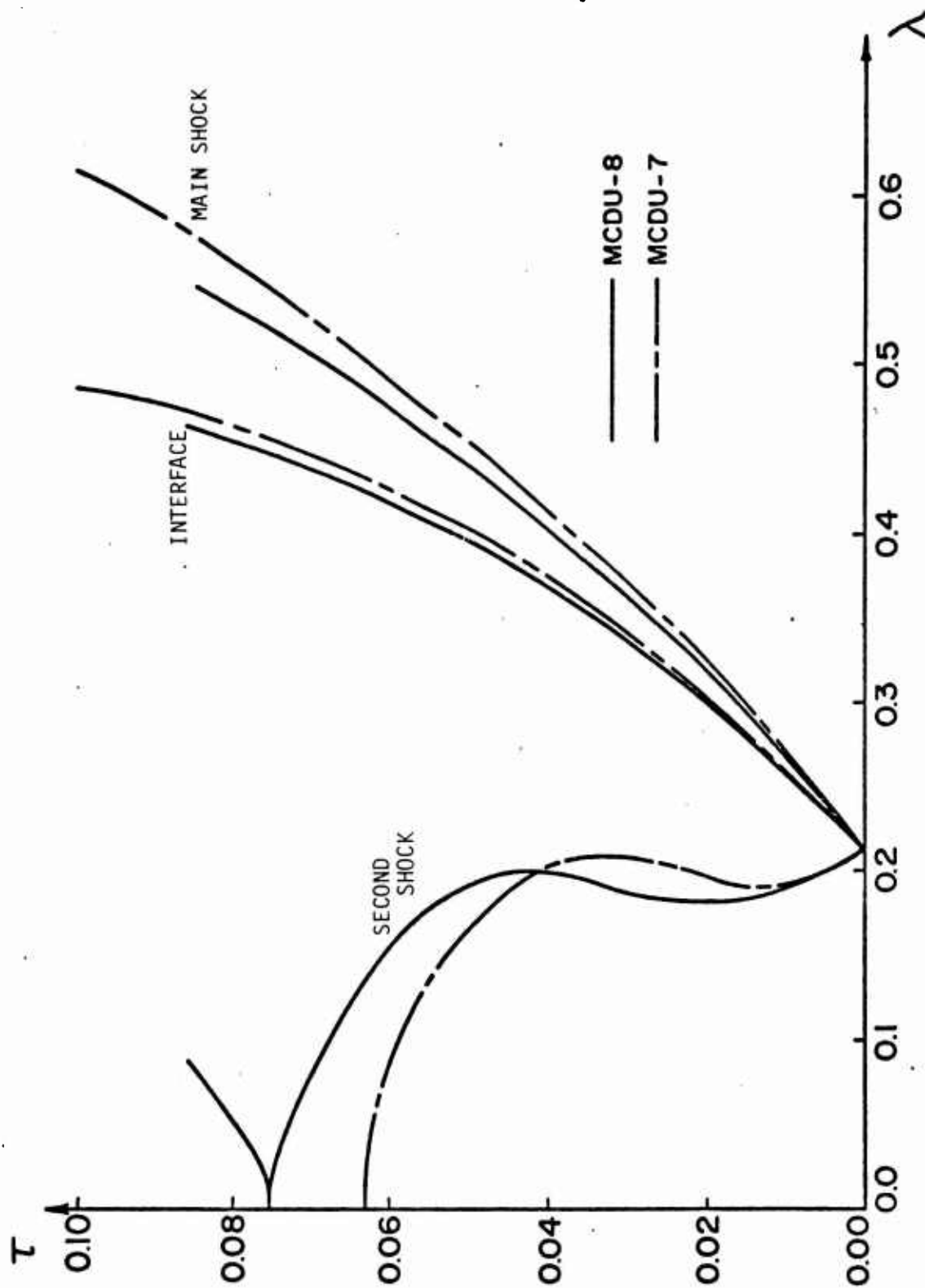


Figure 7 Plot of the Physical Plane for the Expansion of a Highly Compressed Air Sphere.

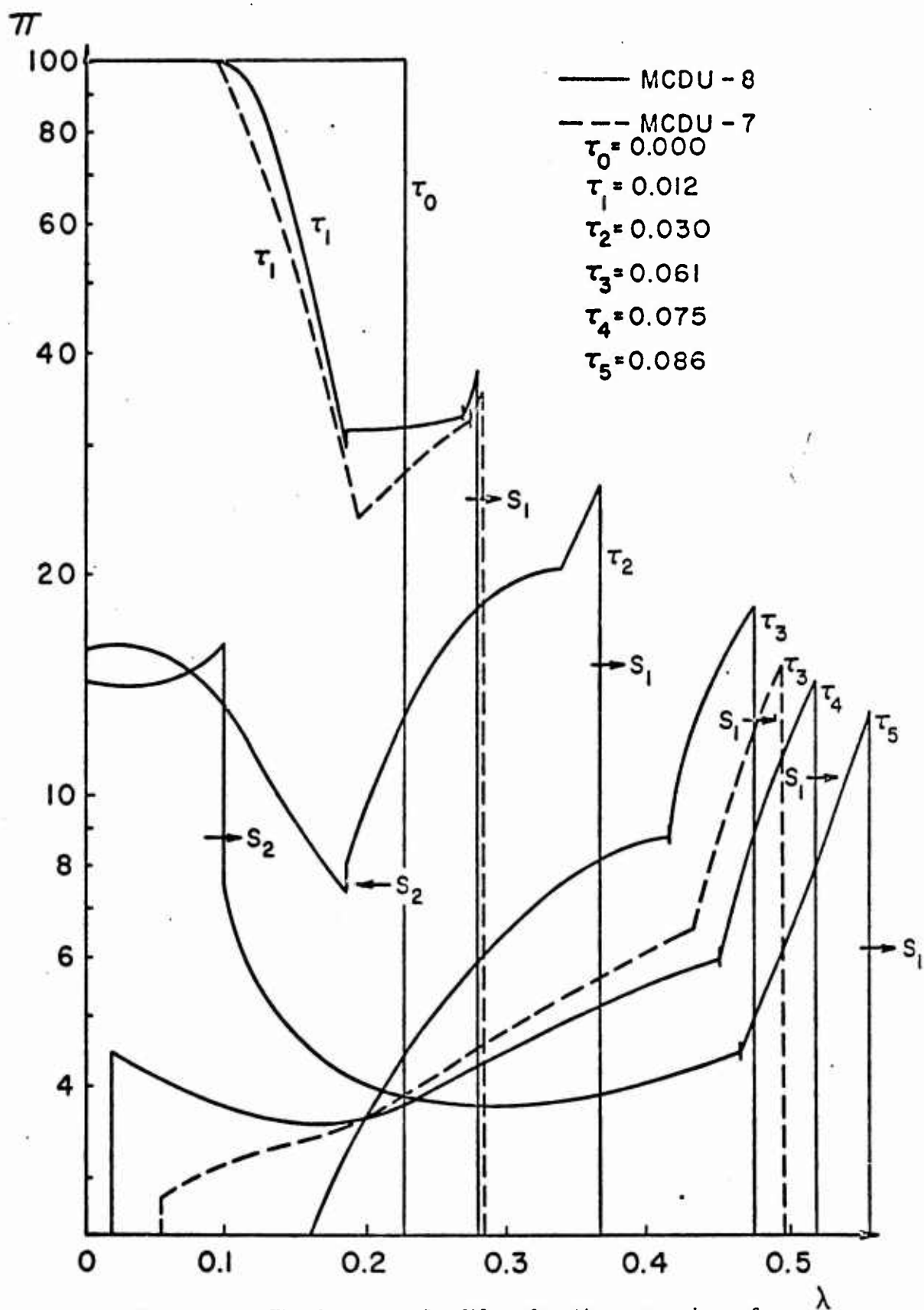


Figure 8 The Pressure Profiles for the expansion of a Highly Compressed Air Sphere.

is building while the strength of the main shock,  $S_1$ , is decaying as time increases. Between the two shocks, there is an interface where a discontinuity in the slope of the curve occurs. Just after  $\tau=0.075$ , the inward shock reaches the center, reflects, and propagates outward as shown in the curve for  $\tau=0.086$ . This figure also shows that at times prior to reaching the center, the wave predicted by MCDU-7 is faster than that predicted by the present code. Again, explanation can be traced to the fact that the initial pressure ratio of 100 is not high enough to justify using the strong shock approximation.

Because MCDU-7 cannot handle the singularity at the point where the inward shock reaches the center, there is no comparison of results after this time.

#### V. A SAMPLE PROBLEM INVOLVING A BLAST WAVE RESULTING FROM THE DETONATION OF A PENTOLITE CHARGE

The second example problem calculated by this code is a blast wave in air produced by the detonation of a spherical charge of Pentolite. The blast calculations are started at the instant the detonation wave reaches the surface of the spherical charge. We assume that the resulting gaseous products of the detonation have reached a fixed composition as we start the calculation.

The Abel equation of state [14] is used for the explosive products

$$p = \frac{N R T \rho}{1 - a \rho} \quad (12)$$

where  $T$  is temperature,  $R$  is the universal gas constant,  $N$  is the number of moles of gas per unit mass and  $a$  is the "co-volume" of the gases. For this problem, the gaseous products of the solid explosive will be characterized by an ideal gas equation of state (eq. 12 with  $a=0$ ). The equation of state can be written in the familiar form  $p = \rho R (\gamma - 1)$ . The constant specific heat ratio of the explosive gas,  $\gamma_1$ , is calculated from the properties at the detonation wave front at the instant it reaches the charge surface. The value of  $\gamma_1$  used in this problem is 2.485. The medium surrounding the explosion is assumed to be air obeying an ideal gas equation of state with a constant specific heat ratio,  $\gamma_2$ , of 1.4.

The data concerning the conditions when the detonation wave front reaches the charge surface are obtained from [5]. The properties of the surrounding air are taken as standard condition at sea level, i.e.,  $p_a = 1 \text{ atm}$  ( $1.013 \times 10^5 \text{ N/m}^2$ ),  $\rho_a = 1.293 \times 10^{-3} \text{ gm/cm}^3$  ( $1.293 \text{ kg/m}^3$ ).

For convenience, we non-dimensionlize all variables before calculation. The dimensionless variables used for this example are listed as follows:

$$\bar{\rho} = \frac{\rho}{\rho_0}, \quad \bar{p} = \frac{p}{\rho_0 c_0^2}, \quad \bar{E} = \frac{E}{c_0^2}, \quad \bar{r} = \frac{r}{r_0},$$

$$\bar{u} = \frac{u}{c_0}, \quad \bar{c} = \frac{c}{c_0}, \quad \bar{t} = \frac{t c_0}{r_0}$$

All variables with a "bar" on the top represent dimensionless quantities. The reference quantities used are  $p_0 = 2.58841 \times 10^5$  atm ( $2.6227 \times 10^{10}$  N/m<sup>2</sup>), and  $\rho_0 = 1$  gm/cm<sup>3</sup> ( $1.0 \times 10^3$  kg /m<sup>3</sup>),  $E_0 = 4.217 \times 10^3$  cal/gm ( $1.767 \times 10^7$  J/kg) and  $c_0 = 8.0726 \times 10^3$  m/sec. The quantity  $r_0$  represents the charge radius.

The wave front is shown in a physical plane plot in Fig. 9. The coordinates are dimensionless time,  $\bar{t}$ , and radius,  $\bar{r}$ . A second shock with zero initial strength is initiated at the tail of the rarefaction wave very early in the calculations. Although the second shock grows in strength and propagates inward with respect to the explosive gas, the large particle velocity of the gas causes the shock to propagate away from the center when viewed with respect to a fixed coordinate system. Consequently, both shocks in Fig. 9 are propagating outward.

The relation between dimensionless velocity and the radius is presented in Fig. 10. It can be seen that during the early stages, the peak value of the particle velocity is high and concentrated within a very narrow region. This explains why in the early stages the kinetic energy is a small fraction of the total energy. As the wave propagates, the contribution of the kinetic energy increases and the potential energy or internal energy decreases. The two discontinuities in the velocity profile in Fig. 10 show the location of the two shocks. It also can be seen that the second shock propagates away from the main shock front as time increases.

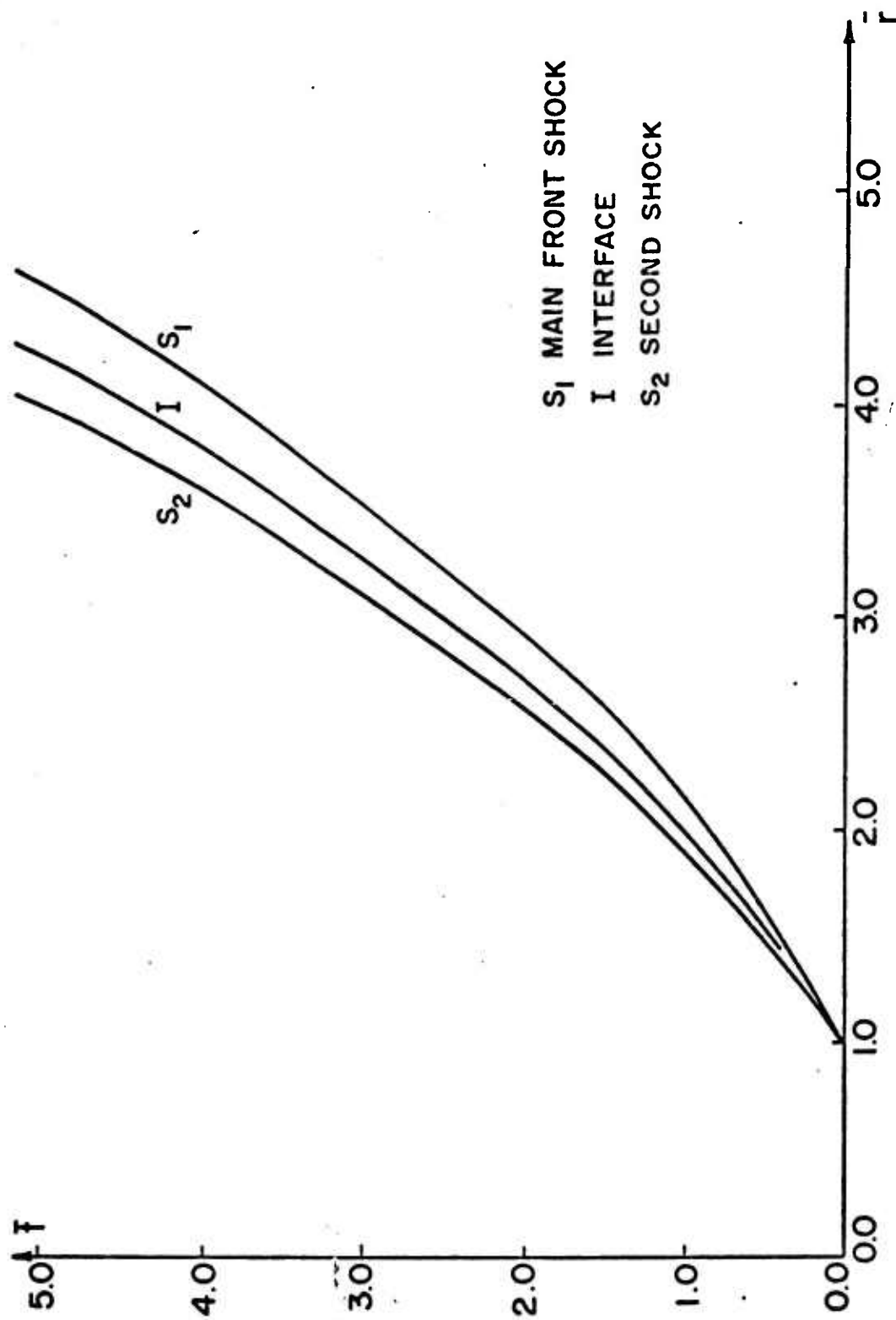


Figure 9 The shock waves in the Pentolite Blast Wave Problem.

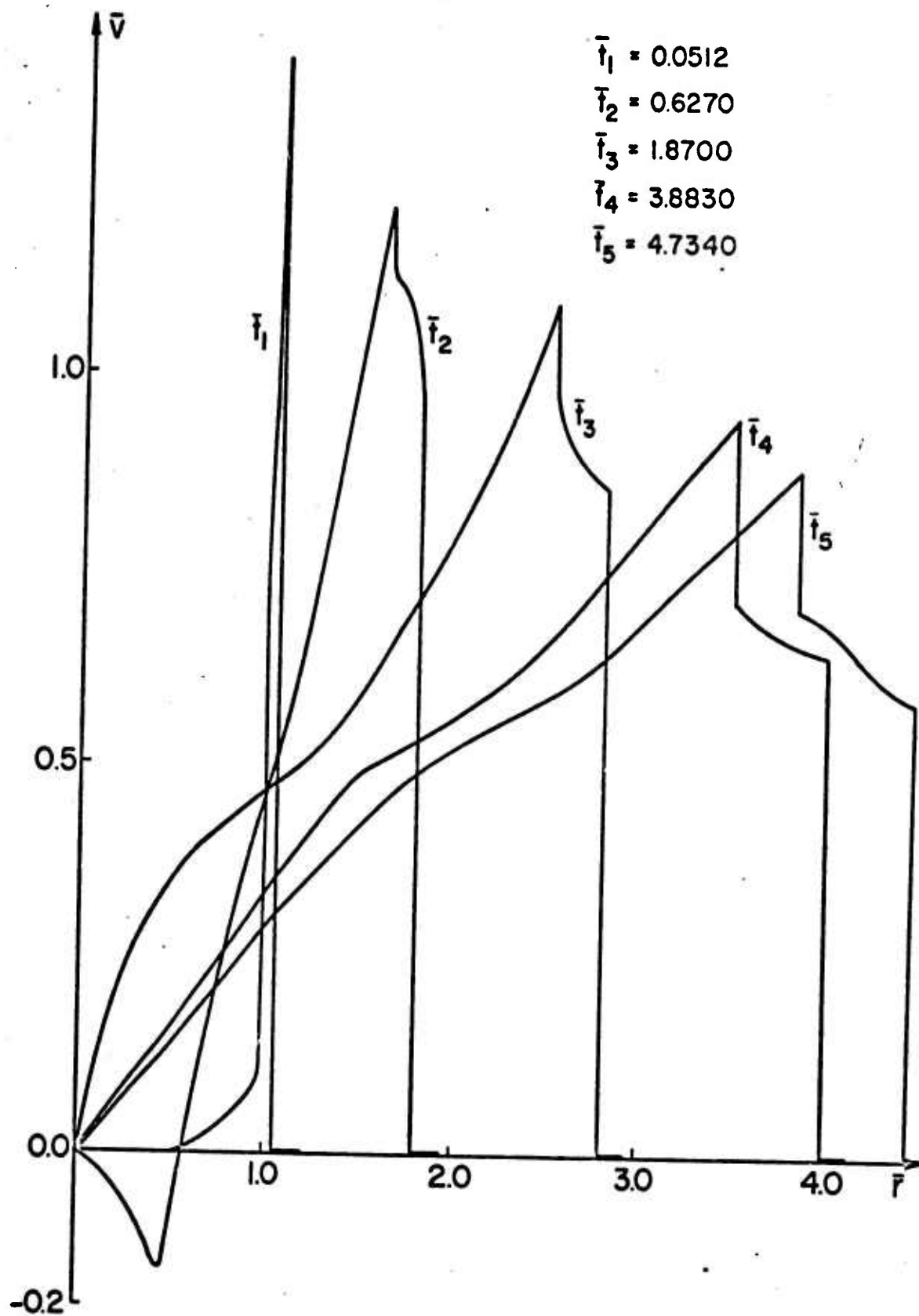


Figure 10 Velocity Profiles for the Pentolite Blast Wave Problem.



Figure 11 shows the relation between dimensionless density and radius. At any instant there are three discontinuities in the density curves. Two of them are discontinuities across the shock fronts, the third is a discontinuity across the interface.

A plot of the dimensionless pressure distribution with respect to the radius is shown in Fig. 12. (For this figure and Fig. 13, pressure has been non-dimensionalized with respect to atmospheric conditions, i.e.,  $P=P/P_a$ ). Initially, when the detonation wave reaches the charge surface, the pressure is very high; approximately a quarter million atmospheres. Immediately, a shock wave forms followed by a rarefaction wave. The pressure at the shock front drops to 720 atmospheres. In a very short time, a compression zone appears at the tail of the rarefaction wave and another shock forms (the so-called second shock or inward shock). Although the strength of the second shock is growing fast and it is traveling to the left with respect to the particle velocity in front of it, the absolute velocity of the shock carried by the explosive gas still propagates outward. As time goes on, the second shock becomes stronger while the back pressure becomes lower and it starts propagating away from the main shock front. Eventually, the inward shock will turn toward the center in the physical plane.

Finally, we compared our results to those obtained from an existing code [4], Kirkwood-Brinkley theory [3] and experimental data [5]. From Fig. 13, it is seen that for early times our code gives more favorable results in comparison to the experimental data than others. For the longer time solution, our results do not compare favorably with the experimental data. We obtained a pressure ratio across the main front shock which is higher than the experimental data. This may be the results of using a constant specific heat ratio in our calculations.

The computer code MCDU-8 has been run on both the IBM 360/75 and the Burrough B5500 computers. The first sample problem, took approximately 20 minutes on the IBM computer for all results shown in Figs. 7 and 8 with 98 points on the first time line. The second sample problem, took 80 minutes on IBM and 400 minutes on Burrough for all data shown in Figs. 9 - 13. We assigned 368 points on the first time line for this problem.

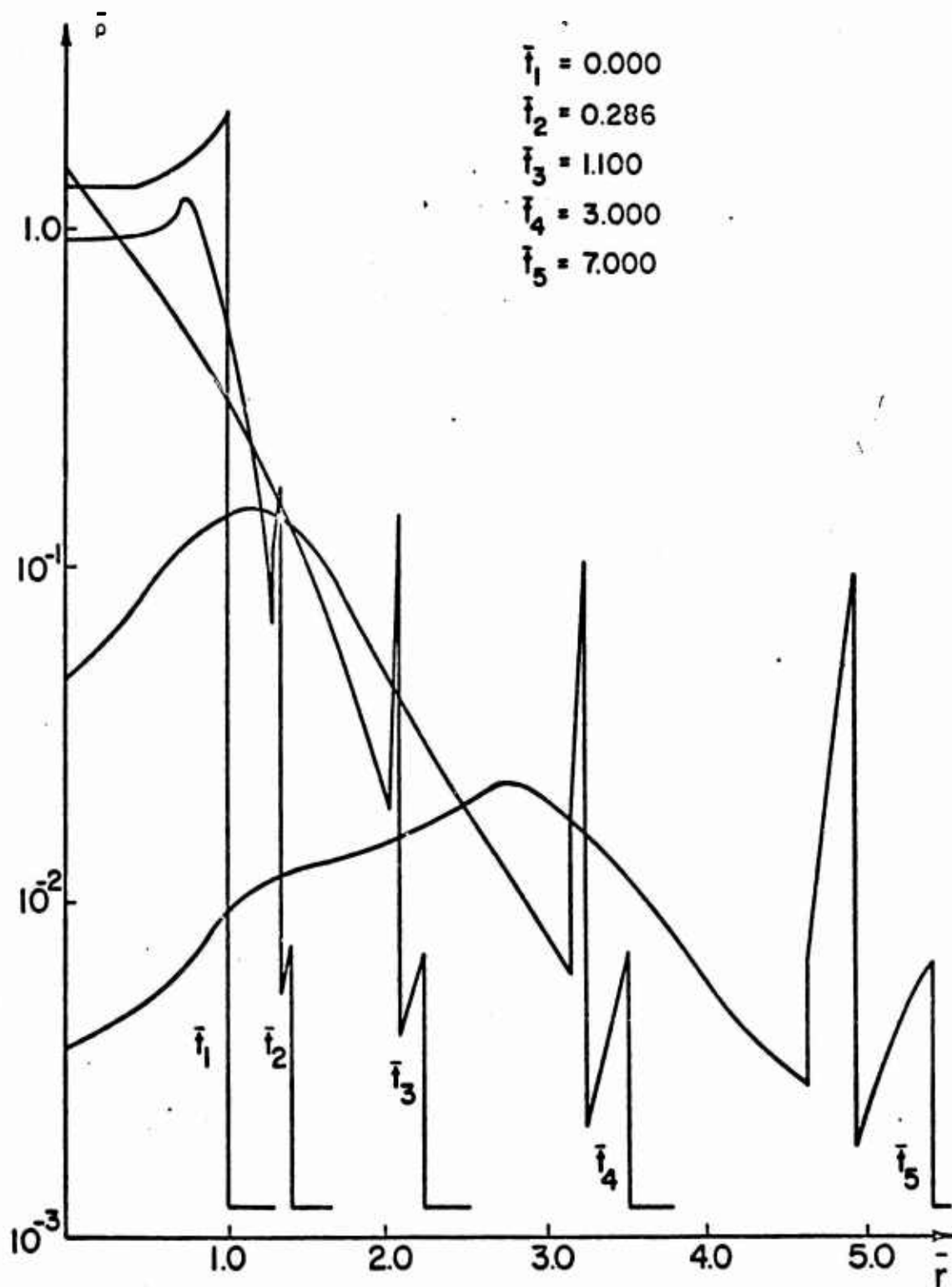


Figure 11 Density Profiles for the Pentolite Blast Wave Problem.

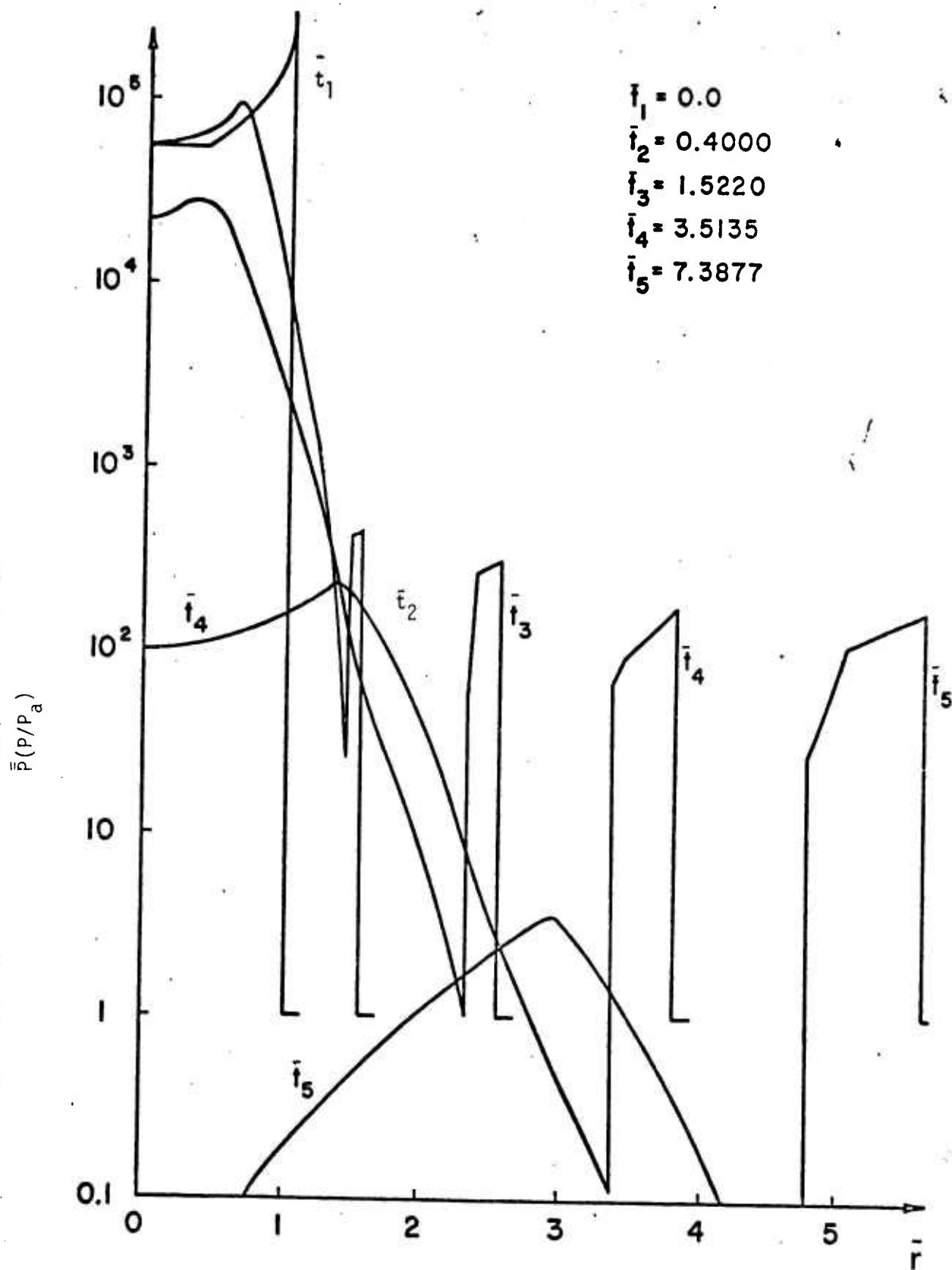


Figure 12 Pressure Profiles for the Pentolite Blast Wave Problem.

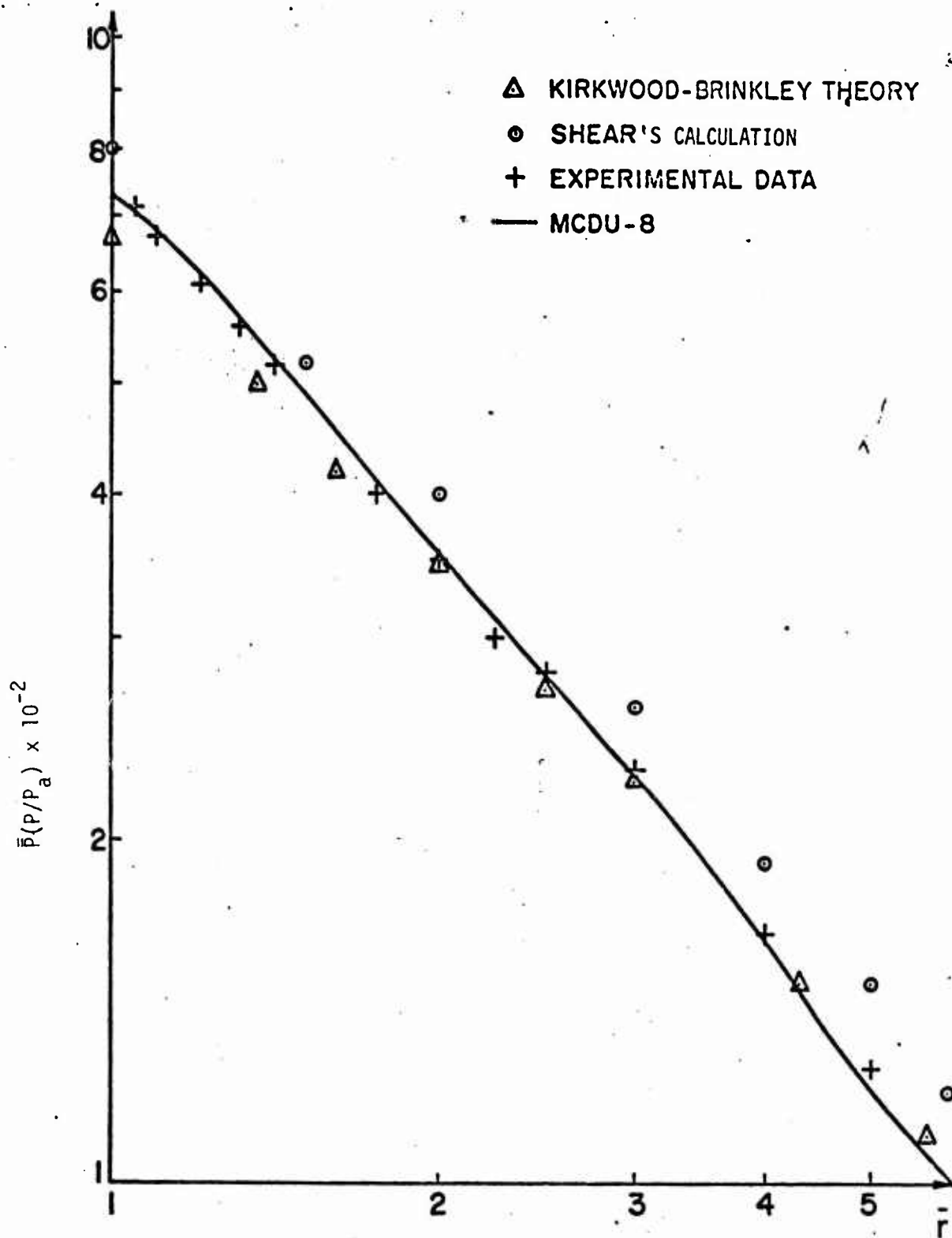


Figure 13 The comparisons of pressure ratio at the main shock front with the results obtained by other existing code, Brinkley-Kirkwood theory, and experimental data.

## VI. SUMMARY AND CONCLUSIONS

A one-dimensional computer code, MCDU-8 has been developed to study the problem of a plane, spherical or cylindrical blast wave traveling through an inviscid fluid. This program uses a constant time scheme in conjunction with the method of characteristics to solve for the flow field in regions where the properties behave continuously and uses the Rankine-Hugoniot relations to treat shock waves. To demonstrate the capabilities of the code, two sample problems have been calculated.

The first sample problem treats the rapid expansion of a highly compressed (100 atmospheres) air sphere. The calculations begin when the air is released and extend past the point where the secondary shock wave reflects from the center of the sphere. The results of this calculation are compared to those of a similar characteristic code, MCDU-7 [2] which utilizes a strong shock approximation instead of the more exact Rankine-Hugoniot relations. This comparison shows that the error in peak pressure introduced by using the strong shock approximation is between 5 and 10 percent at a distance from the center of about 2.5 times the original radius of the compressed gas. Due to the limitations of MCDU-7, we were not able to compare the two codes after the secondary shock reached the center of the sphere.

The second sample problem treats the flow field produced by the detonation of a spherical charge of Pentolite. Like the previous problem, the calculations begin when the detonation wave reaches the surface of the explosive. The results of this calculation are compared to those obtained from Kirkwood-Brinkley theory [3], experimental data [5], and a computer code developed at BRL [4]. This comparison shows that during the early stages of computation, MCDU-8 produces results that are in closer agreement to the experimental data than the two other means of calculation. It has been concluded that if one is only interested in the main shock front, then the Kirkwood-Brinkley theory is adequate. However, if detailed information concerning the entire flow field is of interest then, the present code will give a more complete analysis than other available methods.

It is hoped that in the future we will be able to extend MCDU-8 to include the actual detonation calculations thus handling the complete explosion problem.

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## APPENDIX I - COMPUTER CODE DESCRIPTION

### A. GENERAL DESCRIPTION OF MCDU-8

MCDU-8 is written in single precision FORTRAN IV. It is designed to numerically solve the equations governing a spherical blast wave, by using a constant time step iteration scheme in conjunction with the method of characteristics.

The blast wave problem consists of a sphere of highly compressed gas (designated region one) surrounded by another gaseous area (designated region two) which is relatively lower in pressure.

MCDU-8 input data begins with a card, termed the 'option' card, on which the user selects the job options applicable to the type of problem the user wishes to run. MCDU-8 is best utilized by running a problem to completion in a series of small computer runs rather than all at once. The option card provides an easy method for doing this. After reviewing the output from any particular computer run, the user has three options:

- 1) The problem may be carried out to a larger time using the same time step as was used in the previous run;
- 2) the problem may be carried out to a larger time using a different time step or,
- 3) the same run may be repeated using a different time step.

The first two options give the user control over the rapidity with which MCDU-8 calculates a solution while the third option allows the user to improve the accuracy of any particular run.

### B. INSTALLATION DEPENDENT FEATURES

MCDU-8 utilizes two data files which must be made available to the program. The opening of data files and the devices on which they are stored, for example, tape and disk, is a function of the job control language and the facilities available at any particular installation. The user should insure that the two files have the following characteristics:

- 1) The files must have the unit numbers one (1) and two (2);
- 2) they must have a physical record size of at least five (5) words;
- 3) a minimum record length of 2010 records (10,050 words) and,
- 4) all I/O is unformatted and performed serially (random access is NOT used).

### C. OPTION CARD

MCDU-8 always requires at least one card of input, termed the 'option' card, on which the user specifies what actions the program is to take in solving a problem. This card is always the first card of the input deck. The six variables initialized by this card are listed in Table 1 for reference. Examples of the option card's uses are given in later sections.



TABLE 1 OPTION CARD VARIABLES

| VARIABLE | COLUMNS | FORMAT | DESCRIPTION  |
|----------|---------|--------|--|
| ISTART   | 1-2     | I2     | = -1 (Continue the problem with card input).<br>= 0 (Start a new problem with card input).<br>= 1 (Continue the problem with file one input).<br>= 2 (Rerun previous run with file two input). |
| IPUNCH   | 3       | I1     | = 0 (No punched output).<br>= 1 (Punch out the last calculated time line. These cards are used with ISTART = -1 to continue a problem).  |
| IDUMP    | 4-6     | I3     | (Calculated time lines are periodically stored on file one for safe keeping. I3 specifies how many lines are to be calculated before a line is dumped onto file one).                          |
| IMT      | 7       | I1     | = 0 (No new time step).<br>= 1 (New time step is to be specified in columns 8 through 22).   |
| IM2      | 8-22    | E15.8  | (New time step to be used if IMT=1).   |
| TMAX     | 23-37   | E15.8  | (Problem time to which MCDU-8 is to calculate a solution).   |

#### D. DEFINING A NEW PROBLEM

Figure 14 illustrates the cards needed to define a new problem. Besides the option card, six additional input cards are required.

The first card in Fig. 14 is the option card. A new problem is signaled by setting  $ISTART=0$ .  $IPUNCH$  has been set equal to one. Upon completion of a computer run, the final time line will be punched out. The user need only include an option card at the beginning of these punched cards with  $ISTART=-1$  in order to continue a run.  $IDUMP$  has a value of three, thus every third time line calculated will be dumped onto file one. When an option card is encountered with  $ISTART=1$ , the last time line dumped onto file one will be read and used to continue a problem.

When a problem is first defined, a singularity exists at the interface between regions one and two because of the difference in pressure. MCDU-8 has the ability to pick its own time step. The user may specify a time step by setting  $IDT=1$  and placing the time step in columns 8 through 22. Accidentally specifying too large a time step may cause serious difficulties with the program logic. As in example 2, it is usually good policy to let MCDU-8 calculate the time step and to run the problem out several time lines until the rarefaction wave occurring at the singularity becomes "smeared" through out region one. This is done by setting  $IDT=0$ . Notice that  $TMAX$  has been set equal to fifty microseconds.

Card two contains the initial time step to be used to calculate the properties about the singularity. This consists of a shock travelling into the region two and a rarefaction wave with velocity towards the center of region one. For good results, a time step should be chosen so that after the calculation of the initial singularity about the interface, the head of the rarefaction wave has traveled approximately three percent or less of the distance from the interface to the center of region one. In this region, the shock strength is assumed constant and properties remain constant along characteristic directions. Following these assumptions, the code assigns mesh points at locations where the characteristics emanating from the singularity cross the first time line. The code then uses stability criterion to determine the time increment to the next time line. Format is E15.8.

Card three supplies the specific heat ratios ( $GAMMA$ ) of the two regions. In the example given, these values are both 1.4. Format is 2E15.8.

Card four lists the dimensions of the data supplied to the program. This is only a programming convenience for the user and will label the output for documentation purposes. If this card is left blank, no labeling will result. (see Table 2).



TABLE 2 - CARD 4 - OUTPUT LABEL

| <u>QUANTITY</u>   | <u>EXAMPLE</u> | <u>COLUMNS</u> |
|-------------------|----------------|----------------|
| Time              | Seconds        | 1-10           |
| Particle Velocity | Ft/Sec         | 11-20          |
| Sound Speed       | Ft/Sec         | 21-30          |
| Pressure          | Lb/Ft**2       | 31-40          |
| Mass Density      | Slug/Ft**3     | 41-50          |
| Specific Energy   | Ft-Lb/Slug     | 51-60          |
| Length            | Ft             | 61-70          |

Card five defines the physical properties of region one: pressure (PI1), particle velocity (UI1) and density (RHI1). In the example of Fig. 14, pressure is equal to  $2.1168 \cdot 10^5$  lb/ft<sup>2</sup>, particle velocity is zero, and density is  $2.7739 \cdot 10^{-3}$  slugs/ft<sup>3</sup>. Format is 3E15.8.

Card six contains the physical properties of region two. Pressure (PI2) in Fig. 14 is  $2.1168 \cdot 10^3$  lb/ft<sup>2</sup>, particle velocity (UI2) is zero, and density (RHI2) is  $2.3913 \cdot 10^{-3}$  slugs/ft<sup>3</sup>. Format is 3E15.8.

Card seven contains three values. The first value supplied on this card, (IN), specifies the number of subdivisions the initial rarefaction wave is to be divided into for calculation purposes. In the example of Fig. 14, IN is set equal to nine. Ideally, the distribution of pressures from the first point in the rarefaction wave to the last point should be smooth and free from large jumps. Only experience can determine what value of IN will give a reasonable solution to a problem. Theoretically, we can make the solution as accurate as we wish by choosing large values of IN. Practically, IN should never exceed twenty-nine as MCDU-8 can only handle up to this many subdivisions without enlarging the storage allocation. Format is I2.

The second value supplied on this card, (XZ), is the initial radius of the sphere. Format E15.8.

The third value supplied on this card is the pressure jump tolerance, (PTOL). PTOL specifies what fractional percent pressure rise per unit distance must be present between two points before a shock wave will be initiated. MCDU-8 has the capability to initiate one left traveling shock wave. In Fig. 14, this has a value of 4 which is equivalent to a 4000 percent pressure jump per foot. This value appears to yield satisfactory results for this problem. This value may need to be adjusted to suit a particular problem. Format is E15.8.

#### E. RESTARTING FROM FILE ONE

The IDUMP variable on the option card specifies how many time lines are to be calculated between dumps on file one. If IDUMP is set equal to zero, no time lines will be dumped. Each new time line dumped on file one replaces the previous one. If after a run, the user decides to carry calculations out to a greater time, the user need only to read in an option card with ISTART=1. The last line dumped will be read off of file one and calculations will proceed from there.

By setting IDT=1, the user may also change the time step by supplying the new time step in columns eight through twenty-two on the option card. In the example of Fig. 15, a restart from file one has been called for (ISTART=1), no punched output is requested (IPUNCH=0), every time line will be dumped (IDUMP=1), a new time step is called for (IDT=1, DT2=1.0  $10^{-6}$  seconds), and the problem will be calculated out to a time of 100 microseconds (TMAX: 100.0  $10^{-6}$  seconds).

An added feature of the file one restart is if a job terminates abnormally (such as running out of computer time) and the program was not executing I/O with file one (causing parts of two different time lines to be saved) the user may restart the problem as explained above and MCDU-8 will proceed from the point of termination.

#### F. RESTARTING FROM FILE TWO

Whenever a new job is begun, the very first time line calculated is dumped onto file two. A user may repeat the same run over as many times as desired by simply reading in an option card with ISTART=2. (See Fig. 16) by changing the time step and comparing the results with earlier runs, the convergence of the problem to an accurate solution can be checked. In the example of Fig. 16, the time step has been set to one-half microsecond.

Remember that whenever a new run is started, the first time line of the run replaces the first time line of the old run.

#### G. RESTARTING FROM PUNCHED OUTPUT

If several problems must be run on MCDU-i concurrently, it becomes impractical to provide disk or tape restart capabilities for every problem. MCDU-8 can remember time lines for only one problem at a time. By setting IPUNCH=1 on the option card, the last time line calculated at the end of a run will be punched out. One need only place an option card with ISTART=1 at the beginning of this punched output deck, being careful to preserve the order of the cards, in order to continue calculations from the end of the previous run of that problem. All of the other features of the option card are still available to the user of MCDU-8. (See Fig. 17).

|   |   |   |   |   |   |   |   |   |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |     |
|---|---|---|---|---|---|---|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|-----|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 | 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 49 | 50 | 51 | 52 | 53 | 54 | 55 | 56 | 57 | 58 | 59 | 60 | 61 | 62 | 63 | 64 | 65 | 66 | 67 | 68 | 69 | 70 | 71 | 72 | 73 | 74 | 75 | 76 | 77 | 78 | 79 | 80 | 81 | 82 | 83 | 84 | 85 | 86 | 87 | 88 | 89 | 90 | 91 | 92 | 93 | 94 | 95 | 96 | 97 | 98 | 99 | 100 |
|---|---|---|---|---|---|---|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|-----|

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Figure 15. Sample Data for Restarting From File #1.

|   |   |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |     |
|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|-----|
| 1 | 9 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | 31 | 32 | 33 | 34 | 35 | 36 | 37 | 38 | 39 | 40 | 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 49 | 50 | 51 | 52 | 53 | 54 | 55 | 56 | 57 | 58 | 59 | 60 | 61 | 62 | 63 | 64 | 65 | 66 | 67 | 68 | 69 | 70 | 71 | 72 | 73 | 74 | 75 | 76 | 77 | 78 | 79 | 80 | 81 | 82 | 83 | 84 | 85 | 86 | 87 | 88 | 89 | 90 | 91 | 92 | 93 | 94 | 95 | 96 | 97 | 98 | 99 | 100 |
|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|-----|

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## H. SAMPLE OUTPUT

Figures 18 thru 23 present sample output for MCDU-8. The information is completely labeled and should be self explanatory.

[illegible]

С. П. Ткачев

1. SUBSTANCE FROM THE  
 2. PARTICLE VELOCITY  
 3. SOUND SPEED  
 4. PRESSURE  
 5. DENSITY  
 6. SPECIFIC ENERGY

```

(ISTART)      0
(IPURCH)      1
(IDUMP)       3
(IUT)         0
(IUT)         0
(IMAX)        5.0000000E+00

```

BEST AVAILABLE COPY

( ) 100% 100% : 100%

```

TIME UNITS ARE SECONDS
INITIAL TIME 0.0
TIME OF THE PING TIME LINE
RTMAXIMUM NO. TIME
1.0000000E+05
5.0000000E+05

***** FOR REGION ONE 1.0000000E 00
***** FOR REGION TWO 1.0000000E 00

(FT/SEC ) (FT/SEC ) (LB/FT**2 ) (SLUG/FT**3) (FT-LB/SLUG)
REGION ONE PROPERTIES
U11 C11 R11 RM1 E11
.0 1.0078132E 04 2.1160000E 05 2.77390000E+03 1.90778327E 04
REGION TWO PROPERTIES
U12 C12 R12 RM2 E12
.0 1.1132352E 03 2.1160000E 03 2.3913000E+03 2.21302221E 04

(LINE) INITIAL WAVELENGTH IS DIVIDED INTO 9 SUBDIVISIONS
(RZ)RADIUS OF REGION ONE 1.0000000E 00( FT )
OTOLISMOLR PRESSURE JUMP DISTANCE 4.00000000E 00

```

MEMORANDUM FOR THE RECORD

```

INITIAL TIME 0.0
((TIME OF THE P-1) TIME LINE 1.03361035E+01
((TIME) MAXIMUM NO. TIME 5.16807176E+01
REGION ONE PROPERTIES
U1: C11 M11 M12 E11
REGION TWO PROPERTIES U2: C12 M12 E12
U3: C13 M13 M14 E13
((Z) RADIUS OF REGION ONE 1.0000000E+00
((PTOL) SMOKE PRESSURE JUMP TOLERANCE 9.00000000E+00

```

### CONJUGATE FACTORS BACK IN DIMENSIONAL QUANTITIES

|    | QUANTITY   | MULTIPLY BY |
|----|------------|-------------|
| X  | 1.00000000 | 00          |
| T  | 0.67476226 | -05         |
| U  | 1.03301432 | 04          |
| C  | 1.03301432 | 04          |
|    | 2.96350000 | 05          |
| MM | 2.77340000 | -03         |
| E  | 1.06815632 | 06          |

time for international and national level participants.

THESE POINTS DEFINE THE INITIAL SINGULARITY ABOUT THE INTERFACE

| POINT NO.                      | X             | U              | C              | P              | RM             | E              |
|--------------------------------|---------------|----------------|----------------|----------------|----------------|----------------|
| 1                              | 1.0000000E 00 | .0             | 1.00000000E 00 | 7.10209714E-01 | 1.00000000E 00 | 1.70971439E 00 |
| 2                              | 1.0000000E 00 | 4.50520819E-02 | 9.00070600E-01 | 6.70428158E-01 | 9.99712799E-01 | 1.79300400E 00 |
| 3                              | 1.0000000E 00 | 9.27066740E-02 | 9.81449773E-01 | 6.20505990E-01 | 9.10080223E-01 | 1.72000390E 00 |
| 4                              | 1.0000000E 00 | 1.43300906E-01 | 9.71321474E-01 | 5.02701020E-01 | 8.60080101E-01 | 1.60075002E 00 |
| 5                              | 1.0000000E 00 | 1.97205066E-01 | 9.60521206E-01 | 5.30039003E-01 | 8.17620320E-01 | 1.60700200E 00 |
| 6                              | 1.0000000E 00 | 2.55166217E-01 | 9.40930000E-01 | 4.90077902E-01 | 7.69923503E-01 | 1.60000000E 00 |
| 7                              | 1.0000000E 00 | 3.17010175E-01 | 9.30440723E-01 | 4.51116301E-01 | 7.20102762E-01 | 1.50503070E 00 |
| 8                              | 1.0000000E 00 | 3.85504457E-01 | 9.22044524E-01 | 4.07254779E-01 | 6.60421121E-01 | 1.52070031E 00 |
| 9                              | 1.0000000E 00 | 4.59966695E-01 | 9.07930635E-01 | 3.63393217E-01 | 6.17110335E-01 | 1.47200139E 00 |
| 10                             | 1.0000000E 00 | 5.42550170E-01 | 8.91003191E-01 | 3.19531654E-01 | 5.62960000E-01 | 1.41002799E 00 |
| INTERFACE                      |               |                |                |                |                |                |
| 11                             | 1.0000000E 00 | 5.42550170E-01 | 8.91003191E-01 | 3.19531654E-01 | 5.62960000E-01 | 1.41002799E 00 |
| 12                             | 1.0000000E 00 | 5.42550170E-01 | 3.12611772E-01 | 3.19931654E-01 | 4.57753071E 00 | 1.74510929E-01 |
| SHOCK IN HELIUM I <sub>0</sub> |               |                |                |                |                |                |
| 13                             | 1.0000000E 00 | 5.42550170E-01 | 3.12611772E-01 | 3.19531654E-01 | 4.57753071E 00 | 1.74510929E-01 |
| 14                             | 1.0000000E 00 | .0             | 1.07703101E-01 | 7.10205714E-03 | 0.62071452E-01 | 2.07142200E-02 |
| SHOCK VELOCITY 6.6014v302E-01  |               |                |                |                |                |                |

Figure 20. Initial Singularity Printout Generated by A New Problem.







APPENDIX II - MCDU-8 LISTING



```

C - MAIN PROGRAM FOR BLAST WAVE.
FILF 1=BLASTA/ME2367,UNIT=DISK,BLOCKING=30,RECORD=5
FILF 2=BLASTB/ME2367,UNIT=DISK,BLOCKING=30,RECORD=5
COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), E(2,1000),P(2,1000)
COMMON/TIMUU/ DT, UU1, UU2, I,XMU
COMMON/NOCON/ IS1, IS2, IS3, IS4, INT1, INT2, IMAX
COMMON /INIT/ PI1,UI1,RHI1,EI1,CI1,QI1,PI2,UI2,RHI2,EI2,CI2
1,QI2
COMMON / REF / TREF,T
COMMON/DTTS/ DTT
COMMON/NDIM/TT,ITMAX,XXZ,TMAX
COMMON/SHKI/ EP
COMMON/GAM/GAMM(2)
COMMON/CON/TCUN,DT2,PTUL
COMMON/NNEW/KSHOCK,KTELG,IDT
901 FORMAT(15,3E15.8)
902 FORMAT(1H ,60(/," ",7(" *"),6("MCDUB,OLD PROBLEM "),7(" *")))
903 FORMAT(1H ,60(/," ",7(" *"),6("MCDUB,NEW PROBLEM "),7(" *")))
904 FORMAT(1H1,"LAST TIME LINE WILL BE PUNCHED")
905 FORMAT(5E15.8)
906 FORMAT(16I5)
907 FORMAT(1H0,"NON-DIMENSIONAL INPUT DATA"/
(1H ,"(T)TIME OF THE INITIAL TIME LINE ",1PE15.8/
(1H ,"(DT)TIME INCREMENT TO THE FIRST TIME LINE ",1PE15.8/
(1H ,"(TMAX)MAXIMUM RUN TIME ",1PE15.8)
908 FORMAT(1H0,"GAMMA FOR REGION ONE ",1PE15.8/
(1H , "GAMMA FOR REGION TWO ",1PE15.8)
909 FORMAT(1H0,"(UU1)LEFT TRAVELING SHOCK VELOCITY ",1PE15.8/
(1H , "(UU2)RIGHT TRAVELING SHOCK VELOCITY ",1PE15.8)
910 FORMAT(T57,I4,T1,I5,E15.8)
911 FORMAT(1H ,T57,I4,T1,I5,E15.8)
913 FORMAT(1H1,"PROPERTIES OF THE INITIAL TIME LINE"/
(1H0,"POINT NO. " ,7X,"X",14X,"U",14X,"C",14X,"P",13X,"RH",1
14X,"E")
914 FORMAT(1H ,3X,I4,3X,6(1PE15.8))
927 FORMAT(1H1,6(" MCDUB.TIME LINE",I4)/
,1H , "TIME OF THIS LINE ",1PE15.8/
(1H , "TIME INCREMENT TO PREVIOUS TIME LINE ",1PE15.8/
(1H , "LINE REGION POINT",7X,"X",14X,"U",14X,"C",14X,"P",14X,
1"RH", 13X,"E")
928 FORMAT(1H1,"LINE REGION POINT",7X,"X",14X,"U",14X,"C",14X,"
1P", 13X,"RH",14X,"E")
929 FORMAT(1H , "THE NEXT TWO POINTS DEFINE THE LEFT TRAVELING S
1SHOCK")
930 FORMAT(1H , "THE NEXT TWO POINTS DEFINE THE INTERFACE")
931 FORMAT(1H , "THE NEXT TWO POINTS DEFINE THE RIGHT TRAVELING
1SHOCK")
932 FORMAT(1H ,I4,1X,I6,1X,I5,6(1PE15.8))
933 FORMAT(1H1,60(/,12(" END,MCDUB"))

```

```

934 FORMAT(1H1,"PUNCHED OUTPUT OF THE LAST TIME LINE")
935 FORMAT(T57,I4,T1,3E15.8)
936 FORMAT(T57,I4,T1,7I5)
938 FORMAT(" THIS CARD TO CONTAIN ISTART,IPUNCH,IDUMP,IDT,DT,TM
1AX")
939 FORMAT(1H ,T57,I4,T2,3E15.8)
940 FORMAT(1H ,T57,I4,T2,7I5)
941 FORMAT(///1H ,10X,"TIME(T)",2X,"",30X,"",2X,"INTERFACE"/
(1H ,18X,"***",28X,"***",
(5(/,1H ,19X,"",30X,"")/
(1H ,19X,"* REGION 1",152,"* REGION 2",
(4(/,1H ,19X,"",30X,"")/
(1H ,19X,"",30X,"",29X,""/
(1H ,19X,63(" "), " DISTANCE FROM THE CENTER POINT (X)"/
(1H ,80X,""////
(1H0,"TITLE ABBREVIATIONS"/
(1H0,"X -DISTANCE FROM THE CENTER POINT"/
(1H , "U -PARTICLE VELOCITY"/
(1H , "C -SOUND SPEED"/
(1H , "P -PRESSURE"/
(1H , "RH-MATERIAL DENSITY"/
(1H , "E -SPECIFIC ENERGY"/
942 FORMAT(1H0,"(UU2)RIGHT SHOCK VELOCITY ",1PE15.8)
943 FORMAT(I2,I1,I3,I1,2E15.8)
944 FORMAT(1H ,"(UU1)LEFT SHOCK VELOCITY",1PE15.8)
946 FORMAT(///1H ,"(ISTART) ",I3/1H ,
(" (IPUNCH) ",I3/1H ,
(" (IDUMP ) ",I3/1H ,
(" (IDT ) ",I3/1H ,
(" (DT ) ",1PE15.8/1H ,
(" (TMAX ) ",1PE15.8)
TREF = 10.
XMU = 3.
IREF = 1
I = 1
L = 1
KDUMP=0
READ 943,ISTART,IPUNCH,IDUMP,IDT,DT2,TMAX
IF(ISTART.LT.1)GOTO 1
PRINT 902
PRINT 941
PRINT 946,ISTART,IPUNCH,IDUMP,IDT,DT2,TMAX
CALL READO(ISTART)
CALL DUMP(2)
GO TO 8054
1 CONTINUE
IF(ISTART.LT.0)GO TO 2
PRINT 903
PRINT 941
PRINT 946,ISTART,IPUNCH,IDUMP,IDT,DT2,TMAX

```

```

IS1=4
IS2=4
CALL INIDAT
KTELG=1
KSHOCK=1
CALL DUMP(2)
GO TO 8053
2 CONTINUE
PRINT 902
PRINT 941
PRINT 946,ISTART,IPUNCH,IDUMP,IDT,DT2,TMAX
READ 905,T,DT,TCON
TMAX=TMAX/TCON
IF(IDT.EQ.1)DT=DT2/TCON
READ 905,GAMM(1),GAMM(2)
READ 905,UU1,UU2
READ 906,IS1,IS2,IS3,IS4,IMAX
READ 906,INT1,INT2,KTELG,KSHOCK
PRINT 907,T,DT,IMAX
PRINT 908,GAMM(1),GAMM(2)
PRINT 909,UU1,UU2
PRINT 913
DO 3 J=1,IMAX
READ 905,X(1,J),U(1,J),C(1,J)
READ 905,P(1,J),RH(1,J),E(1,J)
Q(1,J)=0.0
PRINT 914,J,X(1,J),U(1,J),C(1,J),P(1,J),RH(1,J),E(1,J)
3 CONTINUE
READ 901,I,PTOL
CALL DUMP(2)
8054 CONTINUE
TNEW=DT
5 CONTINUE
IF(KSHOCK.EQ.1)GO TO 80
IF(UU1.GT.0.0)GO TO 80
IF(IS1.LE.3.OR.DT*UU1+X(1,IS1).LT.X(1,3))GO TO 8
80 CONTINUE
CALL PTARNG
GO TO 6
8 CONTINUE
EP = 0.01
CALL REFLSK(1)
IREF = 2
TREF = T
T = T + DT
CALL SHFPT(2,IS3-2,IS3-1,IS3,IS4,IS4+1,IS4+2,UU2)
GO TO 12
6 CONTINUE
T=T+DT
TNEW = DT

```

```

TEP = T*.215
IF(KSHOCK.EQ.2) GO TO 6501
IS2P2=?
DO 6500 J=1,INT1-2

C
C
C
C PRESSURE SLOPE TEST
TEST=(P(1,J+1)-P(1,J))/(P(1,J)*(X(1,J+1)-X(1,J)))
IF(TEST.LT.PTOL)GO TO 6500

C
C
C
IF((U(1,J)-C(1,J)).LE.(U(1,J+1)-C(1,J+1)))GO TO 6500
IS1=J
PRINT 6502,IS1
6502 FORMAT(1H,"A SHOCK WILL BE INSERTED AT POINT NUMBER ",IS)
IS2=IS1+1
CALL SWITCH(IS1+1,1,1,2)
INT1=INT1+1
INT2=INT2+1
IS3=IS3+1
IS4=IS4+1
EP=.1*(P(1,IS1+2)-P(1,IS1))/P(1,IS1)
CALL SHOCKIN(1,2,1,IS1)
KSHOCK=?
GO TO 6501
6500 CONTINUE
6501 CONTINUE
IF(KSHOCK.EQ.1) GO TO 6504
CALL SHFPT(1,IS1-2,IS1-1,IS1,IS2,IS2+1,IS2+2,UU1)
IF(P(2,IS2).LE.P(2,IS1))KSHOCK=1
IF(KSHOCK.EQ.2) GO TO 4001
PRINT 6503
6503 FORMAT(1H,"DUE TO DECAY IN PRESSURE,THE INSERTED SHOCK HAS
1 BEEN REMOVED")
CALL SWITCH(IS2+1,-1,1,2)
INT1=INT1-1
INT2=INT2-1
IS3=IS3-1
IS4=IS4-1
IS1=4
IS2=4
4001 CONTINUE
IS1M2 = IS1 - 2
DO 10 K = 2, IS1M2
10 CALL GNPT(1, K=1, K, K+1, 3)
IF(UU1 .GE. 0.) KQ = 2
IF(UU1 .LT. 0.) KQ = 3
KQ = 3

```

```

CALL GNPT(1, IS1-2, IS1-1, IS1, KQ)
12 IF (IS2 + 1 .EQ. INT1) GO TO 21
   IF (UU1 .GE. 0.) KQ = 3
   IF (UU1 .LT. 0.) KQ = 1
   KQ = 3
   IF (KSHOCK.EQ.1) CALL GNPT(1, IS1-1, IS1, IS1+1, 3)
   CALL GNPT(1, IS2, IS2+1, IS2+2, KQ)
15 CONTINUE
   IS2P2 = IS2 + 2
6504 CONTINUE
   INT1M1 = INT1 - 1
   IF (IS2P2 .GT. INT1M1) GO TO 21
   DO 20 K = IS2P2, INT1M1
20 CALL GNPT(1, K-1, K, K+1, 3)
21 CALL INTFPT(INT1-1, INT1, INT2, INT2+1)
   IS3M2 = IS3 - 2
   INT2P1 = INT2 + 1
   IF (INT2P1 .GT. IS3M2) GO TO 32
   DO 30 K = INT2P1, IS3M2
30 CALL GNPT(2, K-1, K, K+1, 3)
   IF (UU2 .GE. 0.) KQ = 2
   IF (UU2 .LT. 0.) KQ = 3
   KQ = 3
32 CALL GNPT(2, IS3-2, IS3-1, IS3, KQ)
   IF (UU2 .GE. 0.) KQ = 3
   IF (UU2 .LT. 0.) KQ = 1
   CALL SHEPT(2, IS3-2, IS3-1, IS3, IS4, IS4+1, IS4+2, UU2)
   KQ = 3
   CALL GNPT(2, IS4, IS4+1, IS4+2, KQ)
   IS4P2 = IS4 + 2
   IMAXM1 = IMAX - 1
   DO 40 K = IS4P2, IMAXM1
40 CALL GNPT(2, K-1, K, K+1, 3)
   IF (T .EQ. TREF) GO TO 42
   CALL CENTPT(1, 1, 2, 3)
42 CONTINUE
   CALL ADDPTS(2)
   I = I + 1
   DO 45 J = 1, IMAX
   X(1, J) = X(2, J)
   P(1, J) = P(2, J)
   U(1, J) = U(2, J)
   RH(1, J) = RH(2, J)
   E(1, J) = E(2, J)
   C(1, J) = C(2, J)
   Q(2, J) = 0.
45 Q(1, J) = Q(2, J)
8053 CONTINUE
   TEMP=UT
   IF (I.EQ.1) TEMP=T

```

```

KDUMP=KDUMP+1
IF(KDUMP.NE.IDUMP)GO TO 120
CALL DUMP(1)
KDUMP=0
120 CONTINUE
PRINT 927,I,I,I,I,I,I,I,TEMP
KCOUNT=0
DO 950 J=1,IMAX
KCOUNT=KCOUNT+1
II=1
IF(J.GE.INT2)II=2
IF(J.EQ.IS1.AND.KSHOCK.EQ.2) PRINT 929
IF(J.EQ.INT1)PRINT 930
IF(J.EQ.IS3)PRINT 931
PRINT 932,I,II,J,X(1,J),U(1,J),C(1,J),P(1,J),RH(1,J),E(1,J)
IF(KCOUNT.NE.55)GO TO 950
KCOUNT=0
PRINT 928
950 CONTINUE
PRINT 942,UU2
IF(KSHOCK.EQ.1) GO TO 945
PRINT 944,UU1
945 CONTINUE
IF(T.GT.TMAX)GO TO 50
IF(I.EQ.1)GO TO 8054
GO TO 5
50 CONTINUE
IF(IPUNCH.EQ.0)GO TO 961
955 CONTINUE
II=1
PRINT 934
I=1
PUNCH 938
PRINT 938
I=2
PUNCH 935,I,T,DT,TCON
PRINT 939,I,T,DT,TCON
I=3
PUNCH 935,I,GAMM(1),GAMM(2)
PRINT 939,I,GAMM(1),GAMM(2)
I=4
PUNCH 935,I,UU1,UU2
PRINT 939,I,UU1,UU2
I=5
PUNCH 936,I,IS1,IS2,IS3,IS4,IMAX
PRINT 940,I,IS1,IS2,IS3,IS4,IMAX
I=6
PUNCH 936,I,INT1,INT2,KTELG,KSHOCK
PRINT 940,I,INT1,INT2,KTELG,KSHOCK
DO 960 J=1,IMAX

```

```

I=I+1
PUNCH 935,I,X(2,J),U(2,J),C(2,J)
PRINT 939,I,X(2,J),U(2,J),C(2,J)
I=I+1
PUNCH 935,I,P(2,J),RH(2,J),E(2,J)
PRINT 939,I,P(2,J),RH(2,J),E(2,J)
960 CONTINUE
I=I+1
PUNCH 910,I,II,PTUL
PRINT 911,I,II,PTUL
961 CONTINUE
PRINT 933
60 CONTINUE
STOP
END

```

```

SUBROUTINE DUMP(N)
COMMON/GAIN/Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,10
100),E(2,1000),P(2,1000)
COMMON/REFL/TREF,T
COMMON/TIMUU/DT,UU1,UU2,I,XMU
COMMON/NOCON/IS1,IS2,IS3,IS4,INT1,INT2,IMAX
COMMON/NDIM/TT,TTMAX,XXZ,TMAX
COMMON/GAM/GAMM(2)
COMMON/CON/TCUN,DT2
COMMON/NNEW/KSHOCK,KTELG,IDT
REWIND N
WRITE(N)T,DT,TCUN
WRITE(N)GAMM(1),GAMM(2)
WRITE(N)UU1,UU2
WRITE(N)IS1,IS2,IS3,IS4,IMAX
WRITE(N)INT1,INT2,KTELG,KSHOCK
DO 9500 J=1,IMAX
WRITE(N)X(1,J),U(1,J),C(1,J)
WRITE(N)P(1,J),RH(1,J),E(1,J)
9500 CONTINUE
WRITE(N)I,PTUL
REWIND N
RETURN
END

```

```

SUBROUTINE READU(N)
COMMON/GAIN/Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,10
100),E(2,1000),P(2,1000)
COMMON/REFL/TREF,T
COMMON/TIMUU/DT,UU1,UU2,I,XMU

```

```

COMMON/NOCON/IS1,IS2,IS3,IS4,INT1,INT2,IMAX
COMMON/NDIM/TT,TMAX,XXZ,TMAX
COMMON/GAM/GAMM(2)
COMMON/CON/TCUN,DT2,PTUL
COMMON/NNEW/KSHOCK,KTELG,IDT
907 FORMAT(1H0,"NON-DIMENSIONAL INPUT DATA"/
(1H,"(T)TIME OF THE INITIAL TIME LINE",1PE15.8/
(1H,"(DT)TIME INCREMENT TO THE FIRST TIME LINE",1PE15.8/
(1H,"(TMAX)MAXIMUM RUN TIME",1PE15.8)
908 FORMAT(1H0,"GAMMA FOR REGION ONE",1PE15.8/
(1H,"GAMMA FOR REGION TWO",1PE15.8)
909 FORMAT(1H0,"(UU1)LEFT TRAVELING SHOCK VELOCITY",1PE15.8/
(1H,"(UU2)RIGHT TRAVELING SHOCK VELOCITY",1PE15.8)
913 FORMAT(1H1,"PROPERTIES OF THE INITIAL TIME LINE"/
(1H0,"POINT NO.",7X,"X",14X,"U",14X,"C",14X,"P",13X,"RH",1
14X,"E")
914 FORMAT(1H,3X,14,3X,6(1PE15.8))
925 FORMAT(1H0,"(PTUL)SHOCK PRESSURE JUMP TOLERANCE",1PE15.8)
REWIND N
READ (N)T,DT,TCUN
TMAX=TMAX/TCUN
IF(IDT.EQ.1)DT=DT2/TCUN
READ (N)GAMM(1),GAMM(2)
READ (N)UU1,UU2
READ (N)IS1,IS2,IS3,IS4,IMAX
READ (N)INT1,INT2,KTELG,KSHOCK
PRINT 907,T,DT,TMAX
PRINT 908,GAMM(1),GAMM(2)
PRINT 909,UU1,UU2
PRINT 913
DO 9500 J=1,IMAX
READ (N)X(1,J),U(1,J),C(1,J)
READ (N)P(1,J),RH(1,J),E(1,J)
Q(1,J)=0.0
PRINT 914,J,X(1,J),U(1,J),C(1,J),P(1,J),RH(1,J),E(1,J)
9500 CONTINUE
READ (N)I,PTOL
PRINT 925,PTOL
REWIND N
RETURN
END

```

```

SUBROUTINE ADDPTS(L)
COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), L(2,1000),P(2,1000)
COMMON/TIMU/ DT, UU1, UU2, I, XMU
COMMON/NOCON/ IS1, IS2, IS3, IS4, INT1, INT2, IMAX
COMMON/INIT/PI1,UI1,RH1,E1,C1,U1,PI2,UI2,RH2,E2,C2,U2

```



```

112
COMMON/SINPT/ PI, UI, RHI, UF, XZ, PF, IR1, IR2
COMMON / DTTS / DTT
C 800 FORMAT(" ADD POINTS TO THE REGION RIGHT TO MAIN SHOCK")
802 FORMAT(1H , I2, 1X, I4, 3X, 6(E15.8, 2X), " ADDED PTS")
ISPEC=IMAX-1
IS4P1 = IS4 + 1
IMAX = IS4 + 10
IF(ABS(DT) .LT. 0.0001 ) GO TO 5
C IF ( I .EQ. 1) DX = DT/CI2
IF(I.EQ.1) DX=DT/C(2,ISPEC)*50.
IF(I.GE.2)DX=DTI/C(2,ISPEC)*50.
C IF( I .GE. 2) DX = DTT/CI2
5 DX=2.0
DO 10 J = IS4P1, IMAX
X(2, J) = X(2, J-1) + DX
P(2,J)=P(2,ISPEC)
U(2,J)=U(2,ISPEC)
E(2,J)=E(2,ISPEC)
C(2,J)=C(2,ISPEC)
RH(2,J)=RH(2,ISPEC)
Q(2,J)=Q(2,ISPEC)
10 CONTINUE
RETURN
END

```

```

FUNCTION ADT (M,N)
COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), E(2,1000),P(2,1000)
COMMON /TIMUW/ DT,UU1,UU2,I, XMU
101 FORMAT (1H , "DT IS NEGATIVE",2(5X,I3))
RA = 0.99
UX = X(1,M) - X(1,N)
AT = UX/(C(1,M) + C(1,N)) * 2.0*RA
IF ( AT .LE. 0.) PRINT 101,M,N
ADT = AT
RETURN
END

```

```

SUBROUTINE ASIGPT
C TO ASIGN PTS FOR THE INITIAL LINE, FOR MSR = 1 CASE
COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), E(2,1000),P(2,1000)
COMMON/RAWAV/ XR(30),UR(30),CR(30),RHR(30),ER(30),PR(30),RH
1P(30)
COMMON /C1AND2/ PF1,UF1,RHF1,EF1,CF1,QF1,PF2,UF2,RHF2,EF2,C

```

```

1F2,QF2, XF,XS
COMMON / INIT/ PI1,UI1,RHI1,EI1,CI1,QI1,PI2,UI2,RHI2,EI2,CI
12,QI2
COMMON/NOCON/ IS1, IS2, IS3, IS4, INT1, INT2, IMAX
COMMON/SINPT/ PI, UI, RHI, UF, XZ, PF, IR1, IR2
COMMON/TIMUU/ DT, UU1, UU2, I, XMU
COMMON/SHKI/ EP
C      IR1 = FIRST PT IN RAWAVE; IR2 = LAST PT IN RAWAVE
800 FORMAT (1H,1X,"I", " J",10X,"X",17X,"U",16X,"C",16X,"P",1
16X,"RH" ,16X,"E",10X,"L")
801 FORMAT (1H,12,1X,14,3X,6(E15.8,2X),I2)
802 FORMAT (1H,9X,"Q" = "E15.8)
810 FORMAT(" INITIAL DATA BEING READ IN AND ARRANGED IN ORDER"
1, /, " SECOND SHOCK ALSO BEEN INSERTED AT IS1 AND I
2S2")
811 FORMAT(" IS1 =", I4, " IS2 =", I4, " IS3 =", I4, " IS4
1=", I4, /, " INT1 =", I4, " INT2 =", I4, " IMAX =", I4)
812 FORMAT (1H0," END OF INITIAL DATA ARRANGEMENT FOR BLAST WAV
1E, READY FOR STARTING CALCULATION")
C      CALCULATE AVERAGE DT IN THE RAREFACTION FAN
DT1 = 0.
ISHOK = 1
IR1P = IR1
IR2P = IR2
IR12 = IR2 - IR1
DO 5 N=IR1,IR2
5 X(1, N) = XR(N)
DO 10 M=2,IR2
N=M-1
DT1= ADT ( M,N) + DT1
10 CONTINUE
XIR2 = IR2 - IR1
AVDT = DT1/XIR2
C      CALCULATE DX AND VARIABLES BETWEEN CENTER LINE AND
RAREFACTION WA
N1 = X(1, IR1)/(CI1*AVDT)
C      PRINT 816,IR1,IR2,DT1,AVDT,CI1,X(1,IR1),N1
C 816 FORMAT(////,"IR1=",I3,"IR2=",I3,"DT1=",E13.6,"AVDT=",E13.6,
C "CI1=",
C $ E13.6," X(1,IR1)=",E13.6,"N1=",I4)
IR1 = N1+1
IR2 = IR1 + IR12
DO 15 N=IR1,IR2
X(1, N) = XR( IR1P + N - IR1)
P(1, N) = PR( IR1P + N - IR1)
U(1, N) = UR( IR1P+N-IR1)
C      PRINT 817,N,X(1,N),P(1,N),U(1,N)
C
C 817 FORMAT(1H,"N=",I4,"X(1,N)=",E13.6,"P(1,N)=",E13.6,"U(1,
C N)=",E13.6

```

```

C      S)
      RH(1, N) = RHR( IR1P+N-IR1)
      E(1, N) = ER( IR1P+N-IR1)
      C(1, N) = CR( IR1P+N-IR1)
15    Q(1, N) = 0.
      XN1 = N1
      DX = X(1, IR1)/XN1
      X(1, 1) = 0.
      IR1M1 = IR1 - 1
      DO 20 N=2, IR1M1
      X(1, N) = X(1, N-1) + DX
20    CONTINUE
      DO 25 N=1, IR1M1
      P(1, N) = PI1
      U(1, N) = UI1
      RH(1, N) = RH11
      E(1, N) = EI1
      C(1, N) = CI1
      Q(1, N) = QI1
25    CONTINUE
C      -   INSERT SHOCK AT PT IR2.
C      EP = 0.
C      CALL SHOKIN ( 1, 2, 3, IR2 )
C      GO TO 27
C      EP = (P(1, IR2-1) - P(1, IR2))/P(1, IR2) * 0.1
C      CALL SHOKIN(1, 1, 1, IR2)
27    CONTINUE
C      COMPUTE DX AND VARIABLES BETWEEN RAWAVE TAIL TO INTFPT
      N2 = (XF - XR(IR2P))/(CF1*AVDT)
      XN2 = N2
      IF (N2 .LE. 1 ) GO TO 32
      DX = (XF - XR(IR2P))/XN2
C      INT1 = IS2 + N2
      INT1 = IR2 + N2
      INT2 = INT1 + 1
      INT1M1 = INT1 - 1
C      IS2P1 = IS2 + 1
      IR2P1 = IR2 + 1
      KING = 1
C      DO 30 N = IS2P1, INT1M1
      N = IR2P1
28    IF(ISHOK .NE. KING) GO TO 29
      NM1 = N - 1
C      -   INSERT SHOCK AT POINT NM1.
C      EP = 0.
C      CALL SHOKIN(1, 2, 3, NM1)
      EP = 0.001
29    CONTINUE
      X(1, N) = X(1, N-1) + DX
      P(1, N) = PF1

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```

      U(1, N) = UF1
      RH(1, N) = RHF1
      E(1, N) = EF1
      C(1, N) = CF1
      Q(1, N) = QF1
      KING = KING + 1
      IF(N.EQ. INT1M1) GO TO 30
      N = N + 1
      GO TO 28
30  CONTINUE
      GO TO 35
32  INT1 = IS2 + 1
      INT2 = INT1 + 1
C    COMPUTE DX AND VARIABLES BETWEEN INTFPT AND SHOCKFPT
35  CONTINUE
      X(1, INT1) = XF
      P(1, INT1) = PF1
      U(1, INT1) = UF1
      RH(1, INT1) = RHF1
      E(1, INT1) = EF1
      C(1, INT1) = CF1
      Q(1, INT1) = QF1
      X(1, INT2) = XF
      P(1, INT2) = PF2
      U(1, INT2) = UF2
      RH(1, INT2) = RHF2
      E(1, INT2) = EF2
      C(1, INT2) = CF2
      Q(1, INT2) = QF2
      N3 = (XS - XF) / (CF2 * AVDT)
      XN3 = N3
      IF (N3.LE. 1) GO TO 42
      DX = (XS - XF) / XN3
      IS3 = INT2 + N3
      IS4 = IS3 + 1
      INT2P1 = INT2 + 1
      IS3M1 = IS3 - 1
      DO 40 N=INT2P1, IS3M1
      X(1, N) = X(1, N-1) + DX
      P(1, N) = PF2
      U(1, N) = UF2
      RH(1, N) = RHF2
      E(1, N) = EF2
      C(1, N) = CF2
      Q(1, N) = QF2
40  CONTINUE
      GO TO 45
42  IS3 = INT1 + 1
      IS4 = IS3 + 1
45  CONTINUE

```

```

X(1,IS3) = XS
P(1,IS3) = PF2
U(1,IS3) = UF2
RH(1,IS3) = RHF2
E(1,IS3) = EF2
C(1,IS3) = CF2
Q(1,IS3) = QF2
X(1,IS4) = XS
P(1,IS4) = PI2
U(1,IS4) = UI2
RH(1,IS4) = RH12
E(1,IS4) = EI2
C(1,IS4) = CI2
Q(1,IS4) = QI2
C   ADD POINTS IN REGION 2   (10 PTS)
IS4P1 = IS4 + 1
IMAX = IS4 + 10
DX = CI2 * AVDT
DO 50 N = IS4P1,IMAX
X(1,N) = X(1,N-1) + DX
P(1,N) = PI2
U(1,N) = UI2
RH(1,N) = RH12
E(1,N) = EI2
C(1,N) = CI2
Q(1,N) = QI2
50 CONTINUE
DT = AVDT
L = 1
I = 1
RETURN
END

```

```

SUBROUTINE CALCDT
COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), E(2,1000),P(2,1000)
COMMON /NUCON/ IS1,IS2,IS3,IS4,INT1,INT2,IMAX
COMMON/TIMUU/ DT, UU1, UU2, I,XMU
C 100 FORMAT (1H,10X,"DT = ",E15.8)
SMDT = 100.
IF(INT1 .EQ. 0) GO TO 46
DO 10 K = 2,IS1
XADT = ADT(K,K-1)
10 IF (XADT .LT. SMDT) SMUT = XADT
IS2P1 = IS2 + 1
DO 15 K = IS2P1,INT1
XADT = ADT(K,K-1)
15 IF (XADT .LT. SMDT) SMUT = XADT

```

```

      INT2P1 = INT2 + 1
      DO 20 K = INT2P1, IS3
        XADT = ADT (K, K-1)
20    IF (XADT .LT. SMDT) SMUT = XADT
        IS4P1 = IS4 + 1
        DO 25 K = IS4P1, IMAX
          XADT = ADT(K, K-1)
25    IF (XADT .LT. SMDT) SMUT = XADT
        GO TO 28
26    DO 27 K=2, IMAX
          XADT= ADT(K, K-1)
27    IF( XADT .LT. SMDT) SMUT=XADT
28    CONTINUE
      DT = SMDT
C     PRINT 100, DT
      RETURN
      END

```

```

      SUBROUTINE CENTPT(L, I1, I2, I3)
      COMMON/GAIN/ Q(2,1000), X(2,1000), U(2,1000), C(2,1000), RH(2,1
1000),      E(2,1000), P(2,1000)
      COMMON/TIMUU/ DT, UU1, UU2, I, XMU
100  FORMAT(1H , I2, 1X, I4, 3X, 6(E15.8, 2X), I2, " CENTER")
101  FORMAT(11X, " NOT CONVERGE")
C 102  FORMAT(1H , " CHECK PRINT      K=      ", I3)
C2000 FORMAT(6X, " XA", 10X, "UA", 10X, "PA", 10X, "RHA", 9X,
C      "EA", /,
C      1  1H , 5E11.4)
      XINP(V1, DV, DX, DY) = V1 + DV*DY/DX
      LIM = 30
      TOL = 0.0005
      TOL1 = 1.E-10
      K = 1
C  -  DEFINE VARIABLES.
      U3 = 0.
      X3 = 0.
      U(1, I1) = 0.
      X (2, I1) = 0.0
      U4 = U(2, I2)
      U5 = U(2, I3)
      DX2 = X(2, I2) - X(2, I1)
      DX3 = X(2, I3) - X(2, I1)
      UX3 = (U4*DX3**2 - U5*UX2**2)/(DX2*UX3*(DX3 - DX2))
      P1 = P(1, I1)
      RH1 = RH(1, I1)
      C1 = C(1, I1)
      U1 = 0.
      E1 = E(1, I1)

```

```

Q1 = Q(1, I1)
P2 = P(1, I2)
RH2 = RH(1, I2)
C2 = C(1, I2)
U2 = U(1, I2)
Q3 = Q(1, I2)
DX1 = X(1, I2) - X(1, I1)
DU1 = U(1, I2) - U(1, I1)
URH1 = RH(1, I2) - RH(1, I1)
DC1 = C(1, I2) - C(1, I1)
DE1 = E(1, I2) - E(1, I1)
DP1 = P(1, I2) - P(1, I1)
DQ1 = Q(1, I2) - Q(1, I1)
C - ASSUME PROPERTIES AT POINTS A
PA = (P1 + P2)/2.
RHA = (RH1 + RH2)/2.
CA = (C1 + C2)/2.
UA = U2
E3 = E1
C3 = C2
RH3 = RH1
P3 = P1
C - BEGINNING OF ITERATION.
10 CONTINUE
UMC3A = (U3 + UA - C3 - CA)/2.
XA = -UMC3A*DT
UA = XINP(U1, DU1, DX1, XA)
CA = XINP(C1, DC1, DX1, XA)
EA = XINP(E1, DE1, DX1, XA)
PA = XINP(P1, DP1, DX1, XA)
RHA = EQSTRQ(L, EA, PA)
QA = XINP(Q1, DQ1, DX1, XA)
RHC3A = (RH3*C3 + RHA*CA)/2.
UCX3A = (UA*CA/XA + UX3*C3)/2.
PE3 = EQSTPE(L, E3, RH3)
PEA = EQSTPE(L, EA, PA)
PRCQ3A = (PE3*Q3/(RH3*C3) + PEA*QA/(RHA*CA))/2.
PR13 = (P1/(RH1**2) + P3/(RH3**2))/2.
Q13 = (Q1 + Q3)/2.
P3P = PA-UA*RHC3A+(-(XMU-1.) *UCX3A+PRCQ3A) *RHC3A*DT
E3P = E1+ PR13*(RH3-RH1)+ Q13*DT
RH3P = EQSTRQ(L, E3P, P3P)
C3P = EQSTCQ(L, E3P, RH3P, P3P)
IF (ABS((P3P-P3)/P3) = TOL) 21, 21, 40
21 IF (ABS((E3P-E3)/E3) = TOL) 22, 22, 40
22 IF (ABS((RH3P-RH3)/RH3) = TOL) 23, 23, 40
23 IF (ABS((C3P-C3)/C3) = TOL) 50, 50, 40
40 CONTINUE
K = K+1
P3 = (P3+P3P)/2.

```

```

E3= (E3+E3P)/2.
RH3= (RH3+RH3P)/2.
C3= (C3+C3P)/2.
C PRINT 2000, XA, UA, PA, RHA, EA
C PRINT 100, I, I1, X(1, I1), U3, C3, P3, RH3, E3, L
C PRINT 102, K
IF(K.LT.LIM) GO TO 45
PRINT 101
GO TO 50
45 CONTINUE
GO TO 10
50 CONTINUE
X(2, I1) = 0.
U(2, I1) = 0.
C(2, I1) = C3P
RH(2, I1) = RH3P
E(2, I1) = E3P
P(2, I1) = P3P
RETURN
END

```

```

FUNCTION EQSTCQ(L, E, RH, P)
COMMON/GAM/GAMM(2)
101 FORMAT(1H0, " RH=", E15.8, " P=", E15.8)
IF(RH .LT. 0.) PRINT 101, RH, P
IF(P .LT. 0.) PRINT 101, RH, P
GO TO (10, 20), L
10 CONTINUE
C FUNCTION TO CALCULATE SPEED OF SOUND
GAMMA=GAMM(1)
C2=GAMMA*P/RH
IF ( C2 .LE. 0 ) C2= "C2
EQSTCQ = SQRT(C2)
RETURN
20 CONTINUE
GAMMA=GAMM(2)
C2=GAMMA*P/RH
IF ( C2 .LE. 0 ) C2= "C2
EQSTCQ=SQRT(C2)
RETURN
END

```

```

FUNCTION EQSTER(L, RH, P)
COMMON/GAM/GAMM(2)
GO TO (10, 20), L
10 CONTINUE

```



```

      GAMMA=GAMM(1)
      EQSTEQ = P/((GAMMA - 1.0)*RH)
      RETURN
20  CONTINUE
      GAMMA=GAMM(2)
      EQSTEQ=P/((GAMMA-1.0)*RH)
      RETURN
      END

```

```

      FUNCTION EQSTRQ (L,E,P)
      COMMON/GAM/GAMM(2)
      GO TO (10,20),L
10  CONTINUE
C   FUNCTION TO CALCULATE DENSITY FROM EQ. STATE
      GAMMA=GAMM(1)
      EQSTRQ=P/((GAMMA-1.0)*L)
      RETURN
20  CONTINUE
      GAMMA=GAMM(2)
      EQSTRQ=P/((GAMMA-1.0)*L)
      RETURN
      END

```

```

      FUNCTION EQSTPE(L,E,RH)
      COMMON/GAM/GAMM(2)
      GO TO (10,20),L
C   FUNCTION TO CAL. DERIVATIVE OF P W.R. TO E FOR RH CONSTANT
10  CONTINUE
      GAMMA=GAMM(1)
      EQSTPE=(GAMMA-1.0)*RH
      RETURN
20  CONTINUE
      GAMMA=GAMM(2)
      EQSTPE=(GAMMA-1.0)*RH
      RETURN
      END

```

```

      FUNCTION EQSTPW(L, E, RH)
      COMMON/GAM/GAMM(2)
C   FUNCTION TO CALCULATE PRESSURE FROM EQ. STATE
      GO TO (10,20),L
10  CONTINUE
      GAMMA=GAMM(1)
      EQSTPW = (GAMMA - 1.0)*RH*E

```

```

      IF (EQSTPQ .LT. 0. ) EQSTPQ = 0.
      RETURN
20  CONTINUE
      GAMMA=GAMM(2)
      EQSTPQ =(GAMMA - 1.0)*RH*E
      IF(EQSTPQ .LT. 0.) EQSTPQ= 0.
      RETURN
      END

```

```

      FUNCTION EQSTPR (L,E,RH)
      COMMON/GAM/GAMM(2)
      GO TO (10,20),L
10  CONTINUE
C   FUNCTION TO CAL. DER. OF P W.R. TO RH FOR E CONSTANT
      GAMMA=GAMM(1)
      EQSTPR =(GAMMA-1.0)*E
      RETURN
20  CONTINUE
      GAMMA=GAMM(2)
      EQSTPR=(GAMMA-1.0)*E
      RETURN
      END

```

```

      SUBROUTINE CALENG(XMAX)
      COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), E(2,1000),P(2,1000)
      DIMENSION SUM1(1000),SUM2(1000),SUM3(1000)
      DIMENSION FF(2,500),GU(2,500),HH(2,500)
101  FORMAT(1H," KEN ENERGY=",E15.8," INT ENERGY=", E15.8,
1    " TOTAL ENERGY=", E15.8, "IMAX=", 15)
102  FORMAT(1H,"E15.8)
1000 FORMAT(4E15.8)
      U0=0.7781E 04
      U0=0.807263E 04
      I= 2
      I= 1
C   ***** D=7781 M/SEC.   *** RHCJ=2.237 GRAM/(CM)**3
C   *****
      D=7.781E 03
C   FOR D IN M/SEC,TOTOL ENERGY IN CAL./GRAM,THEN CKEN=0.239E-03,
C   CINT=1.0
      CKEN=0.239E-03
      CINT=1.E0
      U02= U0 **2
      XX2=X(1,1)**2
      UU2=U(1,1)**2

```

```

      FF(I,1)= E(I,1)*RH(I,1)*XX2
      GG(I,1)= 0.5E0*UU2*RH(I,1)*UU2*XX2
      HH(I,1)= RH(I,1)* XX2
      SUM1(1)=0.E0
      SUM2(1)=0.E0
      SUM3(1)=0.F0
      J=2
10   JM1=J-1
11   DX=X(I,J)-X(I,JM1)
      IF(DX .GT. 0.1E-04) GO TO 12
      J=J+1
      GO TO 11
12   XX2= X(I,J)**2
      UU2=U(I,J)**2
      FF(I,J)= E(I,J) * RH(I,J) * XX2
      GG(I,J)= 0.5E0*UU2*RH(I,J)*UU2*XX2
      HH(I,J)= RH(I,J) * XX2
      SUM1(J)= SUM1(JM1) + 0.5E0*(FF(I,JM1) + FF(I,J)) *DX
      SUM2(J)= SUM2(JM1) + 0.5E0*(GG(I,JM1) + GG(I,J)) *DX
      SUM3(J)= SUM3(JM1) + 0.5E0*(HH(I,JM1) + HH(I,J)) *DX
      PRINT 102,SUM1(J),SUM2(J),SUM3(J)
      IF( ABS(X(I,J)-XMAX) .LT. 0.1E-04) GO TO 20
      J=J+1
      GO TO 10
20   SUMINT=SUM1(J)/SUM3(J) *CINT
      SUMKEN=SUM2(J)/SUM3(J) *CKEN
      IMAX=J
      ENERGY= SUMINT+ SUMKEN
      RETURN
      END
      SUBROUTINE GNPSHA ( L, I1, I2, I3, X4 )
      COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), E(2,1000),P(2,1000)
      COMMON /SHK4A / U4A,C4A,RH4A,E4A,P4A,X4A,Q4A
      COMMON/TIMUU/ DT, UU1, UU2, I, XMU
      QINP(V2, DV1, DV2, Y) = V2 + (DV2*DX1**2 + DV1*DX2**2)*Y/(D
1X1*DX2* (DX1 + DX2)) + (-DV1*DX2 + DV2*DX1)*Y**2/(DX1+DX2
2*(DX1 + DX2))
1000 FORMAT (1H,"POINT 4A DOES NOT CONVERGE")
C1001 FORMAT (1H,5(E11.4))
C1002 FORMAT (1H0," P4P U4P F4P RH4P C4P")
C1003 FORMAT(1H,"XA = ",E15.8," XB = ",E15.8,"XC = ",E15.8,"UA
C      = ",
C      $ E15.8)
C2000 FORMAT(" A ", 6(E15.8, 2X))
C2001 FORMAT(" B ", 6(E15.8, 2X))
C2002 FORMAT(" C ", 6(E15.8, 2X))
C      PRINT 1002
      TOL = 0.0005
      TOL1=1.F-20

```

```

      K = 1
C    -   INITIAL ASSUMPTIONS FOR PT 4.
      U4 = U(1, I2)
      C4 = C(1, I2)
      RH4 = RH(1, I2)
      E4 = E(1, I2)
      P4 = P(1, I2)
      UA = U(1, I3)
      CA = C(1, I3)
      UB = U(1, I1)
      CB = C(1, I1)
      UC = U(1, I2)
      CC = C(1, I2)
C    -   DEFINE VARIABLES.
      RH2 = RH(1, I2)
      C2 = C(1, I2)
      U2 = U(1, I2)
      P2 = P(1, I2)
      E2 = E(1, I2)
      Q2 = Q(1, I2)
      DX1 = X(1, I2) - X(1, I1)
      DU1 = U(1, I2) - U(1, I1)
      UC1 = C(1, I2) - C(1, I1)
      DP1 = P(1, I2) - P(1, I1)
      URM1 = RH(1, I2) - RH(1, I1)
      DE1 = E(1, I2) - E(1, I1)
      DQ1 = Q(1, I2) - Q(1, I1)
      DX2 = X(1, I3) - X(1, I2)
      DU2 = U(1, I3) - U(1, I2)
      DC2 = C(1, I3) - C(1, I2)
      DP2 = P(1, I3) - P(1, I2)
      URM2 = RH(1, I3) - RH(1, I2)
      DE2 = E(1, I3) - E(1, I2)
      DQ2 = Q(1, I3) - Q(1, I2)
C    -   ESTIMATE POSITIONS FOR PTS A, B, AND C.
10  CONTINUE
      XA = X4 - (U4 - C4 + UA - CA)/2.*DT
      XB = X4 - (U4 + C4 + UB + CB)/2.*DT
      XC = X4 - (U4 + UC)/2.*DT
      DXA = XA - X(1, I2)
      DXB = XB - X(1, I2)
      DXC = XC - X(1, I2)
C    PRINT 1003, XA, XB, XC, UA
      PA = QINP(P2, DP1, DP2, DXA)
      EA = QINP(E2, DE1, DE2, DXA)
      RHA = EQSTRQ(L, EA, PA)
C    PRINT 2000, PA, EA, RHA, CA, UA, XA
      IF (RHA .LT. 0.) RHA = -0.500*RHA
      CA = EQSTCQ(L, EA, RHA, PA)
      UA = QINP(U2, DU1, DU2, DXA)

```

```

PEA = EQSTPE(L, EA, RHA)
QA = QINP(Q2, DQ1, DQ2, DXA)
PB = QINP(P2, DP1, DP2, DXB)
EB = QINP(E2, DE1, DE2, DXB)
RHB = EQSTRQ(L, EB, PB)
C PRINT 2001, PB, EB, RHB, CB, UB, XB
IF (RHB .LT. 0.) RHB = -0.5D0*RHB
CB = EQSTCQ(L, EB, RHB, PB)
UB = QINP(U2, DU1, DU2, DXB)
PEB = EQSTPE(L, EB, RHB)
QB = QINP(Q2, DQ1, DQ2, DXB)
EC = QINP(E2, DE1, DE2, DXC)
PC = QINP(P2, DP1, DP2, DXC)
RHC = EQSTRQ(L, EC, PC)
QC = QINP(Q2, DQ1, DQ2, DXC)
PE4 = EQSTPE(L, E4, RH4)
Q4 = QC
C - CALCULATE COEFF. IN THE CHARAC. EQ..
RHC4A = (RH4*C4 + RHA*CA)/2.
RHC4B = (RH4*C4 + RHB*CB)/2.
UCX4B = (U4*C4/X4 + UB*CB/XB)/2.
UCX4A = (U4*C4/X4 + UA*CA/XA)/2.
P RCQ4B = (PE4*Q4/(RH4*C4) + PEB*QB/(RHB*CB))/2.
P RCQ4A = (PE4*Q4/(RH4*C4) + PEA*QA/(RHA*CA))/2.
PEQ4A = (PE4*Q4 + PEA*QA)/2.
PEQ4B = (PE4*Q4 + PEB*QB)/2.
PRH4C = (P4/RH4**2 + PC/RHC**2)/2.
QC4 = QC
P4P = (PB/RHC4B + PA/RHC4A + UB - UA + (-(XMU = 1.)*UCX4B
1+ UCX4A) + P RCQ4B + P RCQ4A)*DT)/(1./RHC4A + 1./RH
2C4B)
U4P = (PB - PA + RHC4B*UB + RHC4A*UA + (-(XMU = 1.)*UCX4B*
1RHC4B + PEQ4B + (XMU = 1.)*UCX4A*RHC4A - PEQ4A)*DT)/(RHC4
2B + RHC4A)
E4P = EC + PRH4C*(RH4 - RH2) + QC4*DT
RH4P = EQSTRQ(L, E4P, P4P)
C PRINT 1001, P4P, U4P, E4P, RH4P, C4P
IF (RH4P .LT. 0.) RH4P = -0.5D0*RH4P
C4P = EQSTCQ(L, E4P, RH4P, P4P)
C PRINT 1001, P4P, U4P, E4P, RH4P, C4P
IF (ABS(P4P).LE. TOL1) GO TO 15
IF (ABS((P4P-P4)/P4P).GT. TOL) GO TO 20
15 IF (ABS(U4P).LE. TOL1) GO TO 18
IF (ABS((U4P-U4)/U4P).GT. TOL) GO TO 20
18 IF (ABS(E4P).LE. TOL1) GO TO 20
IF (ABS((E4P-E4)/E4P).GT. TOL) GO TO 20
GO TO 30
20 IF (K .GE. 20) GO TO 35
K = K + 1
U4 = (U4P+U4)*0.5

```

```

      C4=(C4P+C4)*0.5
      P4=(P4P+P4)*0.5
      RH4=(RH4P+RH4)*0.5
      E4=(E4P+E4)*0.5
      GO TO 10
45 PRINT 1000
30 CONTINUE
      X4A = X4
      U4A = U4P
      C4A = C4P
      RH4A = RH4P
      E4A = E4P
      P4A = P4P
      Q4A = Q4
C      PRINT 2000, PA, EA, RHA, CA, UA, XA
C      PRINT 2001, PB, EB, RHB, CB, UB, XB
C      PRINT 2002, PC, EC, RHC, CC, UC, XC
C      PRINT 1003, XA, XH, XC, UA
      RETURN
      END

```

```

      SUBROUTINE GNPSHB(L, I1, I2, I3, X4, MS)
      COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000),      E(2,1000),P(2,1000)
      COMMON / SHK4H / U4B,C4B,RH4B,E4B,P4B,X4B,Q4B      ,UUU
      COMMON/TIMUU/ DT, UU1, UU2, I, XMU
      COMMON/GNPSBH/ XB
C 100 FORMAT(6X, "XB", 10X, "UB",10X, "PB",10X,"RHB",9X,"EA",/,
C      1H ,
C      1 5E11.4)
C 101 FORMAT(6X, "P4B =", E11.4, 5X, "U4B =", E11.4)
      XINP(V1, DV, DX, DY) = V1 + DV*DY/DX
C      - MS=1,RIGHT RUNNING SHOCK; MS = 2,LEFT RUNNING SHOCK.
      SIGN = 1.
      IF(MS .EQ. 1) SIGN = -1.
      X2 = X(1, I2)
      Q1 = Q(1, I2)
      P1 = P(1, I2)
      U1 = U(1, I2)
      E1 = E(1, I2)
      DXB = XB - X(1, I2)
      IF(XB .LT. X2) GO TO 10
      DX = X(1, I3) - X(1, I2)
      DQ1 = Q(1, I3) - Q(1, I2)
      DP1 = P(1, I3) - P(1, I2)
      DE1 = E(1, I3) - E(1, I2)
      DU1 = U(1, I3) - U(1, I2)
      GO TO 20

```

```

10 CONTINUE
   DX = X(1, I1) - X(1, I2)
   DP1 = P(1, I1) - P(1, I2)
   DE1 = E(1, I1) - E(1, I2)
   DU1 = U(1, I1) - U(1, I2)
   DQ1 = Q(1, I1) - Q(1, I2)
20 CONTINUE
   PB = XINP(P1, DP1, DX, DXB)
   EB = XINP(E1, DE1, DX, DXB)
   RHB = EQSTRQ(L, EB, PB)
   CB = EQSTCQ(L, EB, RHB, PB)
   UB = XINP(U1, DU1, DX, DXB)
   QB = XINP(Q1, DQ1, DX, DXB)
   PEB = EQSTPE(L, EB, RHB)
   RHC = RHB*CB
   UCX = UB*CB/XB
   PRCQ = PEB*QB/RHC
   Q4B = 0.
   P4B = PB + (SIGN*(U4B - UB) + (-(XMU - 1.)*UCX + PRCQ)*DT) *
1 RHC
   IF (P4B .LE. 0.) P4B = -P4B
C   PRINT 100, XB, UB, PB, RHB, EB
C   PRINT 101, P4B, U4B
   RETURN
END

```

```

SUBROUTINE GNPT(L, I1, I2, I3, KQ)
COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), E(2,1000),P(2,1000)
C - CALCULATE PROPERTIES AT GENERAL POINTS.
COMMON/TIMUU/ DT, UU1, UU2, I, XMU
REAL LINP
100 FORMAT(1H , I2, 1X, I4, 3X, 6(E15.8, 2X), I2, 2X, 2HM1)
101 FORMAT(1H , I2, 1X, I4, 3X, 6(E15.8, 2X), I2, 2X, 2HM2)
103 FORMAT(1H , I2, 1X, I4, 3X, 6(E15.8, 2X), I2)
1 FORMAT(1H , 10X, "NOT CONVERGE")
300 FORMAT(1H , "PT M1 CALC. PT B LIES ON LEFT RUNNING SHOCK.
1")
301 FORMAT(1H , "PT M2 CALC. PT A LIES ON RIGHT RUNNING SHOCK"
1)
C 400 FORMAT(1H , "XB = ",E15.8," DT1 = ",E15.8)
401 FORMAT(1H , "1ST CHARACTERISTIC DOES NOT INTERSECT THE SHOCK
1")
402 FORMAT(1H , "2ND CHARACTERISTIC DOES NOT INTERSECT THE SHOCK
1")
C 403 FORMAT(1H , "XA = ",E15.8," DT2 = ",E15.8)
C 500 FORMAT(1H , "POINT A VARIABLES FOLLOW ")
C 501 FORMAT(1H , "POINT B VARIABLES FOLLOW ")

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C 502 FORMAT (1H," X U C P RH E ")
510 FORMAT(" XB NOT CONVERGE IN GNPT")
520 FORMAT(" XA NOT CONVERGE IN GNPT")
C 530 FORMAT(" FROM GNPT WE HAVE U3 =", E15.8, " DU4 =", E15.8,
C 1 " DX4 =", E15.8, " XJ =", E15.8, "/", " C1 =", E15.8, "
C DC4 =",
C 2 E15.8, " X4 =", E15.8)
C - KQ = 1) GENERAL POINT ADJACENT TO LEFT RUNNING SHOCK.
C - FIRST CHARACTERISTIC INTERSECT WITH SHOCK.
C - KQ = 2) GENERAL POINT ADJACENT TO RIGHT RUNNING SHOCK.
C - SECOND CHARACTERISTIC INTERSECT WITH SHOCK.
C - KQ = 3) REGULAR GENERAL POINT.
LINP ( V1, DV, DX, DY) = V1 + DV *DY / DX
QINP( V2, DV1, DV2, DY) = V2 + (DV2*DX1**2+DV1*DX2**2)* DY
1/ ( DX1*DX2*(DX1 + DX2)) + (-DV1*DX2 + DV2*DX1)*( DY
2 )**2/(DX1*DX2 *(DX1 + DX2))
NIT = 20
MNIT = 4
TOL1 = 1.E-10
TOL = 0.0005
KP = KQ
GO TO (201, 202, 200), KQ
201 PRINT 300
GO TO 200
202 PRINT 301
200 CONTINUE
C PRINT 502
U1 = U(1, I1)
E1 = E(1, I1)
RH1 = RH(1, I1)
Q1 = Q(1, I1)
C1 = C(1, I1)
P1 = P(1, I1)
U2 = U(1, I2)
E2 = E(1, I2)
RH2 = RH(1, I2)
Q2 = Q(1, I2)
P2 = P(1, I2)
X1 = X(1, I1)
X2 = X(1, I2)
X3 = X(1, I3)
C3 = C(1, I3)
U3 = U (1, I3)
E3 = E(1, I3)
P3 = P(1, I3)
Q3 = Q(1, I3)
K = 1
KM1 = 3
U4 = U(1, I2)
DX1 = X(1, I2) - X(1, I1)

```



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DU1 = U(1, 12) - U(1, 11)
DC1 = C(1, 12) - C(1, 11)
DE1 = E(1, 12) - E(1, 11)
DRH1 = RH(1, 12) - RH(1, 11)
DP1 = P(1, 12) - P(1, 11)
DQ1 = Q(1, 12) - Q(1, 11)
DX2 = X(1, 13) - X(1, 12)
DC2 = C(1, 13) - C(1, 12)
DU2 = U(1, 13) - U(1, 12)
DE2 = E(1, 13) - E(1, 12)
C THIS IS THE POINT OF THE INFAMOUS CUBUL FOULUP
DP2 = P(1, 13) - P(1, 12)
DRH2 = RH(1, 13) - RH(1, 12)
DQ2 = Q(1, 13) - Q(1, 12)
GO TO (2, 4, 10), KQ
C - H LIES ON THE LEFT SHOCK.
2 DX3 = X(1, 11) - X(2, 11)
DU3 = U(1, 11) - U(2, 11)
DE3 = E(1, 11) - E(2, 11)
DP3 = P(1, 11) - P(2, 11)
DRH3 = RH(1, 11) - RH(2, 11)
DQ3 = Q(1, 11) - Q(2, 11)
DC3 = C(1, 11) - C(2, 11)
X1P = X(2, 11)
X4 = X2 + U2*DT
DT1 = DT/2.
XB = (X1 + X1P)/2.
KCOUNT = 1
B1 = U1+C1-(X1+X1P)/DX3*(DU3+DC3)+DX3/DT
B2=X1P*(U1+C1-X1*(DU3+DC3)/DX3+X4/X1P*DX3/DT)
B3=- 1./DX3*(DU3+DC3)
5 CONTINUE
FP=1.-2.*B3*XB/B1
F = XB - ( B2 + B3 * XD **2)/B1
XBP=XB-F/FP
IF ( ABS((XBP - XB)/XBP) .LT. TOL) GO TO 6
KCOUNT = KCOUNT + 1
IF(KCOUNT .GT. NIT) GO TO 7
XB= XBP
C PRINT 400,XB,DT1
GO TO 5
7 PRINT 510
C PRINT 400, XB, DT1
6 CONTINUE
DT1P = DT/(X1P - X1) * ( X1P -XB)
DT1 = DT1P
IF(DT1 .GT. 1.0*DT) GO TO 3
KM1 = 1
GO TO 10
3 KM1 = 3

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PRINT 401
GO TO 10
C - A LIES ON THE RIGHT SHOCK.
4 DX4 = X(1, I3) - X(2, I3)
DU4 = U(1, I3) - U(2, I3)
DE4 = E(1, I3) - E(2, I3)
DP4 = P(1, I3) - P(2, I3)
DRH4 = RH(1, I3) - RH(2, I3)
DQ4 = Q(1, I3) - Q(2, I3)
DC4 = C(1, I3) - C(2, I3)
X3P = X(2, I3)
X4 = X2 + U2*DT
XA = (X3P + X3)/2.
DT2 = DT / 2.
C PRINT 530, U3, DU4, DX4, X3, C3, DC4, X4
KCOUNT = 1
A1 = U3-C3-(X3+X3P)/DX4*(DU4-DC4)+DX4/DT
A2 = X3P*(U3-C3-X3*(DU4-DC4)/DX4+X4/X3P+DX4/DT)
A3 = - 1./DX4*(DU4-DC4)
9 CONTINUE
FP = 1.-2.*A3*XA/A1
F = XA - ( A2+A3*XA**2)/A1
XAP = XA - F/FP
IF ( ABS((XAP - XA)/XAP) .LT. TOL ) GO TO 11
KCOUNT = KCOUNT + 1
IF(KCOUNT .GT. NIT) GO TO 12
XA = XAP
C PRINT 403, XA, DT2
GO TO 9
12 PRINT 520
C PRINT 403, XA, DT2
11 CONTINUE
DT2P = DT / ( X3P -X3) + ( X3P -XA)
DT2 = DT2P
IF(DT2 .GT. 1.0*DT) GO TO 8
KM1 = 2
GO TO 10
8 KM1 = 3
PRINT 402
C - BEGINNING OF ITERATION LOOP.
10 CONTINUE
X4 = X2 + U2 * DT
KP = KM1
GO TO (15, 20, 25), KP
15 CONTINUE
DT2 = DT
DXB = XB - X1
UB = LINP(U1, DU3, DX3, DXB)
EB = LINP(E1, DE3, DX3, DXB)
PB = LINP(P1, DP3, DX3, DXB)

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```

RHB = EQSTRQ(L, EB, PH)
CB = EQSTCQ(L, EB, RHB, PB)
QB = LINP(Q1, DU3, DX3, DXB)
PEB = EQSTPE(L, EB, RHB)
GO TO 30
20 CONTINUE
UT1 = DT
DXA = XA - X3
UA = LINP(U3, DU4, DX4, DXA)
EA = LINP(E3, DE4, DX4, DXA)
PA = LINP(P3, DP4, DX4, DXA)
RHA = EQSTRQ(L, EA, PA)
CA = EQSTCQ(L, EA, RHA, PA)
QA = LINP(Q3, DU4, DX4, DXA)
PEA = EQSTPE(L, EA, RHA)
GO TO 28
25 UT1 = DT
UT2 = DT
28 CONTINUE
IF ( K .NE. 1 ) GO TO 26
XB = (X4 - UT * (U1 + C1 - X1/DX1 * (DU1 + DC1))) / (1.0 + UT/DX1 * (DU1 + DC1))
GO TO 29
26 CONTINUE
27 DXB = XB - X2
UB = QINP(U2, DU1, DU2, DXB)
EB = QINP(E2, DE1, DE2, DXB)
QB = QINP(Q2, DU1, DU2, DXB)
PB = QINP(P2, DP1, DP2, DXB)
RHB = EQSTRQ(L, EB, PB)
CB = EQSTCQ(L, EB, RHB, PB)
PEB = EQSTPE(L, EB, RHB)
IF ( KP .EQ. 3 ) GO TO 30
GO TO 40
29 CONTINUE
DXB = XB - X1
UB = LINP(U1, DU1, DX1, DXB)
EB = LINP(E1, DE1, DX1, DXB)
QB = LINP(Q1, DU1, DX1, DXB)
PB = LINP(P1, DP1, DX1, DXB)
RHB = EQSTRQ(L, EB, PH)
CB = EQSTCQ(L, EB, RHB, PB)
PEB = EQSTPE(L, EB, RHB)
IF (KP .EQ. 3) GO TO 30
GO TO 40
30 CONTINUE
IF ( K .NE. 1 ) GO TO 32
XA = (X4 - UT * (U3 - C3 - X3/DX2 * (DU2 - DC2))) / (1.0 + UT/DX2 * (DU2 - DC2))
GO TO 31
32 CONTINUE
33 DXA = XA - X2

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UA = QIN P(U2, DU1, DU2,DXA)
EA = QIN P(E2, DE1, DE2,DXA)
QA = QIN P(Q2, DQ1, DQ2,DXA)
PA = QINP(P2, DP1, DP2, DXA)
RHA = EQSTRO(L, EA, PA)
CA = EQSTCO(L, EA, RHA, PA)
PEA = EQSTPE(L, EA, RHA)
GO TO 40
31 CONTINUE
DXA = XA - X2
UA = LIN P ( U2 , DU2, DX2,DXA )
EA = LIN P ( E2, DE2, UX2, DXA )
QA = LIN P ( Q2, DQ2, UX2, DXA )
PA = LINP(P2, DP2, DX2, DXA)
RHA = EQSTRO(L, EA, PA)
CA = EQSTCO(L, EA, RHA, PA)
PEA = EQSTPE(L, EA, RHA)
40 CONTINUE
IF ( K .NE. 1 ) GO TO 35
Q4 = Q2
RHC4A = RHA *CA
RHC4B = RHB * CB
UCX4B = UB*CB/XB
UCX4A = UA*CA/XA
P RCQ4B = PEB*QB/(RHB*CB)
P RCQ4A = PEA*QA/(RHA*CA)
PEQ4A = PEA*QA
PEQ4B = PEB*QB
GO TO 41
35 RHC4A = (RH4*C4 + RHA*CA)/2.
RHC4B = (RH4*C4 + RHB*CB)/2.
UCX4B = (U4*C4/X4 + UB*CB/XB)/2.
UCX4A = (U4*C4/X4 + UA*CA/XA)/2.
P RCQ4B = (PEB *QB/(RHB*CB) + PE4*Q4/(RH4*C4))/2.
P RCQ4A = (PEA*QA/(RHA*CA) + PE4*Q4/(RH4*C4))/2.
PEQ4A = (PEA*QA + PE4*Q4)/2.
PEQ4B = (PEB*QB + PE4*Q4)/2.
41 CONTINUE
PRINT 500
PRINT 103,I,I2,XA,UA,CA,PA,RHA,EA,L
PRINT 501
PRINT 103,I,I2,XB,UB,CB,PB,RHB,EB,L
TOLCON = 0.0005
P4P = (PH/RHC4B + PA/RHC4A + UB = UA + (-(XMU = 1.)*UCX4B +
1 P RCQ4B)*DT1 + (-(XMU = 1.)*UCX4A + P RCQ4A)*DT2)/(1./RH
1C4B + 1./RHC4A)
U4P = (PH = PA + RHC4B*UB + RHC4A*UA + (-(XMU = 1.)*UCX4B*R
1HC4B + PEQ4B)*DT1 - (-(XMU = 1.)*UCX4A*RHC4A + PEQ4A)*DT
22)/(RHC4A + RHC4B)
IF ( K .NE. 1 ) GO TO 43

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      RH4 = RH2
45  E4P = E2 + P2/(RH2**2)*(RH4 - RH2) + Q2*DT
      RH4P = EQSTRQ(L, E4P, P4P)
      IF ( ABS (( RH4 - RH4P )/RH4) .LT. TOLCON) GO TO 46
C 528  FORMAT(1H, " RH4=",E15.8," RH4P=",E15.8)
C      PRINT 528,RH4,RH4P
      RH4 = (RH4P + RH4) / 2.0
      GO TO 45
43  E4P = E2 + (P2 + P4P)/(RH4**2 + RH2**2)*(RH4 - RH2) + (Q4 +
1  Q2)/ 2.*DT
      RH4P = EQSTRQ(L, E4P, P4P)
46  C4P = EQSTCQ(L, E4P, RH4P, P4P)
      IF ( K .EQ. 1) GO TO 50
      IF ( ABS ((P4P - P4) /P4P) = TOLCON) 42, 42, 50
42  IF (ABS(U4P).LT. TOL1) GO TO 44
      IF ( ABS (( U4P - U4)/U4P) = TOLCON) 44, 44, 50
44  IF ( ABS ((E4P - E4)/ E4P) = TOLCON) 70, 70, 50
50  IF ( K .GE. MNIT ) GO TO 60
      IF ( K .EQ. MNIT ) GO TO 70
C      PRINT 103,I,I2,X4,U4P,C4P,P4P,RH4P,E4P,L
      K = K + 1
      IF(K .GE. 3) GO TO 55
      U4 = U4P
      C4 = C4P
      P4 = P4P
      RH4 = RH4P
      E4 = E4P
      PE4 = EQSTPE (L,E4,RH4)
      GO TO 10
55  U4 = (U4 + U4P)/2.
      C4 = (C4 + C4P)/2.
      P4 = (P4 + P4P)/2.
      RH4 = (RH4 + RH4P) /2.
      E4 = (E4 + E4P)/2.
      PE4 = EQSTPE(L, E4, RH4)
      GO TO 10
C  - END OF ITERATION LOOP.
60  PRINT 1
70  X(2, I2) = X4
      U(2, I2) = U4P
      IF (P4P .LE. 0 ) P4P = -P4P
      IF (RH4P .LE. 0) RH4P = -RH4P
      C(2, I2) = C4P
      RH(2, I2) = RH4P
      E(2, I2) = E4P
      P(2, I2) = P4P
      Q(2, I2) = Q(1, I2)
      RETURN
      END

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SUBROUTINE INIDAT
  DIMENSION A(40)
  COMMON/1IMUU/ DT, UU1, UU2, I, XMU
  COMMON/INIT/PI1,UI1,RH11,EI1,C11,Q11,PI2,UI2,RH12,EI2,C12,Q
112
  COMMON/SINPT/ PI, UI, RH1, UF, XZ, PF, IR1, IR2
  COMMON/RAWAV / XR(30),UR(30),CR(30),RHR(30),ER(30),PR(30),R
1HP(30)
  COMMON /C1AND2/ PF1,UF1,RHF1,EF1,CF1,QF1,PF2,UF2,RHF2,FF2,C
1F2,QF2, XF,XS
  COMMON/DTTS/DTT
  COMMON/NDIM/IT,ITMAX,XAZ,TMAX
  COMMON/REFL/TREF,I
  COMMON/GAM/GAMM(2)
  COMMON/CON/TCN,DT2,PTOL
  COMMON/NNEW/KSHOCK,KTLG,IDT
905 FORMAT(5E15.8)
907 FORMAT(1H,"INITIAL TIME= 0.0"/
  (1H,"(T)TIME OF THE FIRST TIME LINE",1PE15.8/
  (1H,"(TMAX)MAXIMUM RUN TIME",1PE15.8)
908 FORMAT(1H0,"GAMMA FOR REGION ONE",1PE15.8/
  (1H,"GAMMA FOR REGION TWO",1PE15.8)
911 FORMAT(1H,"REGION TWO PROPERTIES "/
  (1H,"6X,"UI2",12X,"C12",12X,"PI2",11X,"RH12",12X,"EI2"/
  (1H,"5(1PE15.8))
915 FORMAT(35A2)
916 FORMAT(12,3F15.8)
917 FORMAT(1H1,"DIMENSIONAL INPUT DATA"////
  (1H,"TIME UNITS ARE(",5A2,")")
918 FORMAT(1H0,5(2X,"(5A2,")") )
919 FORMAT(1H,"REGION ONE PROPERTIES"/
  (1H,"6X,"UI1",12X,"C11",12X,"PI1",11X,"RH11",12X,"EI1"/
  (1H,"5(1PE15.8))
920 FORMAT(1H0,"(IN)THE INITIAL RAREFACTION IS DIVIDED INTO ",I
14, " SURDIVISIONS"/
2 1H,"(XZ)RADIUS OF REGION ONE ",1PE15.8,"(",5
3A2,")")
921 FORMAT(1H0,"(XZ)RADIUS OF REGION ONE ",1PE15.8)
922 FORMAT(////,"NON-DIMENSIONAL INPUT DATA"////)
925 FORMAT(1H0,"(PTOL)SHOCK PRESSURE JUMP TOLERANCE ",1PE15.8)
  READ 905,T
  DT=T
  READ 905,GAMM(1),GAMM(2)
  READ 915,(A(J),J=1,35)
  Q11=0.0
  Q12=0.0
  READ 905,PI1,UI1,RH11
  READ 905,PI2,UI2,RH12
  READ 916,IN,XZ,PTOL
  EI1=EUSTEQ(1,RH11,PI1)

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CI1=EQSTCO(1,EI1,RHI1,PI1)
EI2=EQSTEQ(2,RHI2,PI2)
CI2=EQSTCO(2,EI2,RHI2,PI2)
PRINT 917,(A(J),J=1,5)
PRINT 907,T,TMAX
PRINT 908,GAMM(1),GAMM(2)
PRINT 918,(A(J),J=6,30)
PRINT 919,UI1,CI1,PI1,RHI1,EI1
PRINT 911,UI2,CI2,PI2,RHI2,EI2
PRINT 920,IN,XZ,(A(J),J=31,35)
PRINT 925,PTOL
XXZ=XXZ
XZ=1.0
TT=T
DTT=DT
TTMAX=TMAX
A(1)=XXZ
A(2)=XXZ/CI1
A(3)=CI1
A(4)=CI1
A(5)=RHI1*CI1**2
A(6)=RHI1
A(7)=CI1**2
CALL NONDIM
PRINT 922
T=TT
DT=DTT
TMAX=TTMAX
PTOL=PTOL*XZ
PRINT 907,T,TMAX
PRINT 919,UI1,CI1,PI1,RHI1,EI1
PRINT 911,UI2,CI2,PI2,RHI2,EI2
PRINT 921,XZ
PRINT 925,PTOL
PRINT 923,(A(J),J=1,7)
923 FORMAT(/1H,"CONVERSION FACTORS BACK TO DIMENSIONAL QUANTI
ITIES"/ 1H,"QUANTITY MULTIPLY BY"/
2          1H,"X",8X,1PE15.8/
3          1H,"T",8X,1PE15.8/
4          1H,"U",8X,1PE15.8/
5          1H,"C",8X,1PE15.8/
6          1H,"P",8X,1PE15.
78/          1H,"RH",.7
8X,1PE15.8/          1H
9,"E",8X,1PE15.8)
TCUN=A(2)
CALL RASHOK(2,IN,1)
CALL ASIGPT
IF(IDT.EQ.1)DT=DT2/TCUN
RETURN

```

END

```
SUBROUTINE INTFPT(I1,I2,I3,I4)
C   SUBROUTINE TO CALCULATE PROPERTIES AT INTERFACE.
COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), E(2,1000),P(2,1000)
COMMON/TIMUU/ DT, UU1, UU2, I, XMU
100 FORMAT(1H ,I2,1X,I4,3X,6(E15.8,2X),",",I1,2X,"INTF")
110 FORMAT(1H ,10X,"INTERFACE SOLUTION DIVERGENT")
C 120 FORMAT(" *****", 6(E15.8, 2X), "*****")
C2000 FORMAT(1H ,5X,"XA",10X,"UA",10X,"PA",10X,"RHA",9X,"EA",/,
C      1H ,5E11.
C      1 4)
C2001 FORMAT(1H ,5X,"XB",10X,"UB",10X,"PB",10X,"RHB",9X,"EB",/,
C      1H ,5E11.
C      5 4)
      XINP(V1,DV,DX,Y)=V1+DV*Y/DX
      L = 1
      TOL=0.0005
      TOL1 = 1.E-10
      LIM=30
      K=1
C   -   DEFINE PROPERTIES AT POINTS 1, 2, 3, AND 4.
      U1 = U(1, I1)
      C1 = C(1, I1)
      X1 = X(1, I1)
      RH1 = RH(1, I1)
      E1 = E(1, I1)
      P1 = P(1, I1)
      Q1 = Q(1, I1)
      E2 = E(1, I2)
      P2 = P(1, I2)
      RH2 = RH(1, I2)
      Q2 = Q(1, I2)
      C2 = C(1, I2)
      U2 = U(1, I2)
      X3 = X(1, I3)
      U3 = U(1, I3)
      C3 = C(1, I3)
      RH3 = RH(1, I3)
      E3 = E(1, I3)
      P3 = P(1, I3)
      X4 = X(1, I4)
      Q3 = Q(1, I3)
      U4 = U(1, I4)
      C4 = C(1, I4)
C   DEFINE DIFF. QUANTITIES
      DX2=X(1,I4)-X(1,I3)
```



```

DU2=U(1,I4)-U(1,I3)
DC2 = C(1, I4) - C(1, I3)
DE2=E(1,I4)-E(1,I3)
DRH2=RH(1,I4)-RH(1,I3)
DP2 = P(1, I4) - P(1, I3)
DQ2=Q(1,I4) -Q(1,I3)
DX1=X(1,I2)-X(1,I1)
DU1=U(1,I2)-U(1,I1)
DE1=E(1,I2)-E(1,I1)
DRH1 = RH(1,I2) - RH(1,I1)
DP1 = P(1, I2) - P(1, I1)
DQ1=Q(1,I2)-Q(1,I1)
DC1 = C2 -C1
XA = (X4A - (U4 - C4 - (DU2 - DC2)*X4/DX2)*DT)/(1. + (DU2 -
1 DC2)* DT/DX2)
X4A = X3 + U3*DT
C - ESTIMATE PTS A AND B
XH = (X4A - (U1 + C1 - (DU1 + DC1)*X1/DX1)*DT)/(1. + (DU1+
1DC1)*DT /DX1)
DXA = XA - X3
DXB = XB - X1
UA = XINP(U3, DU2, DX2, DXA)
CA = XINP(C3, DC2, DX2, DXA)
PA = XINP(P3, DP2, DX2, DXA)
QA = XINP(Q3, DQ2, DX2, DXA)
EA = XINP(E3, DE2, DX2, DXA)
RHA = EQSTRQ(L, EA, PA)
UB = XINP(U1, DU1, DX1, DXB)
CB = XINP(C1, DC1, DX1, DXB)
PB = XINP(P1, DP1, DX1, DXB)
QB = XINP(Q1, DQ1, DX1, DXB)
EB = XINP(E1, DE1, DX1, DXB)
RHB = EQSTRQ(L, EB, PH)
C - ASSUME VALUES FOR VARIABLES
U4A = U3
U4B = U2
C4A = CA
RH4A = RH3
E4A = E3
P4A = P3
P4B = P4A
C4B = CB
RH4B = RH2
E4B = E2
Q34A = Q3
Q24B = Q2
1 CONTINUE
C BEGINNING OF ITERATION LOOP
X4A = X3 + U3*DT
X4B=X4A

```

```

UMC4A=(U4A+UA-C4A-CA)/2.
UPC4B=(U4B+UB+C4B+CB)/2.
XA=X4A-UMC4A*DT
XB=X4B-UPC4B*DT
DXA=XA-X3
DXB=XB-X1
UA=XINP(U3,DU2,DX2,DXA)
EA=XINP(E3,DE2,DX2,DXA)
PA=XINP(P3,DP2,DX2,DXA)
RHA=EQSTRQ(2,EA,PA)
CA=EQSTCQ(2,EA,RHA,PA)
PEA=EQSTPE(2,EA,RHA)
PE4A=EQSTPE(2,E4A,RH4A)
QA=XINP(Q3,DQ2,DX2,DXA)
UH=XINP(U1,DU1,DX1,DXH)
EH=XINP(E1,DE1,DX1,DXH)
PH=XINP(P1,DP1,DX1,DXH)
RHB=EQSTRQ(1,EH,PH)
CH=EQSTCQ(1,EH,RHB,PH)
PEB=EQSTPE(1,EH,RHB)
PE4B=EQSTPE(1,E4H,RH4B)
QH=XINP(Q1,DQ1,DX1,DXH)
Q4A=Q3
Q4B=Q2
RHC4B=(RHB*CH+RH4B*C4B)/2.
RHC4A=(RHA*CA+RH4A*C4A)/2.
UCX4B=(UB*CB/XB+U4B*C4B/X4B)/2.
UCX4A=(UA*CA/XA+U4A*C4A/X4A)/2.
PRCQ4B=(PEB*QB/(RHB*CH)+PE4B*Q4B/(RH4B*C4B))/2.
PRCQ4A=(PEA*QA/(RHA*CA)+PE4A*Q4A/(RH4A*C4A))/2.
PEQ4B=(PEB*QH+PE4B*Q4B)/2.
PEQ4A=(PEA*QA+PE4A*Q4A)/2.
10 CONTINUE
PRH34A=(P3/(RH3**2)+P4A/(RH4A**2))/2.
PRH24B=(P2/(RH2**2)+P4B/(RH4B**2))/2.
P4AP=(PB/RHC4B+PA/RHC4A+UB-UA+(-(XMU=1.)*(UCX4B
1+UCX4A)+PRCQ4B+PRCQ4A)*DT)/(1./RHC4B+1./RH
2C4A)
P4BP=P4AP
C PRINT 2000,XA,UA,PA,RHA,EA
C PRINT 2001,XB,UB,PB,RHB,EB
U4AP=(PB-PA+RHC4B*UB+RHC4A*UA+(-(XMU=1.)*(UCX4B+
1RHC4B+PEQ4B+(XMU=1.)*(UCX4A+RHC4A-PEQ4A)*DT)/(RHC4
2A+RHC4B)
E4AP=E3+PRH34A*(RH4A-RH3)+Q34A*DT
E4BP=E2+PRH24B*(RH4B-RH2)+Q24B*DT
RH4AP=EQSTRQ(2,E4AP,P4AP)
RH4BP=EQSTRQ(1,E4BP,P4BP)
C4AP=EQSTCQ(2,E4AP,RH4AP,P4AP)
C4BP=EQSTCQ(1,E4BP,RH4BP,P4BP)

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```

      IF( ABS((P4AP - P4A)/P4A) .GT. TOL) GO TO 3
      IF( ABS(U4A) .LT. TOL1) GO TO 40
      IF( ABS((U4AP - U4A)/U4A) .GT. TOL) GO TO 3
40    IF( ABS((E4AP - E4A)/E4A) .GT. TOL) GO TO 3
      IF( ABS((E4HP - E4B)/E4B) .GT. TOL) GO TO 3
      IF( ABS((RH4AP - RH4A)/RH4A) .GT. TOL) GO TO 3
      IF( ABS((RH4BP - RH4B)/RH4B) - TOL) 6, 6, 3
3     IF(K .LT. LIM) GO TO 7
      PRINT 110
      GO TO 6
7     U4A=(U4AP+U4A)/2.
      U4B=U4A
      C4A=(C4AP+C4A)/2.
      C4B=(C4BP+C4B)/2.
      P4A=(P4AP+P4A)/2.
      P4B = P4A
4     RH4A=(RH4A+RH4AP)/2.
      RH4B=(RH4B+RH4BP)/2.
      E4A=(E4A+E4AP)/2.
      E4B=(E4B+E4BP)/2.
      L = 2
C     PRINT 100, 1,I2,X4A,U4A,C4A,P4A,RH4A,E4A,L
      L = 1
C     PRINT 100, 1,I3,X4B,U4B,C4B,P4B,RH4B,E4B,L
5     K = K + 1
      GO TO 1
C     END OF ITERATION LOOP
6     U(2,I2)=U4AP
      U(2,I3)=U4AP
      P(2,I2)=P4AP
      P(2,I3)=P4AP
      C(2,I2)=C4BP
      C(2,I3)=C4AP
      E(2,I2)=E4BP
      E(2,I3)=E4AP
      RH(2,I2)=RH4BP
      RH(2,I3)=RH4AP
      Q(2, I2) = 0.
      Q(2, I3) = 0.
      X(2,I2)=X-A
      X(2,I3)=X4B
      RETURN
      END

```

```

SUBROUTINE NUNDIM
COMMON/INIT/PI1,UI1,RH11,EI1,C11,QI1,PI2,UI2,RH12,EI2,C12,Q
112
COMMON/NDM/PO,RHO,E0,CU

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COMMON/DTTS/DTT
COMMON/NDIM/IT,ITMAX,XXZ
PO=PI1
RHO=RHI1
EO=EI1
CO=C11
TT=IT*CO/XXZ
DTT=DTT*CO/XXZ
ITMAX=ITMAX*CO/XXZ
PI1=PI1/(RHO*CO**2)
RHI1 = RHI1/RHO
UI1 = UI1/CO
CI1 = CI1/CO
EI1=EI1/CO**2
PI2=PI2/(RHO*CO**2)
RHI2 = RHI2/RHO
UI2 = UI2/CO
CI2 = CI2/CO
EI2=EI2/CO**2
RETURN
END

```

```

SUBROUTINE PTARNG
COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), E(2,1000),P(2,1000)
COMMON /TIMOU/ DT,UU1,UU2,I,XMU
COMMON/NOCON/ IS1, IS2, IS3, IS4, INT1, INT2, IFF
COMMON/DTTS/ DTT
COMMON/NNEW/KSHUCK
DIMENSION ME(1000), MA(1000)
800 FORMAT(1H ,I2,I4,3X,6(E15.8,2X),I2)
801 FORMAT (1H ,10X,I4," POINTS BEING ELIMINATED")
802 FORMAT(1H ,10X,I4," POINTS BEING ADDED")
810 FORMAT(11X, " POINT ELIMINATED AT (I," , I4, ")")
812 FORMAT(11X, " NO POINT BEING ADDED.")
814 FORMAT(11X, " NEGATIVE NUMBER OF POINTS ADDED.")
C 815 FORMAT(11X, I4, " POINTS BETWEEN KK =", I4, " AND KK =",
C I4,
C 1 " BEING ADDED.")
820 FORMAT(11X, " POINT AT KK =", I4, " BEING ELIMINATED DUE TO
1 INTERSECTION WITH SHOCK WAVE")
825 FORMAT ( 1H ,10X,I4,"POINTS ADDED BET. KK = ",I4," AND KK =
1 ",I4)
830 FORMAT(" K =", I5, " AND IN =", I5)
C 840 FORMAT(" *****")
C 841 FORMAT(" *****")
C 842 FORMAT(" *****")
C 843 FORMAT(" *****")

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C 850 FORMAT(" DTMAX =", E15.8, " TE =", E15.8)
      860 FORMAT(" NN =", I4, 4(E15.8, 2X))
      1000 FORMAT(" IS1 =", I5, " IS2 =", I5, " INT1 =", I5, " INT2 =",
      1 I5, " IS3 =", I5, " IS4 =", I5, " IMAX =", I5)
C1050 FORMAT(4E15.8)
C1060 FORMAT(" E(1,J) =", E15.8, " P(1,J) =", E15.8, " RH(1,J)
C      =", E15.8,
C      1 " X(1,J) =", E15.8, " J =", I5)
C1100 FORMAT(" J1 =", I5, 5X, " J =", I5, 5X, " DT =", E15.8)
C1110 FORMAT(" DT =", E15.8)
C1200 FORMAT(" IFF =", I5, 10X, " DT =", E15.8)
C1300 FORMAT(" C(1,J) =", E15.8, " E(1,J) =", E15.8, " P(1,J) =",
C      E15.8,
C      1 " RH(1,J) =", E15.8, " X(1,J) =", E15.8, " J =", I5)
      XLINP(V1, DV, DX, DY) = V1 + DV*DY/DX
      QINP( V2, DV1, DV2, DY) = V2 + (DV2*DX1**2+DV1*DX2**2)* DY
      1/ ( DX1*DX2*(DX1 + DX2)) + (-DV1*DX2 + DV2*DX1)*( DY
      2 )**2/(DX1*DX2 *(DX1 + DX2))
C      IF(I .GE. 3) DT1=DTT
      IF(I .EQ. 1) DT1=DT
      IF(DT .GT. DT1) DT1=DT
C      DTT = .005
C      DT1 = DT*6./5.
C      IF(I .EQ. 1) DT1 = DT
C      IF(DT1 .GE. DTT) DT1 = DTT
      TMIN = 0.8
      TMAX = 2.0
      TMAX = 2.0
      TMIN = 0.5
      TMAX = 100.0
      TMAX=5.0
      TMIN = 0.9
      TMAX = 3.0
      DTMIN = TMIN*DT1
      DTMAX = TMAX*DT1
301 FORMAT(1H, "DTMIN=", E15.8, "DTMAX=", E15.8)
      IFF1 = IFF
      IK = 0
      IS1M1 = IS1 - 1
      KKM1 = 1
      IS1M2 = IS1 - 2
      IF(KSHOCK.EQ.1) GO TO 400
      IF(IS1M2 .LE. 1) IS1P = IS1
      IF(IS1M2 .LE. 1) GO TO 15
      DO 10 KK = 2, IS1M1
      IF(IK .EQ. (IS1 - 3)) GO TO 17
9      TE = ADT(KK, KKM1)
      IF(TE .GT. DTMIN) GO TO 8
      IK = IK + 1
      ME(IK) = KK

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      GO TO 10
8   KKM1 = KK
10  CONTINUE
      IS1P = IS1 - IK
      IF (IK .EQ. 0) GO TO 11
      IF (ME(IK) .EQ. IS1M1) GO TO 15
11  TE = ADT(IS1, IS1M1)
      IF (TE .GT. DTMIN) GO TO 15
      IK = IK + 1
      ME(IK) = IS1M1
17  CONTINUE
      IS1P = IS1 - IK
15  CONTINUE
      IS2P1 = IS2 + 1
      INT1M1 = INT1 - 1
      IF (IS2P1 .EQ. INT1) GO TO 24
      KKM1 = IS2
      GO TO 401
400 IS2P1=2
      INT1M1=INT1-1
      IS1P=IS1
401 CONTINUE
      DO 20 KK = IS2P1, INT1M1
16  TE = ADT(KK, KKM1)
      IF (TE .GT. DTMIN) GO TO 19
      IK = IK + 1
      ME(IK) = KK
      GO TO 20
19  KKM1 = KK
20  CONTINUE
22  CONTINUE
      INT1P = INT1 - IK
      IF (IK .EQ. 0) GO TO 23
      IF (ME(IK) .EQ. INT1M1) GO TO 25
23  TE = ADT(INT1, INT1M1)
      IF (TE .GT. DTMIN) GO TO 25
      IK = IK + 1
      ME(IK) = INT1M1
24  INT1P = INT1 - IK
25  CONTINUE
      INT2P1 = INT2 + 1
      IS3M1 = IS3 - 1
      IF (INT2P1 .EQ. IS3) GO TO 32
      KKM1 = INT2
      IF (INT2P1 .EQ. IS3M1) GO TO 31
      DO 30 KK = INT2P1, IS3M1
26  TE = ADT(KK, KKM1)
      IF (TE .GT. DTMIN) GO TO 29
      IK = IK + 1
      ME(IK) = KK

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      GO TO 30
29 KKM1 = KK
30 CONTINUE
31 CONTINUE
    IS3P = IS3 - IK
    IF ( IK .EQ. 0 ) GO TO 34
    IF(ME(IK) .EQ. IS3M1) GO TO 35
34 TE = ADT(IS3, IS3M1)
    IF(TE .GT. DTMIN) GO TO 35
    IK = IK + 1
    ME(IK) = IS3M1
32 IS3P = IS3 - IK
35 CONTINUE
    IS4P1 = IS4 + 1
    IFFM1 = IFF - 1
    KKM1 = IS4
    DO 40 KK = IS4P1, IFFM1
36 TE = ADT(KK, KKM1)
    IF(TE .GT. DTMIN) GO TO 39
    IK = IK + 1
    ME(IK) = KK
    GO TO 40
39 KKM1 = KK
40 CONTINUE
    IFFP = IFF - IK
    IF(IK .EQ. 0) GO TO 41
    IF(ME(IK) .EQ. IFFM1) GO TO 45
41 TE = ADT(IEF, IFFM1)
    IF(TE .GT. DTMIN) GO TO 45
    IK = IK + 1
    ME(IK) = IFFM1
    IFFP = IFF - IK
45 CONTINUE
    IS1 = IS1P
C - END OF ELIMINATING POINTS.
    IS2 = IS1P + 1
    IS3 = IS3P
    IS4 = IS3P + 1
    INT2 = INT1P + 1
    INT1 = INT1P
    IFF = IFFP
    IF ( IK .EQ. 0 ) GO TO 56
    JK = 1
    K = 1
    DO 55 KK = 1, IFF1
    IF ( ME(JK) .EQ. KK ) GO TO 53
    P( 1, K ) = P( 1, KK )
    U( 1, K ) = U(1, KK)
    RH(1, K ) = RH(1, KK )
    E(1, K) = E(1, KK)

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      C(1,K) = C(1,KK)
      Q(1,K) = Q(1,KK)
      X(1,K) = X(1,KK)
      K = K + 1
      GO TO 55
53  CONTINUE
      IF ( JK .EQ. IK) GO TO 55
      JK = JK + 1
55  CONTINUE
56  CONTINUE
      IF(IK .EQ. 0) GO TO 49
      DO 48 J = 1, IK
48  CONTINUE
49  CONTINUE
      DO 50 J = 1, IFF
C    50 PRINT 800, I,J,X(1,J),U(1,J),C(1,J),P(1,J),RH(1,J),E(1,J),L
C    =    ADD POINTS STARTS.
C    =    IK = TOTAL NUMBER OF POINTS TO BE ADDED.
C    IF( IFF .GT. 0 ) GO TO 100
      IK = 0
      IF(KSHOCK.EQ.1) GO TO 420
      DO 60 KK = 2, IS1
      KKM1 = KK - 1
      MA(KKM1) = IK
      TE = ADT(KK, KKM1)
C    PRINT 850,DTMAX, TE
      IF(X(1,KK) .LT. 0.9E0*X(1,IFF)) GO TO 60
      IF(X(1,KK) .LT.0.99E0*X(1,IFF)) GO TO 60
      DTMAX=3.0E0*DT
      IF(TE .LT. DTMAX) GO TO 60
      NN = (X(1, KK) - X(1, KKM1))/((C(1, KK) + C(1, KKM1))*DT)*2
1.   IF(NN .LE. 1) GO TO 60
      IK = IK + NN - 1
60  CONTINUE
      MA(IS1) = IK
      IS1P = IS1 + IK
      IS2P1 = IS2 + 1
      GO TO 421
420  IS2P1=2
421  CONTINUE
      DO 65 KK = IS2P1, INT1
      KKM1 = KK - 1
      MA(KKM1) = IK
      TE = ADT(KK, KKM1)
      DTMAX=1.8E0*DT
      IF(TE .LT. DTMAX) GO TO 65
      NN = (X(1, KK) - X(1, KKM1))/((C(1, KK) + C(1, KKM1))*DT)*2
1.   IF(NN .LE. 1) GO TO 65

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```

      IK = IK + NN - 1
65 CONTINUE
      MA(INT1) = IK
      INT1P = INT1 + IK
      INT2P1 = INT2 + 1
      DO 70 KK = INT2P1, IS3
      KKM1 = KK - 1
      MA(KKM1) = IK
      TE = ADT(KK, KKM1)
      DTMAX=3.0E0*DT
      IF(TE .LT. DTMAX) GO TO 70
      NN = (X(1, KK) - X(1, KKM1))/((C(1, KK) + C(1, KKM1))*DT)*2
      1.
302 FORMAT(1H, "KK=", I4, "NN=", I4, "TE=", E15.8, "DT=", E15.8)
      IF(NN .LE. 1) GO TO 70
      IK = IK + NN - 1
70 CONTINUE
      MA(IS3) = IK
      IS3P = IS3 + IK
      IS4P1 = IS4 + 1
      DO 75 KK = IS4P1, IFF
      KKM1 = KK - 1
      MA(KKM1) = IK
      IF(IFF .GT. 0.) GO TO 75
      TE = ADT(KK, KKM1)
      IF(TE .LT. DTMAX) GO TO 75
      NN = (X(1, KK) - X(1, KKM1))/((C(1, KK) + C(1, KKM1))*DT)*2
      1.
      IF(NN .LE. 1) GO TO 75
      IK = IK + NN - 1
75 CONTINUE
      MA(IFF) = IK
      IFFP = IFF + IK
303 FORMAT(1H, "IFF=", I4, "IFFP=", I4, "IK=", I4)
      IF(MA(IFF) .GE. 1) GO TO 76
      GO TO 77
76 X(1, IFFP) = X(1, IFF)
      P(1, IFFP) = P(1, IFF)
      U(1, IFFP) = U(1, IFF)
      E(1, IFFP) = E(1, IFF)
      RH(1, IFFP) = RH(1, IFF)
      C(1, IFFP) = C(1, IFF)
      Q(1, IFFP) = Q(1, IFF)
77 CONTINUE
      K = IFFP
      DO 80 KK = 2, IFF
      IN = IFF - KK + 1
      NPT = MA(IN + 1) - MA(IN)
      K = K - NPT - 1
      X(1, K) = X(1, IN)

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```

P(1, K) = P(1, IN)
U(1, K) = U(1, IN)
E(1, K) = E(1, IN)
RH(1, K) = RH(1, IN)
C(1, K) = C(1, IN)
Q(1, K) = Q(1, IN)
80 CONTINUE
C CALCULATE PROPERTIES AT ADDED PTS.
KCHK = 1
  IF(KSHOCK.EQ.1) KCHK=2
  K = 1
79 GO TO (H1, H2, H3, H4), KCHK
H1 M1 = 2
  M2 = IS1 - 1
  GO TO 90
H2 M1 = IS2 + 1
  IF(KSHOCK.EQ.1) M1=2
  M2 = INT1 - 1
  IF(M1 .EQ. INT1) GO TO 92
  GO TO 90
H3 M1 = INT2 + 1
  M2 = IS3 - 1
  IF(M1 .EQ. IS3) GO TO 93
  GO TO 90
H4 M1 = IS4 + 1
  M2 = IFF - 1
  IF(M1 .EQ. IFF) GO TO 98
90 CONTINUE
DO 86 KK = M1, M2
  NPT2 = MA(KK + 1) - MA(KK)
  NPT1 = MA(KK) - MA(KK - 1)
  K = K + NPT1 + 1
  IF(NPT1 .EQ. 0) GO TO 86
  IF(NPT1 .LT. 0) PRINT 814
  XP1 = NPT1 + 1
  DX = X(1, K) - X(1, K - NPT1 - 1)
  DY1 = -DX/XP1
  DX1 = DX
  DX2 = X(1, K + NPT2 + 1) - X(1, K)
  DY = DY1
DO 85 IA = 1, NPT1
  P2 = P(1, K)
  U2 = U(1, K)
  E2 = E(1, K)
  RH2 = RH(1, K)
  Q2 = Q(1, K)
  C2 = C(1, K)
  DP1 = P(1, K) - P(1, K - NPT1 - 1)
  DU1 = U(1, K) - U(1, K - NPT1 - 1)
  DE1 = E(1, K) - E(1, K - NPT1 - 1)

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DRH1 = RH(1, K) - RH(1, K - NPT1 - 1)
DQ1 = Q(1, K) - Q(1, K - NPT1 - 1)
UC1 = C(1, K) - C(1, K - NPT1 - 1)
DP2 = P(1, K + NPT2 + 1) - P(1, K)
DU2 = U(1, K + NPT2 + 1) - U(1, K)
DE2 = E(1, K + NPT2 + 1) - E(1, K)
URH2 = RH(1, K + NPT2 + 1) - RH(1, K)
UQ2 = Q(1, K + NPT2 + 1) - Q(1, K)
UC2 = C(1, K + NPT2 + 1) - C(1, K)
P(1, K - IA) = QINP(P2, DP1, DP2, DY)
U(1, K - IA) = QINP(U2, DU1, DU2, DY)
E(1, K - IA) = QINP(E2, DE1, DE2, DY)
RH(1, K - IA) = QINP(RH2, DRH1, DRH2, DY)
Q(1, K - IA) = QINP(Q2, DQ1, DQ2, DY)
C(1, K - IA) = QINP(C2, DC1, UC2, DY)
X(1, K - IA) = X(1, K) + DY
XIA = IA + 1
DY = DY1 * XIA
C PRINT 800, I, J, X(1, J), U(1, J), C(1, J), P(1, J), RH(1, J), E(1, J), L
M5 CONTINUE
J = K - IA
M6 CONTINUE
GO TO (91, 92, 93, 94), KCHCK
91 M3 = IS1
GO TO 96
92 M3 = INT1
GO TO 96
93 M3 = IS3
GO TO 96
94 GO TO 98
96 CONTINUE
NPT2 = MA(M3) - MA(M3 - 1)
K = K + NPT2 + 1
IF(NPT2 .LE. 0) GO TO 97
XP2 = NPT2 + 1
UX = X(1, K) - X(1, K - NPT2 - 1)
UY1 = -UX/XP2
DY = UY1
DO 95 IA = 1, NPT2
P2 = P(1, K)
U2 = U(1, K)
E2 = E(1, K)
RH2 = RH(1, K)
Q2 = Q(1, K)
C2 = C(1, K)
DP2 = P(1, K) - P(1, K - NPT2 - 1)
DU2 = U(1, K) - U(1, K - NPT2 - 1)
DE2 = E(1, K) - E(1, K - NPT2 - 1)
DRH2 = RH(1, K) - RH(1, K - NPT2 - 1)
DQ2 = Q(1, K) - Q(1, K - NPT2 - 1)

```

```

DC2 = C(1, K) - C(1, K - NPT2 - 1)
J = K - IA
P(1, J) = XLINP(P2, DP2, UX, DY)
U(1, J) = XLINP(U2, DU2, UX, DY)
E(1, J) = XLINP(E2, DE2, UX, DY)
Q(1, J) = XLINP(Q2, DQ2, UX, DY)
C(1, J) = XLINP(C2, DC2, UX, DY)
RH(1, J) = XLINP(RH2, DRH2, DX, DY)
X(1, J) = X(1, K) + DY
XIA = IA + 1
DY = DY1 * XIA
C PRINT 800, I, J, X(1, J), U(1, J), C(1, J), P(1, J), RH(1, J), E(1, J), L
95 CONTINUE
97 CONTINUE
K = K + 1
KCHCK = KCHCK + 1
IF(KCHCK .LE. 4) GO TO 79
C - COMPLETE ADD PTS.
98 CONTINUE
DO 101 J = 2, IFF
IF(MA(J) .EQ. MA(J-1)) GO TO 101
N = MA(J) - MA(J-1)
JM1 = J - 1
101 CONTINUE
IS1 = IS1P
IS2 = IS1P + 1
IS3 = IS3P
IS4 = IS3P + 1
INT1 = INT1P
INT2 = INT1P + 1
IFF = IFFP
C PRINT 1000, IS1, IS2, INT1, INT2, IS3, IS4, IFF
C DO 99 J = 1, IFF
C 99 PRINT 800, I, J, X(1, J), U(1, J), C(1, J), P(1, J), RH(1, J), E(1, J), L
100 CONTINUE
C DO 250 J = 1, IFF
C 250 PRINT 800, I, J, X(1, J), U(1, J), C(1, J), P(1, J), RH(1, J), E(1, J), L
XIS1 = X(1, IS1) + UU1 * DT1
XIS3 = X(1, IS3) + UU2 * DT1
XIS2 = XIS1
XIS4 = XIS3
XINT = X(1, INT1) + U(1, INT1) * DT1
C - IK = NO PTS ELIMINATED.
C - ME(IK) = PT OF ORIGINAL NO BEING ELIMINATED
IK = 0
IF(KSHUCK.EQ.1) GO TO 116
IS1M1 = IS1 - 1
IF ( UU1 .GT. 0. ) GO TO 107
DO 105 KK = 2, IS1M1
XD = XIS1 - (X(1, KK) + U(1, KK) * DT1)

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      IF(XD .GT. 0.) GO TO 105
      IK = IK + 1
      ME(IK) = KK
105  CONTINUE
      IS1P = IS1 - IK
      GO TO 116
107  IS1P = IS1 - IK
110  CONTINUE
      IS2P1 = IS2 + 1
      INT1M1 = INT1 - 1
      IF ( UU1 .LT. 0. ) GO TO 116
      DO 115 KK = IS2P1, INT1M1
C      XD = XIS1 = (X(1, KK) + U(1, KK) * DT1 )
      XD = XIS1 = (X(1, KK) + U(1, KK) * DT1 ) - 0.00100
      IF(XD .LT. 0.) GO TO 115
      IK = IK + 1
      ME(IK) = KK
115  CONTINUE
116  CONTINUE
      INT1P = INT1 - IK
120  CONTINUE
      INT2P1 = INT2 + 1
      IS3M1 = IS3 - 1
      IF ( UU2 .GT. 0. ) GO TO 127
      DO 125 KK = INT2P1, IS3M1
C      XD = XIS3 = ( X(1, KK) + U(1, KK) * DT1 )
      XD = XIS3 = ( X(1, KK) + U(1, KK) * DT1 ) - 0.00100
      IF(XD .GT. 0.) GO TO 125
      IK = IK + 1
      ME(IK) = KK
125  CONTINUE
      IS3P = IS3 - IK
      GO TO 136
127  IS3P = IS3 - IK
130  CONTINUE
      IS4P1 = IS4 + 1
      IFFM1 = IFF - 1
      IF ( UU2 .LT. 0. ) GO TO 136
      DO 135 KK = IS4P1, IFFM1
      XD = XIS4 = (X(1, KK) + U(1, KK) * DT1)
      IF(XD .LT. 0.) GO TO 135
      IK = IK + 1
      ME(IK) = KK
135  CONTINUE
136  CONTINUE
      IFFP = IFF - IK
140  CONTINUE
      IF ( IK .EQ. 0 ) GO TO 161
      K = 1
      JK = 1

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```

DO 150 KK = 1, IFF
  IF ( ME(JK) .EQ. KK) GO TO 145
  P(1, K) = P(1, KK)
  U(1, K) = U(1, KK)
  RH(1, K) = RH(1, KK)
  E(1, K) = E(1, KK)
  C(1, K) = C(1, KK)
  Q(1, K) = Q(1, KK)
  X(1, K) = X(1, KK)
  K = K + 1
GO TO 150
145 CONTINUE
  IF(JK .EQ. IK) GO TO 150
  JK = JK + 1
150 CONTINUE
  IF(IK .EQ. 0) GO TO 161
146 CONTINUE
  DO 160 J = 1, IK
160 CONTINUE
161 IS1 = IS1P
  IS2 = IS1P + 1
  IS3 = IS3P
  IS4 = IS3P + 1
  INT1 = INT1P
  INT2 = INT1P + 1
  IFF = IFFP
C   DO 251 J = 1, IFF
C 251 PRINT 800, 1, J, X(1, J), U(1, J), C(1, J), P(1, J), RH(1, J), E(1, J), L
      RETURN
      END

```

```

SUBROUTINE RASHOK(L, IN, MSR)
COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), E(2,1000),P(2,1000)
COMMON/INIT/PI1,UI1,RH11,EI1,C11,Q11,PI2,UI2,RH12,EI2,C12,Q
112
COMMON / SHK4B / U4B,C4B,RH4B,E4B,P4B,X4B,Q4B ,UUU
COMMON /SHK4A / U4A,C4A,RH4A,E4A,P4A,X4A,Q4A
COMMON/TIMUU/ DT, UU1, UU2, 1, XMU
COMMON/RAWAV / XR(30),UR(30),CR(30),RHR(30),ER(30),PR(30),R
1HP(30)
COMMON /C1AND2/ PF1,UF1,RHF1,EF1,CF1,QF1,PF2,UF2,RHF2,EF2,C
1F2,QF2, XF,XS
COMMON/SINPT/ PI, UI, RHI, UF, XZ, PF, IR1, IR2
C   IN = OF INTERVALS DIV. FOR PRESSURE., MSR = 1 -
C   RIGHT S
C   AND LEFT RAWAVE, MSR = 2 - LEFT SHOCK AND RIGHT
C   RAWAVE.

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```

NIT=100
TOL = 0.0005
MAX=100
IR1 = 1
IR2 = IN + 1
K = 1
PI = PI1
UI = UI1
P4A = PI2
RH1 = RH11
RH4A = RH12
E4A = E12
C4A = C12
U4A = UI2
MS = 1
MR = 1
LA=1
LS=2
IF (MSR .EQ. 1) GO TO 10
MS = 2
MR = 2
LA=2
LS=1
10 CONTINUE
PF = (PI + P4A)/2.
P4B = PF
CALL RAWAVE (LA,IN,MR)
CALL SHOKEQ(LS,MS,1)
15 CONTINUE
U4B = (U4B + UF)/2.
CALL SHOKEQ (LS,MS,2)
PF = P4B
CALL RAWAVE (LA,IN,MR)
IF (ABS((U4B-UF)/UF) .LT. TOL) GO TO 30
IF (K .LT. NIT) GO TO 20
GO TO 30
20 CONTINUE
GO TO 15
30 CONTINUE
INF = IN + 1
DO 40 J = 1, INF
X(1,J) = XR(J)
P(1,J) = PR(J)
U(1,J) = UR(J)
E(1,J) = ER(J)
RH(1,J) = RHR(J)
C(1,J) = CR(J)
Q(1,J) = 0.
40 CONTINUE
INT1 = INF + 1

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INT2 = INT1 + 1
X(1,INT1) = XZ + UF*DT
P(1,INT1) = PF
RH(1,INT1) = RHR(INF)
E(1,INT1) = ER(INF)
U(1,INT1) = UF
C(1,INT1) = CR(INF)
Q(1,INT1) = 0.
X(1,INT2) = X(1,INT1)
P(1,INT2) = PF
RH(1,INT2) = RH4B
E(1,INT2) = E4B
U(1,INT2) = UF
C(1,INT2) = C4B
Q(1,INT2) = 0.
IS3 = INT2 + 1
IS4 = IS3 + 1
X(1,IS3) = xZ + UUU*DT
P(1,IS3) = PF
RH(1,IS3) = RH4B
U(1,IS3) = UF
E(1,IS3) = E4B
Q(1,IS3) = 0.
C(1,IS3) = C4B
X(1,IS4) = X(1,IS3)
P(1,IS4) = P4A
RH(1,IS4) = RH4A
E(1,IS4) = E4A
C(1,IS4) = C4A
U(1,IS4) = U4A
Q(1,IS4) = 0.
IX = 1
XF = X(1, INT1)
XS = X(1, IS3)
PF1 = P(1, INT1)
UF1 = U(1, INT1)
RHF1 = RH(1, INT1)
EF1 = E(1, INT1)
CF1 = C(1, INT1)
QF1 = Q(1, INT1)
PF2 = P(1, INT2)
UF2 = U(1, INT2)
RHF2 = RH(1, INT2)
EF2 = E(1, INT2)
CF2 = C(1, INT2)
QF2 = Q(1, INT2)
914 FORMAT(1H0,I5,5X,6(1PE15.8))
922 FORMAT(1H1,"THESE POINTS DEFINE THE INITIAL SINGULARITY AND
      1UT THE INTERFACE"/
      2          1H0,"POINT NO. ",7X,"X",14X,"U",14X,"C",14X,"

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      3P",13X,"RH",14X,"E"/ 1H,"RAREFACTION IN REGION ONE")
924 FORMAT(1H,"INTERFACE")
925 FORMAT(1H,"SHOCK IN REGION TWO")
926 FORMAT(1H0,"SHOCK VELOCITY ",1PE15.8)
      PRINT 922
      A=1.0
      DO 50 J=1,IS4
      IF(J.EQ.INT1)PRINT 924
      IF(J.EQ.IS3)PRINT 925
      PRINT 914,J,A,U(1,J),C(1,J),P(1,J),RH(1,J),E(1,J)
50 CONTINUE
      PRINT 926,UUU
      RETURN
      END

```

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      SUBROUTINE RAWAVE(L, IN, MR)
C - COMPUTE RAREFACTION WAVE.
C - RHI, PI, UI; INITIAL PROPERTIES.
C - PF; PRESSURE AT CONTACT LINE.
C - IN; NO. OF INTERVALS TO BE DIVIDED FOR PRESSURE.
C - MR = 1, LEFT RUNNING WAVE; MR = 2, RIGHT RUNNING WAVE.
      COMMON/RAWAV / X(30),U(30),C(30),RH(30),E(30),P(30),RHP(30)
      COMMON/SINPT/ F1, UI, RHI, UF, XZ, PF, IR1, IR2
      COMMON/TIMUU/ DT, UU1, UU2, I, XMU
100 FORMAT(" NOT CONVERGING IN RAWAVE ON N =", I2)
900 FORMAT(12X, "X", 16X, "U", 16X, "C", 17X, "P", 17X, "RH", 17
1X, "E")
1000 FORMAT(4X, 6(E15.8, 2X), I2)
101 FORMAT(1H,"ROUTINE RAWAVE L=",I3," IN=",I3," MR=",I3)
      TOL = 0.0001
      MAX=100
      SIGN = -1.
      IF(MR .EQ. 2) SIGN = 1.
C - DEFINE PROPERTIES.
      P(1) = PI
      U(1) = UI
      RH(1) = RHI
      E(1) = EQSTEQ(L, RHI, PI)
      C(1) = EQSTCW(L, E(1), RHI, PI)
      X(1) = XZ + (U(1) + SIGN*C(1))*DT
      XIN = IN
      DP = (PF - PI)/XIN
      INF = IN + 1
      DO 5 N = 2, INF
5 P(N) = P(N-1) + DP
      XINF = INF
      DO 25 N = 2, INF
C - ASSUME VALUES FOR VARIABLES.

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```

      K = 1
      RH(N)=RH(N-1) * (1.+1./XINF*SIGN)
      C(N) = C(N-1)
      RHC = RH(N-1)*C(N-1)
C    -  CALCULATION OF PROPERTIES.
      10 CONTINUE
      RHC = (RH(N-1)*C(N-1) + RH(N)*C(N))/2.
      PRH = (P(N-1)/(RH(N-1)**2) + P(N)/(RH(N)**2))/2.
      U(N) = SIGN*(P(N) - P(N-1))/RHC + U(N-1)
      E (N) = PRH*(RH(N) - RH(N-1)) + E(N-1)
      RHP(N) = EQSTQC(L, E (N), P(N))
      C(N) = EQSTCQ(L, E (N), RHP(N), P(N))
1011 FORMAT(1H, "RHP(N)=", E15.8, " C(N)=", E15.8)
110 FORMAT(1H0, "RHP=", E13.0, "E=", E13.6, "U=", E13.6,
1      "RHC=", E13.6, "PRH=", E13.6)
      IF( ABS((RHP(N) - RH(N))/RH(N)) .GT. TOL) GO TO 20
      GO TO 22
      20 CONTINUE
      IF(K .LT. MAX) GO TO 21
      PRINT 100, N
      GO TO 22
C    GO TO 30
      21 CONTINUE
      IF(K .GE. 15) GO TO 211
      RH(N)=( RH(N)+RHP(N)) / 2.
      GO TO 212
      211 FF=UP-U(N)
      FFRH=0.5E0*SIGN*C(N)*(P(N)-P(N-1))/RHC**2
      RH(N)=RH(N)-FF / FFRH
      IF(UP .LT. 0.1E-6) GO TO 2111
      FF=FF/UP
      2111 CONTINUE
      TAL=TOL*1.E-2
      IF( ABS(FF) .LT. TAL) GO TO 22
1010 FORMAT(1H, "RH(N)=", E15.8, "FF=", E15.8, "FFRH=", E15.8)
      212 CONTINUE
      C(N)=EQSTCQ(L, E(N), RH(N), P(N))
      UP=U(N)
      K = K + 1
      GO TO 10
      22 CONTINUE
      X(N) = XZ + (U(N) + SIGN*C(N))*DT
C    PRINT 900
      25 CONTINUE
      PF = P(INF)
      UF = U(INF)
110 FORMAT(1H, " PF = ", E15.8, " UF = ", E15.8)
      30 RETURN
      END

```

"C

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C - SUBROUTINE REFLCK(IS1, XU)
    SUBROUTINE TO CHECK REFLECTION OF SECOND SHOCK.
    COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), E(2,1000),P(2,1000)
    COMMON/TIMUU/ DT, UU1, UU2, I, XMU
    XU = X(1, IS1) + UU1*DT
    RETURN
    END

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C - SUBROUTINE REFLSK(L)
    SUBROUTINE FOR SHOCK REFLECT AT THE CENTER.
    COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), E(2,1000),P(2,1000)
    COMMON/TIMUU/ DT, UU1, UU2, I, XMU
    COMMON/NOCON/ IS1, IS2, IS3, IS4, INT1, INT2, IMAX
    COMMON /SHK4A / U4A,C4A,RH4A,E4A,P4A,X4A,Q4A
    COMMON / SHK4B / U4B,C4B,RH4B,E4B,P4B,X4B,Q4B,UUU
    COMMON/SHKI/ EP
800 FORMAT(" SHK BEING REFLECTED AT THE CENTER")
801 FORMAT(" MACH NO FOR THE REFLECTED SHOCK =", E15.8, /, "
1VELOCITY OF THE SECOND SHOCK =", E15.8)
802 FORMAT(1H , I2, 1X, I4, 3X, 6(E15.8, 2X), I2)
803 FORMAT(1H , I2, 1X, I4, 3X, 6(E15.8, 2X), " REFLSK")
    L = 1
    XM = -UU1/C(1, IS2)
    UU1 = -UU1
    X(2, IS2) = X(1, IS2)
    P(2, IS2) = P(1, IS2)
    U(2, IS2) = U(1, IS2)
    RH(2, IS2) = RH(1, IS2)
    E(2, IS2) = E(1, IS2)
    C(2, IS2) = C(1, IS2)
    Q(2, IS2) = Q(1, IS2)
    U4A = U(2, IS2)
    C4A = C(2, IS2)
    RH4A = RH(2, IS2)
    E4A = E(2, IS2)
    P4A = P(2, IS2)
    CALL SHKEQ(L, 1, 3)
    X(2, IS1) = X(2, IS2)
    P(2, IS1) = P4B
    U(2, IS1) = U4B
    RH(2, IS1) = RH4B
    E(2, IS1) = E4B
    C(2, IS1) = C4B
    Q(2, IS1) = Q(2, IS2)
    IS1M1 = IS1 - 1
    DO 10 K = 1, IS1M1

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```

X(2, K) = X(1, K)
P(2, K) = P(2, IS1)
RH(2, K) = RH(2, IS1)
E(2, K) = E(2, IS1)
C(2, K) = C(2, IS1)
Q(2, K) = Q(2, IS1)
10 CONTINUE
XIS1M1 = IS1 - 1
UU = U(2, IS1)/XIS1M1
U(2, 1) = 0.
DO 15 K = 2, IS1M1
15 U(2, K) = U(2, K-1) + UU
DO 21 J = IS1, IS2
21 PRINT 803, I, J, X(2, J), U(2, J), C(2, J), P(2, J), RH(2, J), E(2, J)
RETURN
END

```

```

SUBROUTINE SHFPT(L, I1, I2, I3, I4, I5, I6, UU)
COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), E(2,1000),P(2,1000)
COMMON /SHK4A / U4A,C4A,RH4A,E4A,P4A,X4A,Q4A
COMMON / SHK4B / U4B,C4B,RH4B,E4B,P4B,X4B,Q4B ,UUU
COMMON/SHKI/ EP
COMMON/TIMUU/ DT, UU1, UU2, I, XMU
COMMON/GNPSHB/ XB
COMMON / REFL / TREF,T
C 800 FORMAT(" XH =", E15.8, " UB =", E15.8, " CB =", E15.8, "
C X4B =",
C 1 E15.8)
C 801 FORMAT(" CALCULATION OF ITERATION IN SHOCK FRONT POINT")
C 802 FORMAT(" P4B =", E15.8, " U4B =", E15.8, " E4B =", E15.8,
C 1 " RH4B =", E15.8, " C4B =", E15.8, " X4B =", E15.8)
C 805 FORMAT(" SHOCK DOES NOT EXIST; INITIATE SHOCK")

C 810 FORMAT(" MS BEING CHANGED, MS =", I2)
820 FORMAT(1H , 4X, "SHOCK VELOCITY FOR THE LEFT SHOCK UU1 =", E1
15.8)
821 FORMAT(1H , 4X, "SHOCK VELOCITY FOR THE RIGHT SHOCK UU2 =",
1E15.8)
850 FORMAT(1H , 6(I4,2X))
860 FORMAT (1H , 6(E15.8))
900 FORMAT(1H , I2, 1X, I4, 3X, 6(E15.8, 2X), I2, 2X, " SF")
1000 FORMAT(" SHOCK FRONT POINT NOT CONVERGING.")
WINP( V2, DV1, DV2, DY) = V2 + (DV2*DX1**2+DV1*DX2**2)* DY
1/ ( DX1*DX2*(DX1 + DX2)) + (-DV1*DX2 + DV2*DX1)*( DY
2 )**2/(DX1*DX2 *(DX1 + DX2))
C - MS = 1, RIGHT RUNNING SHOCK; MS = 2, LEFT RUNNING SHOCK.
C IF ( UU .GE. 0.) MS = 1

```

```

C      IF(UU .LT. 0. ) MS = 2
C      IF(L .EQ. 2) GO TO 3
C      IF(T .GT. TREF .AND. L .EQ. 1) GO TO 3
C      IF(UU .LE. 0.) GO TO 3
C      MS = 2
C      SIGN = -1.
C      GO TO 50
C      3 CONTINUE
C      MK = MS
C      MS = 2
C      IF(U(1, 13) .LT. UU) MS = 1
C      IF(U(1, 13) .GT. UU) MS = 2
C      TOL = 0.0005
C      TOL1 = 1.E-10
C      NIT = 20
C          NIT=30
C      EP = 0.01
C      ICHCK = 1
C      K = 1
C      - DEFINE PROPERTIES.
C      5 CONTINUE
C      IF(MS .EQ. 1) SIGN = 1.
C      IF(MS .EQ. 2) SIGN = -1.
C      IF(MS .EQ. 2) GO TO 7
C      X2 = X(1, 12)
C      U2 = U(1, 12)
C      C2 = C(1, 12)
C      E2 = E(1, 12)
C      P2 = P(1, 12)
C      RH2 = RH(1, 12)
C      Q2 = Q(1, 12)
C      DX1 = X(1, 12) - X(1, 11)
C      DU1 = U(1, 12) - U(1, 11)
C      DC1 = C(1, 12) - C(1, 11)
C      DE1 = E(1, 12) - E(1, 11)
C      DRH1 = RH(1, 12) - RH(1, 11)
C      DP1 = P(1, 12) - P(1, 11)
C      DQ1 = Q(1, 12) - Q(1, 11)
C      DX2 = X(1, 13) - X(1, 12)
C      DU2 = U(1, 13) - U(1, 12)
C      DC2 = C(1, 13) - C(1, 12)
C      DE2 = E(1, 13) - E(1, 12)
C      DRH2 = RH(1, 13) - RH(1, 12)
C      DP2 = P(1, 13) - P(1, 12)
C      DQ2 = Q(1, 13) - Q(1, 12)
C      GO TO 8
C      7 CONTINUE
C      X2 = X(1, 15)
C      U2 = U(1, 15)
C      C2 = C(1, 15)

```

```

E2 = E(1, 15)
P2 = P(1, 15)
RH2 = RH(1, 15)
U2 = U(1, 15)
DX1 = X(1, 15) - X(1, 14)
DU1 = U(1, 15) - U(1, 14)
DC1 = C(1, 15) - C(1, 14)
DE1 = E(1, 15) - E(1, 14)
URH1 = RH(1, 15) - RH(1, 14)
DP1 = P(1, 15) - P(1, 14)
DQ1 = Q(1, 15) - Q(1, 14)
DX2 = X(1, 16) - X(1, 15)
DU2 = U(1, 16) - U(1, 15)
DC2 = C(1, 16) - C(1, 15)
DE2 = E(1, 16) - E(1, 15)
URH2 = RH(1, 16) - RH(1, 15)
UP2 = P(1, 16) - P(1, 15)
DQ2 = Q(1, 16) - Q(1, 15)
C - COMPUTE X4B
8 CONTINUE
X4B = X(1, 13) + UU*DT
UB = U2
CB = C2
XB = X2
C - COMPUTE XB BY ITERATION.
9 CONTINUE
UXB = XB - X2
XBP = X4B - (UB + SIGN*CB)*DT
UB = QINP(U2, DU1, DU2, DXB)
CB = QINP(C2, DC1, DC2, DXB)
IF(ABS((XBP - XB)/XBP) .LT. TOL) GO TO 10
XB = (XB + XBP)/2.
C PRINT 800, XB, UB, CB, X4B
GO TO 9
10 CONTINUE
C IF(MS .EQ. 2) GO TO 20
C IF(XB .GE. X(1, 13)) GO TO 30
C GO TO 22
C 20 IF(XB .LE. X(1, 13)) GO TO 30
C 22 CONTINUE
C PRINT 801
U4B = U2
23 CONTINUE
IF(MS .EQ. 1) GO TO 29
CALL GNPSHB(L, 14, 15, 16, X4B, MS)
GO TO 31
29 CALL GNPSHB(L, 11, 12, 13, X4B, MS)
31 U4B1 = U4B
24 IF(MS .EQ. 1) GO TO 25
CALL GNPSHA(L, 11, 12, 13, X4B)

```

```

      GO TO 26
25 CALL GNPSHA(L, I4, I5, I6, X4B)
26 CALL SHOEQ(L, MS, 1)
   IF((K=(K/2)+2) .EQ. 0) GO TO 265
   U4UA=UUU
   U4BA=U4B
   GO TO 268
265 UUUB=UUU
   U4BB=U4B
268 IF(K .LT. 10) GO TO 269
   IF(ABS(U4UA-U4UB) .LT. 0.1E-07) GO TO 269
   BM=(U4BA-U4BB) / (UUUA-UUUB)
   U4B=U4BB+ 0.5*(UUUA-U4BB)*BM
269 IF( ABS(U4B1) .LT. TOL1) GO TO 27
   IF( ABS((U4B1 - U4B)/U4B1) .LT. TOL) GO TO 60
27 CONTINUE
   IF(K .GE. NIT) GO TO 20
   U4B = (U4B1 + U4B)/2.
   K = K + 1
C   PRINT 802, P4B, U4B, E4B, RH4B, C4B, X4B
   GO TO 23
28 PRINT 1000
   GO TO 50
C 30 CONTINUE
C   PRINT 805
C   IF(L .EQ. 2) GO TO 50
C   IF ( T .LT. TREF ) MS = 2
C   IF ( T .GE. TREF ) MS = 1
C   IF(MS .EQ. 1) SIGN = 1.
C   IF(MS .EQ. 2) SIGN = -1.
C   GO TO 50
C   IF(L .EQ. 2) GO TO 50
C   - SHOCK DOES NOT EXIST.
C   IF(ICHCK .EQ. 2) GO TO 50
C   IF(MS .EQ. 1) IS = 13
C   IF(MS .EQ. 2) IS = 14
C 40 CONTINUE
C   ICHCK = 2
C   P4A = P(1, IS)
C   U4A = U(1, IS)
C   E4A = E(1, IS)
C   RH4A = RH(1, IS)
C   C4A = C(1, IS)
C   Q4A = Q(1, IS)
C   IF(MK .EQ. 1) MS = 2
C   IF ( MK .EQ. 2) MS = 1
C   PRINT 810, MS
C   CALL SHOKIN(L, MS, 1, IS)
C   GO TO 5
C 50 CONTINUE

```

```

IF(L .EQ. 2) GO TO 47
UU1 = U(1, I3) + SIGN * C(1, I3)
GO TO 48
47 UU2 = U(1, I3) + SIGN * C(1, I3)
48 X4B = X(1, I3) + (U(1, I3) + SIGN * C(1, I3)) * DT
IF ( L.EQ. 2) GO TO 55
IF ( MS .EQ. 1) GO TO 55
CALL GNPSHA(L, I1, I2, I3, X4B)
GO TO 58
55 CONTINUE
CALL GNPSHA(L, I4, I5, I6, X4B)
58 CONTINUE
P4B = P4A
U4B = U4A
E4B = E4A
RH4B = RH4A
C4B = C4A
Q4B = Q4A
60 CONTINUE
EP = (P4B - P4A) / P4A
IF(L .EQ. 1 .AND. MS .EQ. 2) GO TO 70
X(2, I3) = X4B
U(2, I3) = U4B
P(2, I3) = P4B
E(2, I3) = E4B
RH(2, I3) = RH4B
C(2, I3) = C4B
U(2, I3) = U4B
67 X(2, I4) = X4B
Q(2, I4) = Q4A
P(2, I4) = P4A
E(2, I4) = E4A
RH(2, I4) = RH4A
C(2, I4) = C4A
U(2, I4) = U4A
GO TO 75
70 CONTINUE
X(2, I3) = X4B
Q(2, I3) = Q4A
P(2, I3) = P4A
E(2, I3) = E4A
RH(2, I3) = RH4A
C(2, I3) = C4A
U(2, I3) = U4A
X(2, I4) = X4B
Q(2, I4) = Q4A
P(2, I4) = P4B
E(2, I4) = E4B
RH(2, I4) = RH4B
C(2, I4) = C4B

```



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      U(2, I4) = U4B
75  CONTINUE
      IF ( ABS(EP) .GT. 0. ) GOTO 79
      IF(MS .EQ. 2) GO TO 78
      X(2, I3) = X(2, I4)
      Q(2, I3) = Q(2, I4)
      P(2, I3) = P(2, I4)
      E(2, I3) = E(2, I4)
      RH(2, I3) = RH(2, I4)
      C(2, I3) = C(2, I4)
      U(2, I3) = U(2, I4)
      GO TO 79
78  CONTINUE
      X(2, I4) = X(2, I3)
      Q(2, I4) = Q(2, I3)
      P(2, I4) = P(2, I3)
      E(2, I4) = E(2, I3)
      RH(2, I4) = RH(2, I3)
      C(2, I4) = C(2, I3)
      U(2, I4) = U(2, I3)
79  CONTINUE
      IF ( L .EQ. 1 ) GO TO 80
      GO TO 40
80  CONTINUE
40  CONTINUE
      IF ( L .EQ. 1 ) UU = UU1
      IF ( L .EQ. 2 ) UU = UU2
      RETURN
      END

```

```

SUBROUTINE SHOKIN (L,MS,MQ,IS)
COMMON/GAIN/ Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,1
1000), E(2,1000),P(2,1000)
COMMON/NOCON/ IS1, IS2, IS3, IS4, INT1, INT2, IMAX
COMMON / SHK4B / U4B,C4B,RH4B,E4B,P4B,X4B,Q4B ,UUU
COMMON /SHK4A / U4A,C4A,RH4A,E4A,P4A,X4A,Q4A
COMMON/TIMUU/ DT, UU1, UU2, I, XMU
COMMON/SHKI/ LP
C      IS = POSITION TO INITIATE SHOCK
C      MS = 1 = RIGHT SHOCK, MS = 2 = LEFT SHOCK
C      MQ = " = GIVEN P2, MQ = 2 = GIVEN U2
1000 FORMAT(1H ,I2,1X,I4,3X,6(E15.8,2X),I2,2X,"INSK")
1001 FORMAT(" INITIATED SHOCK SPEED UU2 =", E15.8)
1002 FORMAT(" INITIATED SHOCK SPEED UU1 =", E15.8)
TOLSK = 1.E-06
TOLSK=0.0001
IF ( MS .EQ. 1) SIGN = 1.
IF ( MS .EQ. 2 ) SIGN = -1.

```

```

IS1 = IS
IS2 = IS + 1
U4A = U(1, IS)
C4A = C(1, IS)
RH4A = RH(1, IS)
E4A = E(1, IS)
P4A = P(1, IS)
Q4A = Q(1, IS)
IF ( ABS(EP) .LT. TOLSK ) GO TO 7
P4B = P4A * EP + P4A
CALL SHNKEQ (L,MS, 1)
GO TO 8
7 CONTINUE
UU1 = U(1,IS) + SIGN * C(1,IS)
CALL SHNKEQ ( L,MS, 3)
8 CONTINUE
IF(MS .EQ. 1) GO TO 10
U(1,IS1) = U4A
P(1,IS1) = P4A
RH(1,IS1) = RH4A
E(1,IS1) = E4A
C(1,IS1) = C4A
Q(1,IS1) = Q4A
X(1,IS1) = X(1,IS)
U(1,IS2) = U4B
P(1,IS2) = P4B
RH(1,IS2) = RH4B
E(1,IS2) = E4B
C(1,IS2) = C4B
Q(1,IS2) = Q(1,IS)
X(1,IS2) = X(1,IS)
GO TO 20
10 CONTINUE
11 U(1,IS1) = U4B
P(1,IS1) = P4B
RH(1,IS1) = RH4B
E(1,IS1) = E4B
C(1,IS1) = C4B
Q(1,IS1) = Q(1,IS)
X(1,IS1) = X(1,IS)
U(1,IS2) = U4A
P(1,IS2) = P4A
RH(1,IS2) = RH4A
E(1,IS2) = E4A
C(1,IS2) = C4A
Q(1,IS2) = Q(1,IS)
X(1,IS2) = X(1,IS)
20 CONTINUE
IF(L .EQ. 1) GO TO 21
GO TO 22

```

```

21 CONTINUE
22 CONTINUE
RETURN
END

```

```

SUBROUTINE SMOKEQ (L,MS,MQ)
COMMON /SHK4A / U4A,C4A,RH4A,E4A,P4A,X4A,Q4A
COMMON / SHK4B / U4B,C4B,RH4B,E4B,P4B,X4B,Q4B,UUU
COMMON/TIMUU/ DT, UU1, UU2, I, XMU
COMMON/SHKI/ EP
C 900 FORMAT (1H, 6( E15.8))
C 901 FORMAT(1H, " ROUTINE SMOKEQ L=",I3," MS=",I2," MQ=",I4)
C MS = 1 - RIGHT SHOCK
C MS = 2 - LEFT SHOCK
C - MQ = 1, GIVEN P2; MQ = 2, GIVEN U2; MQ = 3, GIVEN UU.
C MQ = 1 - GIVEN P2; MQ = 2 - GIVEN U2
C PRINT 910
C 910 FORMAT (1H, " U2P UUP E2P RH2P C2P P2")
906 FORMAT (1H, " *** WARNING *** RH2 IS LESS THAN RH1" )
1000 FORMAT (1H, "SHUCKED NOT CONVERGING")
C PRINT 901,L,MS,MQ
1313 FORMAT(6X,"RH1= ",E15.0,6X,"UU= ",E15.8,6X,"U1= ",E15.8)
XS = 1.
IF ( MS .EQ. 2) XS = -1.
TOL = 0.0005
TOL1=1.E-20
NIT=100
K=1
U1=U4A
C1=C4A
UU = C1 * XS + U1
RH1=RH4A
E1=E4A
P1=P4A
GO TO (5, 25, 40), MQ
5 CONTINUE
C PRINT 903
C 903 FORMAT(1H, 6X,"U2P",12X,"UUP",12X,"E2P",12X,"RH2P",11X,
C "C2P",12X,
C "P2P")
P2=P4B
P2P = P4B
IF((P2 - P1) .LE. 0.) P2 = P1 + 0.001
U2 = U1 + (P2-P1)/(RH1*(UU-U1))
RH2=(P2/P1)*1.4*RH1
10 CONTINUE
IF ( ABS(U2-U1) .LT. TOL1) GO TO 15
U2P = (P2-P1)*(RH2-RH1)/(RH1*RH2*(U2-U1))+U1

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```

12 UUP=(P2-P1)/(RH1*(U2P-U1))+U1
15 IF((RH2-RH1).LE.0.0)CALL EXIT
   E2P = E1 + (P1+P2)*(RH2-RH1)/(2.0*RH1+RH2)
   RH2P=EQSTRQ(L,E2P,P2)
   C2P=EQSTCQ(L,E2P,RH2P,P2)
   IF ( ABS ((U2P - U2 ) / U2P) -TOL ) 16, 16, 20
16 IF ( ABS(( RH2P - RH2 )/RH2P) - TOL ) 30,30,20
20 IF ( K .GE. NIT ) GO TO 35
   IF(( K-(K/2)*2) .EQ. 0) GO TO 202
   RHXA=RH2
   RHYA=RH2P
   GU TO 205
202 RHXB=RH2
   RHYB=RH2P
205 IF ( K .LT.12) GO TO 206
   IF (ABS(RHYB-RHYA).LT. 0.1E-06) GO TO 208
   BOB= (RHXB - RHXA)/(RHYB-RHYA)
   RH2= (RHXA-BOB*RHYA)/(1. -BOB)
   GO TO 208
206 RH2=0.5*(RH2 + RH2P)
208 K=K+1
   U2=0.5*(U2+U2P)
C   PRINT 900,U2P,UUP,E2P,RH2P,C2P,P2P
   GO TO 10
35 PRINT 1000
   GO TO 30
25 CONTINUE
   U2 = U4B
   U2P = U4B
   RH2 = RH1 * 1.1
26 CONTINUE
   IF ( ABS (RH2 -RH1) .LT. TOL1) GO TO 27
   UUP = (RH2*U2 - RH1*U1)/(RH2-RH1)
27 P2P = P1 + RH1*(UUP - U1)*(U2-U1)
   E2P = E1 + (P1+ P2P) * (RH2-RH1)/(2.*RH1+RH2)
   RH2P = EQSTRQ (L,E2P,P2P)
   C2P = EQSTCQ (L,E2P,RH2P,P2P)
   IF ( ABS((RH2P -RH2)/RH2P) .LT. TOL) GO TO 30
   K = K+1
   RH2 = (RH2P + RH2)/2.
C   PRINT 900,U2P,UUP,E2P,RH2P,C2P,P2P
   IF ( K .GE. NIT) GO TO 29
   GO TO 26
29 PRINT 1000
   GO TO 30
40 CONTINUE
   UUP = UU1
   RH2 = RH1 *2.0
   IF( ABS(E2P) .LT. 0.001) RH2 = RH1
41 U2P = (RH2*UUP - RH1*(UUP - U1))/RH2

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P2P = P1 + RH1*(UUP = U1)*(U2P = U1)
E2P = E1 + (P1 + P2P) * (RH2 - RH1)/(2.*RH1 + RH2)
RH2P = EQSTRW (L,E2P,P2P)
C2P = EQSTCO (L,E2P,RH2P,P2P)
IF ( ABS((RH2P - RH2)/RH2P) .LT. TOL) GO TO 30
K = K+1
C PRINT 900,U2P,UUP,E2P,RH2P,C2P,P2P
IF ( K .GE. NIT) GO TO 39
RH2 = (RH2P + RH2)/2.
GO TO 41
39 PRINT 1000
30 CONTINUE
U4B=U2P
C4B=C2P
RH4B=RH2P
E4B=E2P
P4B = P2P
1449 FORMAT('      UUP=',E12.8)
IF ( L .EQ. 1) UU1 = UUP
IF ( L .EQ. 2) UU2 = UUP
UUU = UUP
C PRINT 900, U4B,UUP,E4B,RH4B,C4B,P4B
RETURN
END
SUBROUTINE SWITCH(II,IADD,IMAT,ISKOS)
COMMON/GAIN/Q(2,1000),X(2,1000),U(2,1000),C(2,1000),RH(2,10
100), E(2,1000),P(2,1000)
COMMON/NUCON/IS1,IS2,IS3,IS4,INT1,INT2,MXNPT
IF(IADD.LT.0) GO TO 1
ISIGN=1
N=0
GO TO 2
1 ISIGN=-1
N=MXNPT-II
2 CONTINUE
ILAST=MXNPT+IADD-N-1
DO 3 J=II,MXNPT
IACH=MXNPT+IADD+(II-J)*ISIGN-N
IOU=MXNPT+(II-J)*ISIGN-N
X(1,IACH)=X(1,IOU)
U(1,IACH)=U(1,IOU)
C(1,IACH)=C(1,IOU)
P(1,IACH)=P(1,IOU)
RH(1,IACH)=RH(1,IOU)
E(1,IACH)=E(1,IOU)
Q(1,IACH)=Q(1,IOU)
3 CONTINUE
MXNPT=MXNPT+IADD
RETURN
END

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